

[B] [x1] DL I Mirror Universe Beholder
AC 16
hps 22
+1 bQM action and tentacle's bQM action: Entangle at CL2
2 attacks
12 dmg per attack
+2 weapon needed to hit
Spell Turning 1
Psi Power Turning 1
No target
Immune to Wiz/Pri/Conc spells of SL 0-1
b5
Prepared effects are hard to dispel (2x to dispel)
[Q-17] Illogic Psionics (Psi. Freq. -17)
[Q29] Beholder Psionics (Psi. Freq. 29)
HD 2, Str 14, Dex 13, Con 17, Int 16, Wis 15, Chr 14
Normal Str +2, Normal Dex +1, Normal Con +3, Normal Int +3, Normal Wis +2, Normal Chr +2
1kxp
AE Aligned with AW tendencies
Mirror Universe Beholders use [Q-17] Illogic Psionics (Psi. Freq. -17) and [Q29] Beholder Psionics (Psi. Freq. 29)
It is a size Medium creature. It is 8 FTs long and weighs 512 LBs.
It has secondary skills in Winemaker and Fisherman
It comes from the Atlantean Multiverse

[B] [x1] DL I Mirror Universe Beholder
AC 16
hps 22
+2 weapon needed to hit
Spell Turning 1
Psi Power Turning 1
No target
Immune to Wiz/Pri/Conc spells of SL 0-1

[B] [x1] DL I Outer CG Elemental
AC 20
hps 22
+1 QB action and head's QB action: Web at CL2
2 attacks
4 dmg per attack
Web Shield
Immune to 2 named spells
Immune to 1 named psi powers
No target
Immune to a SEL=0 or less status effect
b5
Prepared effects are hard to dispel (2x to dispel)
[Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E)
Elemental Spells
HD 2, Str 14, Dex 14, Con 16, Int 13, Wis 16, Chr 17
Normal Str +2, Normal Dex +2, Normal Con +3, Normal Int +1, Normal Wis +3, Normal Chr +3
1kxp
JN Aligned with TW tendencies
Outer CG Elementals use [Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E) and Elemental Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Craft Guildsman and Moneylender
It comes from the Atlantean Multiverse

[B] [x1] DL I Outer CG Elemental
AC 20
hps 22
Web Shield
Immune to 2 named spells
Immune to 1 named psi powers
No target
Immune to a SEL=0 or less status effect

[B] [x1] DL I Outer CN Golem
[AC] 16
hps 22
+1 QE action and arm's QE action: Entangle at CL2
3 attacks
21 dmg per attack
aDR 10/+1
SR 12%
No target
aIRAbsorption 10%
Metallic Orb zone
b5
Damaging effects ignore inertial barrier
[Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E)
[Q16] Golem/Intelligent Item Psionics (Psi. Freq. 16)
HD 2, Str 13, Dex 17, Con 16, Int 13, Wis 17, Chr 17
Normal Str +1, Normal Dex +3, Normal Con +3, Normal Int +1, Normal Wis +3, Normal Chr +3
1kxp
CS Aligned with CE tendencies
Outer CN Golems use [Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E) and [Q16] Golem/Intelligent Item Psionics (Psi. Freq. 16)
It is a size Medium creature. It is 8 FTs long and weighs 512 LBs.
It has secondary skills in Graveyard Keeper and Woodcutter
It comes from the Forgotten Realms

[B] [x1] DL I Outer CN Golem
[AC] 16
hps 22
aDR 10/+1
SR 12%
No target
aIRAbsorption 10%
Metallic Orb zone

[B] [x1] DL I Outer CE Mutant
[AC] 16
hps 22
+1 hV action and tentacle's hV action: Chromatic Orb at CL2
2 attacks
1 level drain per attack
+2 weapon needed to hit
Spell Skins 5
Psi Skins 5
No target
Charm Person (and variants) doesn't work in sight
Pending immunity
Offensive effects are resisted with CR
Evil Spells
[Q54] DC Psionics (Psi. Freq. 54)
HD 2, Str 13, Dex 16, Con 16, Int 13, Wis 16, Chr 12
Normal Str +1, Normal Dex +3, Normal Con +3, Normal Int +1, Normal Wis +3, Normal Chr +3
1kxp
JS Aligned with CW tendencies
Outer CE Mutants use Evil Spells and [Q54] DC Psionics (Psi. Freq. 54)
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Farmer and Sailor, Common
It comes from the 2nd layer of TN Concordant Opposition / Outlands

[B] [x1] DL I Outer CE Mutant
[AC] 16
hps 22
+2 weapon needed to hit
Spell Skins 5
Psi Skins 5
No target
Charm Person (and variants) doesn't work in sight

[B] [x1] DL I Forest Ooze
AC 24
Multiple hps (x2 Totals) 18
+1 QB action and eye's QB action: Sanctuary at CL2
3 attacks
8 dmg per attack
Earth Shield 57%
Immune to 2 named spells
Psi Power Turning 1
No target
Immune to Protection Sphere Spells
h5
Offensive effects are hard to resist (1/2 resistance towards)
Green Spells
Chronomancy Spells
HD 2, Str 17, Dex 12, Con 12, Int 14, Wis 13, Chr 17
Normal Str +3, Normal Dex +1, Normal Con +1, Normal Int +2, Normal Wis +1, Normal Chr +3
1kxp
LW Aligned with JG tendencies
Forest Oozes use Green Spells and Chronomancy Spells
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Harlot and Forester
It comes from Birthright

[B] [x1] DL I Forest Ooze
AC 24
Multiple hps (x2 Totals) 18
Earth Shield 57%
Immune to 2 named spells
Psi Power Turning 1
No target
Immune to Protection Sphere Spells

[B] [x1] DL I Outer NE Avian / Bird
[AC] 15
hps 20
+1 hQE action and arm's hQE action: Magic Missile at CL2
2 attacks
1 level drain per attack
Inverse Earth Shield 60%
aMR 10%
Psi Skins 5
iIR 10%
Chromatic Orb zone
Filibustering to convince PCs to yield the half segment
Prepared effects are hard to dispel (2x to dispel)
[Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E)
[Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
HD 2, Str 13, Dex 12, Con 15, Int 12, Wis 15, Chr 17
Normal Str +1, Normal Dex +1, Normal Con +2, Normal Int +1, Normal Wis +2, Normal Chr +3
1kxp
JN Aligned with LG tendencies
Outer NE Avian / Birds use [Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E) and [Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
It is a size Medium creature. It is 8 FTs long and weighs 512 LBs.
It has secondary skills in Sailor, Common and Madman
It comes from the Elemental Plane of Yellow Mold

[B] [x1] DL I Outer NE Avian / Bird
[AC] 15
hps 20
Inverse Earth Shield 60%
aMR 10%
Psi Skins 5
iIR 10%
Chromatic Orb zone

[B] [x1] DL I Outer NE Leech
AC 23
hps 18
+1 QS action and eye's QS action: Magic Missile at CL2
2 attacks
1 level drain per attack
+2 weapon needed to hit
uMR 10%
Immune to 1 named psi powers
No target
Magic Missile zone
bS
Offensive effects are resisted with NR
[Q-12] Legalistic / Temperate / Commotion Psionics (Psi. Freq. -12 L/T/C)
Eel Spells
HD 2, Str 16, Dex 13, Con 12, Int 12, Wis 15, Chr 16
Normal Str +3, Normal Dex +1, Normal Con +1, Normal Int +1, Normal Wis +2, Normal Chr +3
1ksp
AN Aligned with JN tendencies
Outer NE Leechs use [Q-12] Legalistic / Temperate / Commotion Psionics (Psi. Freq. -12 L/T/C) and Eel Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Servant, Hired and Coachman
It comes from the Forgotten Realms

[B] [x1] DL I Outer NE Leech
AC 23
hps 18
+2 weapon needed to hit
uMR 10%
Immune to 1 named psi powers
No target
Magic Missile zone

[B] [x1] DL I Henchmen Elemental
Touch AC 11
hps 18
+1 bQV action and tentacle's bQV action: Sleep at CL2
3 attacks
2 random stat dmg per attack
Web Shield
Immune to 1 named spells
No target
No target
Web (and variants) doesn't work in sight
bV
Prepared effects are hard to dispel (2x to dispel)
Henchman/Villain Spells
Clerical Elemental2 Spells
HD 2, Str 16, Dex 12, Con 13, Int 12, Wis 17, Chr 14
Normal Str +3, Normal Dex +1, Normal Con +1, Normal Int +1, Normal Wis +3, Normal Chr +2
1ksp
LW Aligned with CS tendencies
Henchmen Elementals use Henchman/Villain Spells and Clerical Elemental2 Spells
It is a size Medium creature. It is 8 FTs long and weighs 512 LBs.
It has secondary skills in Sailor (fresh or salt) and Charcoalmaker
It comes from the Demiplane of Dread/Ravenloft

[B] [x1] DL I Henchmen Elemental
Touch AC 11
hps 18
Web Shield
Immune to 1 named spells
No target
No target
Web (and variants) doesn't work in sight

[B] [x1] DL I Lost Planes / Anguinus Synod Alien
[AC] 15
hps 18
+1 slowE action and leg's slowE action: Shocking Grasp at CL2
2 attacks
1 random stat dmg per attack
Displaced
Spell Skins 5
Psi Skins 5
No target
Sanctuary zone
Pending immunity
Damaging effects ignore inertial barrier
Shoggoth Spells
[Q-17] Illogic Psionics (Psi. Freq. -17)
HD 2, Str 13, Dex 17, Con 12, Int 15, Wis 16, Chr 17
Normal Str +1, Normal Dex +3, Normal Con +1, Normal Int +2, Normal Wis +3, Normal Chr +3
1ksp
JE Aligned with AG tendencies
Lost Planes / Anguinus Synod Aliens use Shoggoth Spells and [Q-17] Illogic Psionics (Psi. Freq. -17)
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Logger and Glassblower
It comes from the Astral Plane

[B] [x1] DL I Lost Planes / Anguinus Synod Alien
[AC] 15
hps 18
Displaced
Spell Skins 5
Psi Skins 5
No target
Sanctuary zone

[B] [x1] DL I Modern Elemental
AC 14
hps 18
+1 hQE action and wing's hQE action: Sanctuary at CL2
2 attacks
3 random stat dmg per attack
Displaced
No target
Psi Skins 5
uNR 10%
Entangle (and variants) doesn't work in sight
Filibustering to convince PCs to yield the half segment
Prepared effects are hard to dispel (2x to dispel)
Pick from T-Bear's Bag
Elemental, Alt. Spells
HD 2, Str 15, Dex 14, Con 12, Int 16, Wis 13, Chr 16
Normal Str +2, Normal Dex +2, Normal Con +1, Normal Int +3, Normal Wis +1, Normal Chr +3
1ksp
AN Aligned with AG tendencies
Modern Elementals use Pick from T-Bear's Bag and Elemental, Alt. Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Schoolteacher and Thatcher
It comes from the Demiplane of Imprisonment

[B] [x1] DL I Modern Elemental
AC 14
hps 18
Displaced
No target
Psi Skins 5
uNR 10%
Entangle (and variants) doesn't work in sight

[B] [x1] DL I Priest classes Weird
AC 30
hps 18
+1 P action and tentacle's P action: Magic Missile at CL2
3 attacks
23 dmg per attack
Displaced
Spell Turning 1
Psi Skins 5
No target
Immune to Wiz/Pri/Conc spells of SL 0-1
hS
Prepared effects are hard to dispel (2x to dispel)
Travellers Spells
Elemental, Enc. Spells
HD 2, Str 16, Dex 17, Con 13, Int 15, Wis 12, Chr 13
Normal Str +3, Normal Dex +3, Normal Con +1, Normal Int +2, Normal Wis +1, Normal Chr +1
1ksp
AG Aligned with AW tendencies
Priest classes Weirds use Travellers Spells and Elemental, Enc. Spells
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Bootmaker and Boardinghouse Keeper
It comes from the Deeper Hole

[B] [x1] DL I Priest classes Weird
AC 30
hps 18
Displaced
Spell Turning 1
Psi Skins 5
No target
Immune to Wiz/Pri/Conc spells of SL 0-1

[B] [x1] DL I Ultraplanner / Annihilation Weird
AC 19
hps 20
+1 slowE action and eye's slowE action: Chromatic Orb at CL2
2 attacks
1 level drain per attack
Web Shield
iSRArmoring 12%
Psi Skins 5
No target
Immune to an E=1 or less element/element
hS
Offensive effects are hard to resist (1/2 resistance towards)
UltraBlack/White Spells
[Q-15] Elemental Psionics (Psi. Freq. -15)
HD 2, Str 16, Dex 13, Con 15, Int 14, Wis 17, Chr 12
Normal Str +3, Normal Dex +1, Normal Con +2, Normal Int +2, Normal Wis +3, Normal Chr +1
1ksp
TS Aligned with TE tendencies
Ultraplanner / Annihilation Weirds use UltraBlack/White Spells and [Q-15] Elemental Psionics (Psi. Freq. -15)
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Smuggler and Caravan Master
It comes from the Realm of the Reset

[B] [x1] DL I Ultraplanner / Annihilation Weird
AC 19
hps 20
Web Shield
iSRArmoring 12%
Psi Skins 5
No target
Immune to an E=1 or less element/element

[B] [x1] DL I Star Trek Loop Weird
AC 25
Multiple hps (x3 Totals) 20
+1 hE action and antenna's hE action: Shocking Grasp at CL2
3 attacks
1 level drain per attack
Has (x1) [x1] DL I Weird summons/subordinates
No target
iRRArmoring 10%
No target
Immune to an E=0 or less element/eelement
Pending immunity
Damaging effects ignore inertial barrier
Captain Spells
Clerical Elemental2 Spells
HD 2, Str 15, Dex 12, Con 15, Int 15, Wis 16, Chr 13
Normal Str +2, Normal Dex +1, Normal Con +2, Normal Int +2, Normal Wis +3, Normal Chr +1
1kxp
CS Aligned with CN tendencies
Star Trek Loop Weirds use Captain Spells and Clerical Elemental2 Spells
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Armorer and Gemcutter
It comes from the Ultraplanes

[B] [x1] DL I Star Trek Loop Weird
AC 25
Multiple hps (x3 Totals) 20
Has (x1) [x1] DL I Weird summons/subordinates
No target
iRRArmoring 10%
No target
Immune to an E=0 or less element/eelement

[B] [x1] DL II Water Humanoid
AT 18
hps 100
+1 slowV action and claw's slowW action: Metallic Orb at CL5
3 attacks
2 level drain per attack
Displaced
Spell Skins 6
Psi Skins 6
No target
Immune to Wiz/Pri/Conc spells of SL 0-1
Fillbustering to convince PCs to yield the half segment
Prepared effects are hard to dispel (2x to dispel)
[Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
Cartographer2 Improved spells
HD 5, Str 18, Dex 15, Con 15, Int 13, Wis 23, Chr 16
Normal Str +4, Exc Dex +3, Normal Con +2, Exc Int +1, Exc Wis +11, Exc Chr +4
1kxp
TS Aligned with JW tendencies
Water Humanoids use [Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23) and Cartographer2 Improved spells
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Athlete and Rocket (s1) Scientist
It comes from the Menagerie Project

[B] [x1] DL II Water Humanoid
AT 18
hps 100
Displaced
Spell Skins 6
Psi Skins 6
No target
Immune to Wiz/Pri/Conc spells of SL 0-1

[B] [x1] DL II Wizard classes Unive
AC 29
hps 144
+2 hA actions and tentacle's hA action: Dispel Magic at CL6
2 attacks
10 dmg per attack
Negative Energy / Death Shield 75%
auSR 16%
Psi Power Turning 2
uNRArmoring 30%
Immune to an E=1 or less element/eelement
Pending immunity
Prepared effects are hard to dispel (2x to dispel)
Bovinomancy Spells
Sun Spells
HD 6, Str 16, Dex 15, Con 16, Int 24, Wis 18, Chr 22
Normal Str +3, Normal Dex +2, Exc Con +4, Exc Int +12, Normal Wis +4, Exc Chr +10
1kxp
CG Aligned with CW tendencies
Wizard classes Unives use Bovinomancy Spells and Sun Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Tax Assessor and Potter
It comes from the City of Doors/Sigil

[B] [x1] DL II Wizard classes Unive
AC 29
hps 144
Negative Energy / Death Shield 75%
auSR 16%
Psi Power Turning 2
uNRArmoring 30%
Immune to an E=1 or less element/eelement

[B] [x1] DL II Sea of Dust / Colorless Leech
AC 47
Multiple Hullps (x3 Totals) 20
+2 slowC actions and horn's slowC action: Sleep at CL5
2 attacks
2 random stat dmg per attack
Regenerate 19 Multiple Hullps (x3 Totals)/s
iSRAbsorption 15%
Psi Power Turning 2
auR 25%
Immune to Necromancy School Spells
hV
Prepared effects are hard to dispel (2x to dispel)
[Q-5] The Nothing Psionics (Psi. Freq. -5)
Healing Spells
HD 5, Str 13, Dex 19, Con 24, Int 23, Wis 24, Chr 13
Exc Str +1, Exc Dex +7, Exc Con +12, Normal Int +6, Exc Wis +12, Exc Chr +1
1kxp
CN Aligned with AW tendencies
Sea of Dust / Colorless Leeches use [Q-5] The Nothing Psionics (Psi. Freq. -5) and Healing Spells
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Thatcher and Singer
It comes from the Demiplane of Barney'd Gods

[B] [x1] DL II Sea of Dust / Colorless Leech
AC 47
Multiple Hullps (x3 Totals) 20
Regenerate 19 Multiple Hullps (x3 Totals)/s
iSRAbsorption 15%
Psi Power Turning 2
auR 25%
Immune to Necromancy School Spells

[B] [x1] DL II Collectiverse / Gooyerse / etc. Outer
AT 15
Multiple hps (x2 Totals) 130
+2 hQC actions and leg's hQC action: Slow at CL5
2 attacks
30 dmg per attack
S.S. 6
uRR 25%
aiPR 25%
iIRAbsorption 25%
Immune to an E=1 or less element/eelement
bV
Offensive effects are hard to resist (1/2 resistance towards)
Status Effect Mage Spells
Summoning Spells
HD 5, Str 17, Dex 14, Con 21, Int 15, Wis 17, Chr 18
Normal Str +3, Normal Dex +2, Normal Con +5, Normal Int +2, Exc Wis +5, Exc Chr +6
1kxp
TE Aligned with CW tendencies
Collectiverse / Gooyerse / etc. Outers use Status Effect Mage Spells and Summoning Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Ropemaker and Hunter/fisher (hook and line)
It comes from the Phlogiston

[B] [x1] DL II Collectiverse / Gooyerse / etc. Outer
AT 15
Multiple hps (x2 Totals) 130
S.S. 6
uRR 25%
aiPR 25%
iIRAbsorption 25%
Immune to an E=1 or less element/eelement

[B] [x1] DL II Outer CG Artifact
[AC] 16
hps 90
+1 bQA action and head's bQA action: Sleep at CL5
2 attacks
2 level drain per attack
S.S. 6
uMR 25%
Immune to 2 named psi powers
No target
Shocking Grasp (and variants) doesn't work in sight
hV
Damaging effects ignore inertial barrier
[Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E)
Planeswalker Artificer Items
HD 5, Str 24, Dex 20, Con 13, Int 23, Wis 24, Chr 14
Exc Str +12, Normal Dex +5, Exc Con +1, Normal Int +6, Normal Wis +7, Exc Chr +2
1kxp
LW Aligned with AW tendencies
Outer CG Artifacts use [Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E) and Planeswalker Artificer Items
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Shipwright (boats or ships) and Logger
It comes from the 7th layer of LE Nine Hells / Baator

[B] [x1] DL II Outer CG Artifact
[AC] 16
hps 90
S.S. 6
uMR 25%
Immune to 2 named psi powers
No target
Shocking Grasp (and variants) doesn't work in sight

[B] [x1] DL II Shangri-La Hound
AT 26
hps 100
+2 bb actions and tentacle's bb action: Magic Missile at CL5
3 attacks
2 level drain per attack
Dispel Magic Shield
Spell Turning 2
Psi Power Turning 1
No target
Magic Missile (and variants) doesn't work in sight
hs
Prepared effects are hard to dispel (2x to dispel)
Status Effect Mage Spells
[Q14] Lycanthrope/Moon Psionics (Psi. Freq. 14)
HD 5, Str 19, Dex 21, Con 15, Int 13, Wis 20, Chr 17
Normal Str +4, Exc Dex +9, Normal Con +2, Exc Int +1, Normal Wis +5, Exc Chr +5
1kxp
TW Aligned with AS tendencies
Shangri-La Hounds use Status Effect Mage Spells and [Q14] Lycanthrope/Moon Psionics (Psi. Freq. 14)
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Athlete and Vigilante
It comes from the City of Doors/Sign

[B] [x1] DL II Shangri-La Hound
AT 26
hps 100
Dispel Magic Shield
Spell Turning 2
Psi Power Turning 1
No target
Magic Missile (and variants) doesn't work in sight

[B] [x1] DL II Internet Elemental
AC 35
hps 180
+2 hV actions and mouth's hV action: Lightning Bolt at CL5
3 attacks
52 dmg per attack
S.S. 6
Spell Skins 6
Immune to 3 named psi powers
No target
Immune to a SEL=1 or less status effect
hs
Offensive effects are hard to resist (1/2 resistance towards)
Angband Chaos Spells
[Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
HD 5, Str 22, Dex 13, Con 22, Int 19, Wis 13, Chr 23
Normal Str +6, Normal Dex +1, Exc Con +10, Exc Int +7, Exc Wis +1, Exc Chr +11
1kxp
AE Aligned with JN tendencies
Internet Elementals use Angband Chaos Spells and [Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Lawyer and Ropemaker
It comes from the Realm of the Reset

[B] [x1] DL II Internet Elemental
AC 35
hps 180
S.S. 6
Spell Skins 6
Immune to 3 named psi powers
No target
Immune to a SEL=1 or less status effect

[B] [x1] DL II Outer LG Unlive
Touch AC 16
hps 180
+1 slowQB action and head's slowQB action: Chromatic Orb at CL6
3 attacks
2 level drain per attack
Displaced
iMRAbsorption 30%
Immune to 2 named psi powers
No target
Magic Missile zone
Fillbustering to convince PCs to yield the half segment
Offensive effects are hard to resist (1/2 resistance towards)
[Q12] Law / True / Chaos Psionics (Psi. Freq. 12 L/T/C)
Sun Spells
HD 6, Str 24, Dex 15, Con 24, Int 14, Wis 14, Chr 15
Normal Str +7, Exc Dex +3, Normal Con +7, Normal Int +2, Exc Wis +2, Exc Chr +3
1kxp
JS Aligned with LG tendencies
Outer LG Unlives use [Q12] Law / True / Chaos Psionics (Psi. Freq. 12 L/T/C) and Sun Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Moneylender and Undertaker
It comes from the Plane of the Codex

[B] [x1] DL II Outer LG Unlive
Touch AC 16
hps 180
Displaced
iMRAbsorption 30%
Immune to 2 named psi powers
No target
Magic Missile zone

[B] [x1] DL II Outer TN Wurm
AC 45
hps 190
+1 bQA action and hair's bQA action: Blink at CL5
2 attacks
4 random stat dmg per attack
Blink Wounding
No target
Immune to 3 named psi powers
No target
Blink zone
bv
Prepared effects are hard to dispel (2x to dispel)
[Q-12] Legalistic / Temperate / Commotion Psionics (Psi. Freq. -12 L/T/C)
[Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
HD 5, Str 14, Dex 20, Con 23, Int 13, Wis 13, Chr 21
Exc Str +2, Normal Dex +5, Exc Con +11, Exc Int +1, Normal Wis +1, Exc Chr +9
1kxp
JS Aligned with LE tendencies
Outer TN Wurms use [Q-12] Legalistic / Temperate / Commotion Psionics (Psi. Freq. -12 L/T/C) and [Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
It is a size Medium creature. It is 8 FTs long and weighs 512 LBs.
It has secondary skills in Entertainer and Candlermaker
It comes from the Realm of the Set

[B] [x1] DL II Outer TN Wurm
AC 45
hps 190
Blink Wounding
No target
Immune to 3 named psi powers
No target
Blink zone

[B] [x1] DL II Far Realm / Ultrablack Elf / Avalon
AC 34
hps 140
+1 slowQA action and horn's slowQA action: Metallic Orb at CL5
3 attacks
5 random stat dmg per attack
S.S. 6
No target
No target
No target
Charm Person (and variants) doesn't work in sight
b5
Prepared effects are hard to dispel (2x to dispel)
UltraBlack/White Spells
Elf Spells
HD 5, Str 22, Dex 18, Con 23, Int 14, Wis 23, Chr 19
Exc Str +10, Normal Dex +4, Normal Con +6, Normal Int +2, Normal Wis +6, Normal Chr +4
1kxp
TN Aligned with TG tendencies
Far Realm / Ultrablack Elf / Avalons use UltraBlack/White Spells and Elf Spells
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Merchants' Guild Officer and Woodcutter
It comes from the Forgotten Realms

[B] [x1] DL II Far Realm / Ultrablack Elf / Avalon
AC 34
hps 140
S.S. 6
No target
No target
No target
Charm Person (and variants) doesn't work in sight

[B] [x1] DL II Outer CG Illusionary
[AC] 16
Multiple Boxes (10*2) (x3 Totals) 2
+2 hQB actions and tail's hQB action: Blink at CL6
4 attacks
5 random stat dmg per attack
Lightning Bolt Shield
Immune to 2 named spells
Psi Power Turning 2
uNR 30%
Immune to Wiz/Pri/Conc spells of SL 0-2
hs
Offensive effects are resisted with NR
Good Spells
Elemental, III. Spells
HD 6, Str 21, Dex 15, Con 17, Int 14, Wis 22, Chr 20
Exc Str +9, Normal Dex +2, Exc Con +5, Exc Int +2, Normal Wis +6, Normal Chr +5
1kxp
JS Aligned with LS tendencies
Outer CG Illusionarys use Good Spells and Elemental, III. Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Doctor/Dentist and Stablekeeper
It comes from the Holeyverse

[B] [x1] DL II Outer CG Illusionary
[AC] 16
Multiple Boxes (10*2) (x3 Totals) 2
Lightning Bolt Shield
Immune to 2 named spells
Psi Power Turning 2
uNR 30%
Immune to Wiz/Pri/Conc spells of SL 0-2

[B] [x1] DL II Tarrasque World Familiar
[AC] 17
hps 132
+1 QP action and horn's QP action: Fireball at CL6
3 attacks
2 level drain per attack
S.S. 7
No target
Immune to 2 named psi powers
NRArmoring 30%
Immune to Necromantic Sphere Spells
LV
Prepared effects are hard to dispel (2x to dispel)
Destruction Spells
Familiar Abilities-Living Wall
HD 6, Str 16, Dex 17, Con 17, Int 24, Wis 20, Chr 14
Normal Str +3, Exc Dex +5, Normal Con +3, Exc Int +12, Exc Wis +8, Exc Chr +2
1kxp
CE Aligned with LS tendencies
Tarrasque World Familiars use Destruction Spells and Familiar Abilities-Living Wall
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Dancer and Nobleman/Noblewoman
It comes from the Maelstrom

[B] [x1] DL II Tarrasque World Familiar
[AC] 17
hps 132
S.S. 7
No target
Immune to 2 named psi powers
NRArmoring 30%
Immune to Necromantic Sphere Spells

[B] [x1] DL III Mountain Insect
AT 41
hps 720
+2 scrC' actions and hair's scrC' action: Entangle at CL12
4 attacks
30 dmg per attack
+5 weapon needed to hit
DMZ
Group no target
NRArmoring 60%
Chromatic Orb (and variants) doesn't work in sight
Fillbustering to convince PCs to yield the half segment
Damaging effects are vile dmg
MTG R Spells
Bug Spells
HD 12, Str 16, Dex 25, Con 24, Int 16, Wis 22, Chr 14
Exc Str +4, Inter Dex +12, Exc Con +12, Inter Int +3, Normal Wis +6, Inter Chr +1
1kxp
CE Aligned with TG tendencies
Mountain Insects use MTG R Spells and Bug Spells
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Glassblower and P&P Gamemaster
It comes from Oearth (Greyhawk)

[B] [x1] DL III Mountain Insect
AT 41
hps 720
+5 weapon needed to hit
DMZ
Group no target
NRArmoring 60%
Chromatic Orb (and variants) doesn't work in sight

[B] [x1] DL III Warrior classes Virus
[AC] 18
Hullsps 40
+2 slowQQF actions and tail's slowQQF action: Metallic Orb at CL11
2 attacks
3 random stat dmg per attack
Regenerate 27 Hullsps/s
Spell Turning 3
iuHRArmoring 55%
No target
Immune to ER
Pending Immunity
Damaging effects ignore inertial barrier
Animal0 Spells
Pharmacists5 Drugs
HD 11, Str 23, Dex 31, Con 16, Int 30, Wis 26, Chr 21
Normal Str +6, Normal Dex +10, Exc Con +4, Inter Int +17, Inter Wis +13, Inter Chr +8
1kxp
TS Aligned with AE tendencies
Warrior classes Viruss use Animal0 Spells and Pharmacists5 Drugs
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Husbandman (animal husbandry) and Miller
It comes from Birthright

[B] [x1] DL III Warrior classes Virus
[AC] 18
Hullsps 40
Regenerate 27 Hullsps/s
Spell Turning 3
iuHRArmoring 55%
No target
Immune to ER

[B] [x1] DL III Alternate Universe Ooze
AC 61
Boxes (10*2) 6
+3 scrQQM actions and claw's scrQQM action: Blink at CL12
4 attacks
3 random stat dmg per attack
DWZ
nCRABsorption 60%
Group no target
DIZ
Immune to an E=2 or less element/eelement
Fillbustering to convince PCs to yield the half segment
Offensive effects are very hard to resist (1/5 resistance towards)
[Q60] Ethereal Psionics (Psi. Freq. 60)
Magical Pool spells
HD 12, Str 16, Dex 30, Con 19, Int 27, Wis 19, Chr 15
Exc Str +4, Normal Dex +10, Exc Con +7, Inter Int +14, Exc Wis +7, Normal Chr +2
1kxp
TE Aligned with TG tendencies
Alternate Universe Oozes use [Q60] Ethereal Psionics (Psi. Freq. 60) and Magical Pool spells
It is a size Medium creature. It is 8 FTs long and weighs 512 LBs.
It has secondary skills in Leather worker/tanner and Alley Sweeper
It comes from the Deepest Hole

[B] [x1] DL III Alternate Universe Ooze
AC 61
Boxes (10*2) 6
DWZ
nCRABsorption 60%
Group no target
DIZ
Immune to an E=2 or less element/eelement

[B] [x1] DL III Henchmen Wurm
AC 72
Mega-Box (10*3) 1
+2 uncQQP actions and arm's uncQQP action: Dispel Magic at CL11
2 attacks
1 Hull dmg per attack
Inertial Barrier
Spell Skins 9
Immune to 4 named psi powers
DNZ
Immune to Conjuraton/Summoning School Spells
Pending counterspell
Prepared effects are hard to dispel (2x to dispel)
Villain Spells
[Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
HD 11, Str 14, Dex 22, Con 17, Int 19, Wis 15, Chr 26
Normal Str +2, Exc Dex +10, Exc Con +5, Exc Int +7, Normal Wis +2, Exc Chr +14
1kxp
CG Aligned with JN tendencies
Henchmen Wurms use Villain Spells and [Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Healer and Graveyard Keeper
It comes from the Maelstrom

[B] [x1] DL III Henchmen Wurm
AC 72
Mega-Box (10*3) 1
Inertial Barrier
Spell Skins 9
Immune to 4 named psi powers
DNZ
Immune to Conjuraton/Summoning School Spells

[B] [x1] DL III Outer LE Undead
AC 67
hps 495
+3 hA' actions and eye's hA' action: Web at CL11
5 attacks
6 Hull dmg per attack
DDRZ
Spell Turning 3
nPowRDeflection 21%
No target
Dispel Exhaustion (and variants) doesn't work in sight
Fillbustering to convince PCs to yield the half segment
Damaging effects ignore displacement
[Q12] Law / True / Chaos Psionics (Psi. Freq. 12 L/T/C)
Necromancy Spells
HD 11, Str 28, Dex 29, Con 19, Int 25, Wis 21, Chr 15
Inter Str +15, Normal Dex +9, Exc Con +7, Normal Int +7, Inter Wis +8, Exc Chr +3
1kxp
CS Aligned with AN tendencies
Outer LE Undeads use [Q12] Law / True / Chaos Psionics (Psi. Freq. 12 L/T/C) and Necromancy Spells
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Zoo/Circus Attraction and Bartender
It comes from the Deepest Hole

[B] [x1] DL III Outer LE Undead
AC 67
hps 495
DDRZ
Spell Turning 3
nPowRDeflection 21%
No target
Dispel Exhaustion (and variants) doesn't work in sight

[B] [x1] DL III Superhero Wurm
Touch AC 49
hps 429
+3 hQQC' actions and mouth's hQQC' action: Blink at CL11
4 attacks
1 Box dmg (10*2) per attack
Has (x2) [x2] DL I Wurm summons/subordinates
Spell Skins 9
Psi Skins 9
aaIIArmoring 55%
Immune to a SEL+3 or less status effect
aER 22%
Offensive effects are very hard to resist (1/5 resistance towards)
Anti-Hero Spells
MTG G Spells
HD 11, Str 20, Dex 25, Con 21, Int 26, Wis 17, Chr 15
Inter Str +7, Exc Dex +13, Normal Con +5, Normal Int +8, Inter Wis +4, Inter Chr +2
1kxp
TG Aligned with LW tendencies
Superhero Wurms use Anti-Hero Spells and MTG G Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Government Official and Monastery Worker
It comes from the Atlantean Multiverse

[B] [x1] DL III Superhero Wurm
Touch AC 49
hps 429
Has (x2) [x2] DL I Wurm summons/subordinates
Spell Skins 9
Psi Skins 9
aaIIArmoring 55%
Immune to a SEL+3 or less status effect

[B] [x1] DL III Buffiverse Elemental
AC 54
Hullps 47
+2 unCP actions and horn's unCP action: Sanctuary at CL12
5 attacks
39 dmg per attack
Inverse Storm Shield 107%
Spell Skins 10
Psi Skins 10
Group no target
Immune to PR
bv
Damaging effects ignore inertial barrier
(Q7) Undead Psionics (Psi. Freq. 7)
Elemental, Abj. Spells
HD 12, Str 14, Dex 23, Con 18, Int 28, Wis 19, Chr 17
Exc Str +2, Normal Dex +6, Inter Con +5, Normal Int +9, Inter Wis +6, Inter Chr +4
1kxp
JE Aligned with CS tendencies
Buffiverse Elementals use (Q7) Undead Psionics (Psi. Freq. 7) and Elemental, Abj. Spells
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Diplomat and Dancer
It comes from the Realm of the Set

[B] [x1] DL III Buffiverse Elemental
AC 54
Hullps 47
Inverse Storm Shield 107%
Spell Skins 10
Psi Skins 10
Group no target
Immune to PR

[B] [x1] DL III Modern Elf / Avalon
Touch AC 37
Boxes (10*2) 3
+2 bF actions and antenna's bF action: Magic Missile at CL10
3 attacks
7 random stat dmg per attack
Has (x1) [x1] DL I Elf / Avalon summons/subordinates
DCZ
Psi Skins 9
aauNRAbsorption 50%
Fireball (and variants) doesn't work in sight
bs
Offensive effects ignore TR
Demolitionist Weapons
(Q23) Cloud Elves' Magical Clouds (Psi. Freq. 23)
HD 10, Str 28, Dex 21, Con 14, Int 23, Wis 15, Chr 24
Inter Str +15, Exc Dex +9, Normal Con +2, Normal Int +6, Normal Wis +2, Normal Chr +7
1kxp
AG Aligned with JG tendencies
Modern Elf / Avalons use Demolitionist Weapons and (Q23) Cloud Elves' Magical Clouds (Psi. Freq. 23)
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Mason/Carpenter and Nobleman/Noblewoman
It comes from the Demiplane of Dread/Ravenloft

[B] [x1] DL III Modern Elf / Avalon
Touch AC 37
Boxes (10*2) 3
Has (x1) [x1] DL I Elf / Avalon summons/subordinates
DCZ
Psi Skins 9
aauNRAbsorption 50%
Fireball (and variants) doesn't work in sight

[B] [x1] DL III Random(ite) Humanoid
AC 83
hps 468
+3 F actions and wing's F action: Magic Missile at CL12
3 attacks
1 Box dmg (10*2) per attack
Web Shield
Group no target
DCZ
DIZ
Immune to an E=1 or less element/eelement
bs
Offensive effects are hard to resist (1/2 resistance towards)
Mixed Frequency Sampling
Rogue Abilities
HD 12, Str 31, Dex 29, Con 17, Int 20, Wis 22, Chr 19
Exc Str +19, Inter Dex +16, Exc Con +5, Exc Int +8, Exc Wis +10, Inter Chr +6
1kxp
TW Aligned with LN tendencies
Random(ite) Humanoids use Mixed Frequency Sampling and Rogue Abilities
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Coachman and Potter
It comes from the Astral Plane

[B] [x1] DL III Random(ite) Humanoid
AC 83
hps 468
Web Shield
Group no target
DCZ
DIZ
Immune to an E=1 or less element/eelement

[B] [x1] DL III Sea of Dust / Colorless Elemental
AC 71
hps 360
+3 slowQM actions and leg's slowQM action: Sleep at CL12
4 attacks
72 dmg per attack
DDRZ
DMZ
iuCRDeflection 60%
NRArmoring 60%
Immune to Protection Sphere Spells
Fillbustering to convince PCs to yield the half segment
Damaging effects are vile dmg
(Q1200) Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
Elemental Spells
HD 12, Str 21, Dex 23, Con 15, Int 15, Wis 19, Chr 24
Normal Str +5, Exc Dex +11, Normal Con +2, Normal Int +2, Exc Wis +7, Exc Chr +12
1kxp
AG Aligned with CN tendencies
Sea of Dust / Colorless Elementals use (Q1200) Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and Elemental Spells
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Sailor, Captain and Gambler
It comes from the Astral Plane

[B] [x1] DL III Sea of Dust / Colorless Elemental
AC 71
hps 360
DDRZ
DMZ
iuCRDeflection 60%
NRArmoring 60%
Immune to Protection Sphere Spells

[B] [x1] DL III Sea of Dust / Colorless Elf / Avalon
AC 95
hps 612
+2 slowQQP actions and hair's slowQQP action: Slow at CL12
3 attacks
3 level drain per attack
DWZ
No target
DPZ
No target
Immune to NR
Fillbustering to convince PCs to yield the half segment
Offensive effects are very hard to resist (1/5 resistance towards)
(Q-5) The Nothing Psionics (Psi. Freq. -5)
(Q23) Cloud Elves' Magical Clouds (Psi. Freq. 23)
HD 12, Str 19, Dex 28, Con 29, Int 22, Wis 14, Chr 16
Inter Str +6, Exc Dex +16, Normal Con +9, Exc Int +10, Exc Wis +2, Normal Chr +8
1kxp
AN Aligned with AW tendencies
Sea of Dust / Colorless Elf / Avalons use (Q-5) The Nothing Psionics (Psi. Freq. -5) and (Q23) Cloud Elves' Magical Clouds (Psi. Freq. 23)
It is a size Medium creature. It is 8 FTs long and weighs 512 LBs.
It has secondary skills in Innkeeper and Singer
It comes from the Plane of the Codex

[B] [x1] DL III Sea of Dust / Colorless Elf / Avalon
AC 95
hps 612
DWZ
No target
DPZ
No target
Immune to NR

[B] [x1] DL III Post-Apocalyptic / Cybernetic Ooze
AC 58
hps 480
+3 QE actions and claw's QE action: Dispel Magic at CL10
3 attacks
1 Mega-Box dmg (10^3) per attack
Blink Wounding
nRR 50%

DCZ
iuNR 50%
Contingency - Goodberry
aaueR 20%

Damaging effects ignore inertial barrier
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
Acidic Cytoplasm Spells
HD 10, Str 30, Dex 19, Con 21, Int 15, Wis 16, Chr 22
Inter Str +17, Normal Dex +4, Inter Con +8, Exc Int +3, Inter Wis +3, Normal Chr +6

1kxp
AW Aligned with CN tendencies
Post-Apocalyptic / Cybernetic Oozes use [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and Acidic Cytoplasm Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Tavernkeeper and Sailor (fresh or salt)
It comes from Birthright

[B] [x1] DL III Post-Apocalyptic / Cybernetic Ooze
AC 58
hps 480
Blink Wounding
nRR 50%
DCZ
iuNR 50%
Contingency - Goodberry

[B] [x1] DL IV Synnibarr Lycanthrope
AC 61
hps 1,596
+4 slowQQT actions and horn's slowQQT action: Web at CL19
2 attacks
2 Box dmg (10^2) per attack
Inertial Barrier
DMZ

Immune to 3 named psi powers
No target
Immune to a SEL=4 or less status effect
hS

Damaging effects are vile dmg
[Q9] Mutant (Radiation) Psionics (Psi. Freq. 9)
[Q14] Lycanthrope/Moon Psionics (Psi. Freq. 14)
HD 19, Str 33, Dex 17, Con 25, Int 35, Wis 27, Chr 37
Bar Str +38, Inter Dex +4, Exc Con +13, Inter Int +22, Inter Wis +14, Inter Chr +24

3kxp
TN Aligned with JN tendencies
Synnibarr Lycanthropes use [Q9] Mutant (Radiation) Psionics (Psi. Freq. 9) and [Q14] Lycanthrope/Moon Psionics (Psi. Freq. 14)
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Gambler and Town Drunk
It comes from the Demiplane of Electro-Magnetism

[B] [x1] DL IV Synnibarr Lycanthrope
AC 61
hps 1,596
Inertial Barrier
DMZ
Immune to 3 named psi powers
No target
Immune to a SEL=4 or less status effect

[B] [x1] DL IV Sigil / Maelstrom Spirit of the Land
AC 179
Mega Boxes (10^3) 2
+2 bQV actions and tentacle's bQV action: Magic Missile at CL17
3 attacks
60 dmg per attack
DDRZ

No target
iuPR 85%
No target
Immune to an E=2 or less element/element
bS

Damaging effects ignore inertial barrier
Cartographer2 Improved spells
Nature Spells
HD 17, Str 28, Dex 29, Con 27, Int 24, Wis 29, Chr 34
Normal Str +9, Bar Dex +30, Normal Con +8, Exc Int +12, Bar Wis +30, Inter Chr +21

3kxp
JW Aligned with JN tendencies
Sigil / Maelstrom Spirit of the Lands use Cartographer2 Improved spells and Nature Spells
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Trapper/furrier and Alley Sweeper
It comes from the 1st layer of Aunguin Synod

[B] [x1] DL IV Sigil / Maelstrom Spirit of the Land
AC 179
Mega Boxes (10^3) 2
DDRZ
No target
iuPR 85%
No target
Immune to an E=2 or less element/element

[B] [x1] DL IV Rogue classes Elemental
AT 66
Mega Boxes (10^3) 2
+3 QC actions and wing's QC action: Slow at CL18
6 attacks
2 Box dmg (10^2) per attack
DWZ

Spell Skins 13
iuCR 90%
iuNRArmoring 90%
Dispel Magic zone
hS

Damaging effects are vile dmg
Evil Underling Spells
Elemental, Inv. Spells
HD 18, Str 18, Dex 30, Con 37, Int 16, Wis 22, Chr 24
Bar Str +8, Exc Dex +18, Normal Con +13, Normal Int +3, Normal Wis +6, Exc Chr +12
3kxp
AS Aligned with AS tendencies
Rogue classes Elementals use Evil Underling Spells and Elemental, Inv. Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBS.
It has secondary skills in Woodcutter and Herbalist
It comes from the Elemental Plane of White Pudding

[B] [x1] DL IV Rogue classes Elemental
AT 66
Mega Boxes (10^3) 2
DWZ
Spell Skins 13
iuCR 90%
iuNRArmoring 90%
Dispel Magic zone

[B] [x1] DL IV Desert / Arabian Elf / Avalon
AT 45
Boxes (10^2) 12
+3 slowQB' actions and antenna's slowQB' action: Sanctuary at CL20
2 attacks
208 dmg per attack
Blink Wounding
DMZ

Group no target
No target
Immune to a SEL=4 or less status effect
bS

Damaging effects are vile dmg
Vengeance Demon5 Spells
[Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
HD 20, Str 32, Dex 20, Con 17, Int 29, Wis 35, Chr 15
Bar Str +36, Bar Dex +12, Bar Con +6, Bar Int +30, Bar Wis +42, Exc Chr +3
3kxp
TN Aligned with JW tendencies
Desert / Arabian Elf / Avalons use Vengeance Demon5 Spells and [Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
It is a size Small creature. It is 4 FTs long and weighs 64 LBS.
It has secondary skills in Lumberyard Worker and Miller
It comes from the Temporalverse

[B] [x1] DL IV Desert / Arabian Elf / Avalon
AT 45
Boxes (10^2) 12
Blink Wounding
DMZ
Group no target
No target
Immune to a SEL=4 or less status effect

[B] [x1] DL IV Buffverse Cthulhoid Horror
AT 32
Multiple Super-Box (10^4) (x4 Totals) 1
+4 scrQCS actions and mouth's scrQCS action: Teleport at CL20
4 attacks
5 level drain per attack
DT 23 Super-Box (10^4)

DMZ
Psi Skins 14
Group no target
Lightning Bolt zone
bS

Prepared effects are very hard to dispel (5x to dispel)
Cthulhu Spells
Pastafarian Spells
HD 20, Str 26, Dex 15, Con 18, Int 38, Wis 34, Chr 18
Exc Str +14, Bar Dex +2, Exc Con +6, Normal Int +14, Bar Wis +40, Exc Chr +6
3kxp
JS Aligned with AE tendencies
Buffverse Cthulhoid Horrors use Cthulhu Spells and Pastafarian Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Stoneworker and Beggar
It comes from the Menagerie Project

[B] [x1] DL IV Buffverse Cthulhoid Horror
AT 32
Multiple Super-Box (10^4) (x4 Totals) 1
DT 23 Super-Box (10^4)
DMZ
Psi Skins 14
Group no target
Lightning Bolt zone

[B] [x1] DL IV Megaverse Project Elf / Avalon
AC 114
Mega Boxes (10*3) 3
+2 slowQC actions and tentacle's slowQC action: Web at CL17
4 attacks
120 dmg per attack
Displaced
Spell Turning 2
DHZ
Group no target
Dispel Exhaustion zone
Filibustering to convince PCs to yield the half segment
Offensive effects ignore S.S.
[Q45] Marvel Psionics (Psi. Freq. 45)
[Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
HD 17, Str 25, Dex 28, Con 36, Int 20, Wis 37, Chr 32
Inter Str +12, Inter Dex +15, Inter Con +23, Inter Int +7, Normal Wis +13, Inter Chr +19
3kxp
TW Aligned with TG tendencies
Megaverse Project Elf / Avalons use [Q45] Marvel Psionics (Psi. Freq. 45) and [Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Armorer and Spy
It comes from the Demiplane of Barney'd Gods

[B] [x1] DL IV Megaverse Project Elf / Avalon
AC 114
Mega Boxes (10*3) 3
Displaced
Spell Turning 2
DHZ
Group no target
Dispel Exhaustion zone

[B] [x1] DL IV Alley Ooze
AT 52
hps 1,368
+3 bQB' actions and mouth's bQB' action: Sleep at CL19
3 attacks
8 random stat dmg per attack
Magic Jar Shield
RR 95%
Psi Power Turning 4
DIZ
Tempus Fugit (and variants) doesn't work in sight
aER 38%
Offensive effects ignore S.S.
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
Chronomancy Spells
HD 19, Str 20, Dex 27, Con 30, Int 34, Wis 28, Chr 38
Normal Str +5, Exc Dex +15, Normal Con +10, Exc Int +22, Bar Wis +28, Normal Chr +14
3kxp
LG Aligned with JW tendencies
Alley Oozes use [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and Chronomancy Spells
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Land Officer and Lawyer
It comes from the 1st layer of L(N/G) Arcadia

[B] [x1] DL IV Alley Ooze
AT 52
hps 1,368
Magic Jar Shield
RR 95%
Psi Power Turning 4
DIZ
Tempus Fugit (and variants) doesn't work in sight

[B] [x1] DL IV Nightmare Dimension Reptile
Touch AC 114
Hulpps 144
+3 scrQQC actions and tail's scrQQC action: Magic Missile at CL20
4 attacks
56 dmg per attack
ITRAbsorption 100%
No target
No target
Group no target
Immune to CR
bV
Damaging effects ignore inertial barrier
Fear Spells
Animal Spells
HD 20, Str 31, Dex 38, Con 31, Int 30, Wis 37, Chr 20
Normal Str +10, Exc Dex +26, Normal Con +10, Bar Int +32, Normal Wis +13, Bar Chr +12
3kxp
AS Aligned with AS tendencies
Nightmare Dimension Reptiles use Fear Spells and Animal Spells
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Graveyard Keeper and Graveyard Keeper
It comes from the Menagerie Project

[B] [x1] DL IV Nightmare Dimension Reptile
Touch AC 114
Hulpps 144
ITRAbsorption 100%
No target
No target
Group no target
Immune to CR

[B] [x1] DL IV Inner Planar Elemental
AC 164
Hulpps 320
+2 hQA actions and tentacle's hQA action: Freedom of Movement at CL19
4 attacks
56 dmg per attack
Blink Wounding
auMR 95%
Group no target
DNZ
Immune to NR
aaiuER 38%
Offensive effects are hard to resist (1/2 resistance towards)
Elemental, III. Spells
[Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
HD 19, Str 37, Dex 38, Con 31, Int 36, Wis 34, Chr 33
Normal Str +13, Exc Dex +26, Bar Con +34, Inter Int +23, Normal Wis +12, Inter Chr +20
3kxp
AE Aligned with CE tendencies
Inner Planar Elementals use Elemental, III. Spells and [Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
It is a size Fine creature. It is 6 INs long and weighs 2 Ozs.
It has secondary skills in Sailor (fresh or salt) and Weaver
It comes from the Elemental Plane of Time / Temporal

[B] [x1] DL IV Inner Planar Elemental
AC 164
Hulpps 320
Blink Wounding
auMR 95%
Group no target
DNZ
Immune to NR

[B] [x1] DL IV Space Cthulhoid Horror
AC 83
Hulpps 123
+2 bQQS actions and leg's bQQS action: Chromatic Orb at CL18
6 attacks
2 Box dmg (10*2) per attack
+7 weapon needed to hit
DCZ
Group no target
No target
Slow (and variants) doesn't work in sight
bS
Damaging effects ignore displacement
Legendary Officer (SFB) Spells
Pastafarian Spells
HD 18, Str 26, Dex 29, Con 21, Int 30, Wis 27, Chr 21
Bar Str +24, Normal Dex +9, Exc Con +9, Exc Int +18, Inter Wis +14, Normal Chr +5
3kxp
AS Aligned with AW tendencies
Space Cthulhoid Horrors use Legendary Officer (SFB) Spells and Pastafarian Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Beekeeper and Royalty
It comes from the Realm of the Reset

[B] [x1] DL IV Space Cthulhoid Horror
AC 83
Hulpps 123
+7 weapon needed to hit
DCZ
Group no target
No target
Slow (and variants) doesn't work in sight

[B] [x1] DL IV Outer TN Kobold
AT 48
Multiple hps (x4 Totals) 1,368
+2 hT actions and eye's hT action: Invisibility at CL18
5 attacks
4 level drain per attack
I.S. 13
No target
No target
Group no target
Immune to Wiz/Pri/Conc spells of SL 0-4
0 action
Offensive effects ignore TR
[Q12] Law / True / Chaos Psionics (Psi. Freq. 12 L/T/C)
Rogue Abilities
HD 18, Str 38, Dex 29, Con 33, Int 16, Wis 27, Chr 30
Normal Str +14, Normal Dex +9, Normal Con +11, Inter Int +3, Inter Wis +14, Bar Chr +32
3kxp
CW Aligned with CN tendencies
Outer TN Kobolds use [Q12] Law / True / Chaos Psionics (Psi. Freq. 12 L/T/C) and Rogue Abilities
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Miller and Athlete
It comes from the Astral Plane

[B] [x1] DL IV Outer TN Kobold
AT 48
Multiple hps (x4 Totals) 1,368
I.S. 13
No target
No target
Group no target
Immune to Wiz/Pri/Conc spells of SL 0-4

[B] [x1] DL IV Dead Timeline / Looporal Elf / Avalon
AC 193
Mega Boxes (10*3) 2
+4 bQQP actions and wing's bQQP action: Metallic Orb at CL18
2 attacks
19 random stat dmg per attack
uDT 120 Mega Boxes (10*3)
DMZ
No target
anIRDeflection 90%
Contingency - Chromatic Orb
0 action
Prepared effects are hard to dispel (2x to dispel)
Time Spells
[Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
HD 18, Str 28, Dex 32, Con 26, Int 20, Wis 18, Chr 26
Bar Str +28, Bar Dex +36, Inter Con +13, Inter Int +7, Bar Wis +8, Normal Chr +8
3kxp
JS Aligned with CN tendencies
Dead Timeline / Looporal Elf / Avalons use Time Spells and [Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Butcher and Hunter/fisher (hook and line)
It comes from Birthright

[B] [x1] DL IV Dead Timeline / Looporal Elf / Avalon
AC 193
Mega Boxes (10*3) 2
uDT 120 Mega Boxes (10*3)
DMZ
No target
anIRDeflection 90%
Contingency - Chromatic Orb

[B] [x1] DL V NPC Virus
AC 367
Multiple Hullps (x4 Totals) 286
+3 hQE actions and claw's hQE action: Chain Lightning at CL26
5 attacks
6 level drain per attack
Hold Monster Shield
DMZ
DRZ
DNZ
Contingency - Freedom of Movement
hS
Offensive effects ignore WR
Myth Spells
Virologist / Virus Mage Spells
HD 26, Str 33, Dex 45, Con 39, Int 23, Wis 43, Chr 18
Normal Str +11, Bar Dex +62, Normal Con +14, Bar Int +18, Extra Bar Wis +54, Normal Chr +4
8kxp
TE Aligned with CN tendencies
NPC Viruss use Myth Spells and Virologist / Virus Mage Spells
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Cooper and Thatcher
It comes from the Demiplane of Imprisonment

[B] [x1] DL V NPC Virus
AC 367
Multiple Hullps (x4 Totals) 286
Hold Monster Shield
DMZ
DRZ
DNZ
Contingency - Freedom of Movement

[B] [x1] DL V Forest Avian / Bird
AT 160
hps 1,620
+3 hQQP actions and wing's hQQP action: Charm Person at CL27
3 attacks
6 level drain per attack
Inertial Barrier
DCZ
No target
aaRArmoring 135%
Immune to IR
aanER 54%
Offensive effects ignore WR
Nature Spells
Sky Spells
HD 27, Str 27, Dex 40, Con 17, Int 28, Wis 27, Chr 28
Exc Str +15, Bar Dex +52, Inter Con +4, Inter Int +15, Bar Wis +26, Inter Chr +15
8kxp
CN Aligned with JS tendencies
Forest Avian / Birds use Nature Spells and Sky Spells
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Baker and Sailor, Common
It comes from the Realm of the Set

[B] [x1] DL V Forest Avian / Bird
AT 160
hps 1,620
Inertial Barrier
DCZ
No target
aaRArmoring 135%
Immune to IR

[B] [x1] DL V Custom classes Familiar
AC 150
hps 2,080
+3 QT actions and tail's QT action: Physical Fury at CL26
5 attacks
6 level drain per attack
DWZ
Spell Turning 5
Group no target
Group no target
Contingency - Globe of Invulnerability
bV
Offensive effects ignore S.S.
[X-40] (old Psi-4)
has Familiar Immunity
HD 26, Str 27, Dex 25, Con 20, Int 30, Wis 37, Chr 25
Exc Str +15, Extra Bar Dex +18, Exc Con +8, Bar Int +32, Bar Wis +46, Normal Chr +7
8kxp
TW Aligned with AN tendencies
Custom classes Familiars use [X-40] (old Psi-4) and has Familiar Immunity
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Merchants' Guild Officer and Guild Officer
It comes from Oearth (Greyhawk)

[B] [x1] DL V Custom classes Familiar
AC 150
hps 2,080
DWZ
Spell Turning 5
Group no target
Group no target
Contingency - Globe of Invulnerability

[B] [x1] DL V Inner Planar Leech
AC 80
hps 5,400
+4 scrQV actions and horn's scrQV action: Blink at CL27
8 attacks
16 Hull dmg per attack
I.S. 17
Immune to 4 named spells
DHZ
DIZ
Immune to Wiz/Pri/Conc spells of SL 0-2
hS
Damaging effects ignore displacement
Elemental, Nec. Spells
Status Effect Mage Spells
HD 27, Str 20, Dex 21, Con 32, Int 18, Wis 18, Chr 16
Bar Str +12, Normal Dex +5, Extra Bar Con +32, Extra Bar Int +4, Extra Bar Wis +4, Exc Chr +4
8kxp
JW Aligned with TW tendencies
Inner Planar Leechs use Elemental, Nec. Spells and Status Effect Mage Spells
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Healer and Artist/Sculptor
It comes from the Collectverse

[B] [x1] DL V Inner Planar Leech
AC 80
hps 5,400
I.S. 17
Immune to 4 named spells
DHZ
DIZ
Immune to Wiz/Pri/Conc spells of SL 0-2

[B] [x1] DL V Outer NE Insect
AC 160
Hullps 243
+3 hQQT actions and hair's hQQT action: Chromatic Orb at CL27
6 attacks
3 Box dmg (10*2) per attack
DR 135/+7
No target
No target
DNZ
Immune to Wiz/Pri/Conc spells of SL 0-2
nER 54%
Damaging effects are vile dmg
[Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E)
Bug Spells
HD 27, Str 38, Dex 33, Con 22, Int 33, Wis 16, Chr 38
Bar Str +48, Inter Dex +20, Exc Con +10, Normal Int +11, Normal Wis +3, Inter Chr +25
8kxp
AS Aligned with TN tendencies
Outer NE Insects use [Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E) and Bug Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Monastery Worker and Boardinghouse Keeper
It comes from Plane of the Ultrawhite

[B] [x1] DL V Outer NE Insect
AC 160
Hullps 243
DR 135/+7
No target
No target
DNZ
Immune to Wiz/Pri/Conc spells of SL 0-2

[B] [x1] DL V Rakshasa World Illusionary
AC 204
hps 1,200
+5 scrA actions and tentacle's scrA action: Heal/Harm at CL30
4 attacks
12 Hull dmg per attack
DT echZ
DCZ
DHZ
DNZ
Immune to a SEL=4 or less status effect
Filibustering to convince PCs to yield the half segment
Damaging effects ignore inertial barrier
Necromancy Spells
Delusion/Illusion Spells
HD 30, Str 28, Dex 42, Con 16, Int 21, Wis 23, Chr 42
Inter Str +15, Exc Dex +30, Extra Bar Con +0, Extra Bar Int +10, Exc Wis +11, Exc Chr +30
8kxp
AG Aligned with LN tendencies
Rakshasa World Illusionarys use Necromancy Spells and Delusion/Illusion Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Thieves' Guild Officer and Smuggler
It comes from the Plane of the Codex

[B] [x1] DL V Rakshasa World Illusionary
AC 204
hps 1,200
DTechZ
DCZ
DHZ
DNZ
Immune to a SEL=4 or less status effect

[B] [x1] DL V Collectiverse / Gooyerse / etc. Faerie
AC 117
Multiple Super-Box (10^4) (x4 Totals) 1
+5 hQQB actions and wing's hQQB action: Entangle at CL27
5 attacks
105 dmg per attack
Displaced
DMZ
DRZ
aaluNRAbsorption 135%
Planar Displace zone
ER 54%
Prepared effects are very hard to dispel (5x to dispel)
[X24] Class/Occupation Psionics (Demigod Freq. 24)
Nature Spells
HD 27, Str 25, Dex 19, Con 22, Int 16, Wis 41, Chr 40
Inter Str +12, Bar Dex +10, Normal Con +6, Exc Int +4, Normal Wis +15, Extra Bar Chr +48
8kxp
JG Aligned with LW tendencies
Collectiverse / Gooyerse / etc. Faeries use [X24] Class/Occupation Psionics (Demigod Freq. 24) and Nature Spells
It is a size Medium creature. It is 8 FTs long and weighs 512 LBs.
It has secondary skills in Winemaker and Slave
It comes from Oearth (Greyhawk)

[B] [x1] DL V Collectiverse / Gooyerse / etc. Faerie
AC 117
Multiple Super-Box (10^4) (x4 Totals) 1
Displaced
DMZ
DRZ
aaluNRAbsorption 135%
Planar Displace zone

[B] [x1] DL V Wizard classes Kobold
[AC] 29
hps 3,480
+3 scrQC actions and hair's scrQC action: Lightning Bolt at CL29
6 attacks
1 Mega-Box dmg (10^3) per attack
DDRZ
Spell Skins 18
No target
DIZ
Immune to an E=2 or less element/element
bv
Offensive effects are very hard to resist (1/5 resistance towards)
Elemental, Div. Spells
MTG R Spells
HD 29, Str 25, Dex 42, Con 28, Int 35, Wis 28, Chr 25
Bar Str +22, Bar Dex +56, Exc Con +16, Inter Int +22, Bar Wis +28, Inter Chr +12
8kxp
CN Aligned with LW tendencies
Wizard classes Kobold's use Elemental, Div. Spells and MTG R Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Barber and Chef
It comes from the Realm of the Set

[B] [x1] DL V Wizard classes Kobold
[AC] 29
hps 3,480
DDRZ
Spell Skins 18
No target
DIZ
Immune to an E=2 or less element/element

[B] [x1] DL V Tarrasque World Familiar
Touch AC 70
hps 8,990
+5 scrQQP actions and wing's scrQQP action: Slow at CL29
6 attacks
1 Mega-Box dmg (10^3) per attack
+7 weapon needed to hit
DMZ
Psi Skins 18
DNZ
Immune to MR
Pending counterspell
Offensive effects ignore WR
Destruction Spells
Familiar Abilities-Time Elemental
HD 29, Str 36, Dex 35, Con 41, Int 35, Wis 19, Chr 18
Extra Bar Str +40, Normal Dex +12, Bar Con +54, Exc Int +23, Inter Wis +6, Normal Chr +4
8kxp
JE Aligned with TE tendencies
Tarrasque World Familiars use Destruction Spells and Familiar Abilities-Time Elemental
It is a size Large creature. It is 16 FTs long and weighs 3 TDNs.
It has secondary skills in Warehouse Worker and Butcher
It comes from the Deeper Hole

[B] [x1] DL V Tarrasque World Familiar
Touch AC 70
hps 8,990
+7 weapon needed to hit
DMZ
Psi Skins 18
DNZ
Immune to MR

[B] [x1] DL V City/Town Giant
AC 162
hps 5,400
+3 bC actions and tentacle's bC action: Fireball at CL30
3 attacks
13 Hull dmg per attack
Regenerate 324 hps/s
Spell Turning 3
DHZ
Group no target
Metallic Orb (and variants) doesn't work in sight
hS
Damaging effects are vile dmg
Community Spells
Giant Robot8 Spells
HD 30, Str 24, Dex 33, Con 40, Int 25, Wis 21, Chr 22
Bar Str +20, Inter Dex +20, Exc Con +28, Bar Int +22, Inter Wis +8, Bar Chr +16
8kxp
JN Aligned with TS tendencies
City/Town Giants use Community Spells and Giant Robot8 Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Laborer and Laborer
It comes from the Demiplane of Electro-Magnetism

[B] [x1] DL V City/Town Giant
AC 162
hps 5,400
Regenerate 324 hps/s
Spell Turning 3
DHZ
Group no target
Metallic Orb (and variants) doesn't work in sight

[B] [x1] DL V Henchmen Golem
AC 84
Mega Boxes (10^3) 5
+4 hQS actions and hair's hQS action: Dispel Magic at CL28
2 attacks
55 dmg per attack
Regenerate 5 Mega Boxes (10^3)/s
No target
aHR 140%
No target
Immune to an E=5 or less element/element
Filibustering to convince PCs to yield the half segment
Offensive effects ignore DR
Villain Spells
Giant Robot8 Spells
HD 28, Str 22, Dex 22, Con 38, Int 38, Wis 20, Chr 40
Exc Str +10, Normal Dex +6, Inter Con +25, Inter Int +25, Inter Wis +7, Exc Chr +28
8kxp
CG Aligned with TN tendencies
Henchmen Golems use Villain Spells and Giant Robot8 Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TDNs.
It has secondary skills in Foundry Worker and Stablekeeper
It comes from Birthright

[B] [x1] DL V Henchmen Golem
AC 84
Mega Boxes (10^3) 5
Regenerate 5 Mega Boxes (10^3)/s
No target
aHR 140%
No target
Immune to an E=5 or less element/element

[B] [x1] DL V Kara-Tur Spirit of the Land
[AC] 20
Mega Boxes (10^3) 4
+3 scrF actions and claw's scrF action: Forbiddance at CL26
4 attacks
6 level drain per attack
Has (x1) [x2] DL III Spirit of the Land summons/subordinates
DSRZ
No target
DIZ
Immune to an E=4 or less element/element
b5
Offensive effects are very hard to resist (1/5 resistance towards)
Wu Jen Spells
Force Spells
HD 26, Str 32, Dex 16, Con 32, Int 23, Wis 18, Chr 42
Inter Str +19, Normal Dex +3, Inter Con +19, Extra Bar Int +14, Extra Bar Wis +4, Bar Chr +56
8kxp
JW Aligned with LW tendencies
Kara-Tur Spirit of the Lands use Wu Jen Spells and Force Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Athlete and Slave
It comes from 2nd layer of AN Discordant Opposition

[B] [x1] DL V Kara-Tur Spirit of the Land
[AC] 20
Mega Boxes (10^3) 4
Has (x1) [x2] DL III Spirit of the Land summons/subordinates
DSRZ
No target
DIZ
Immune to an E=4 or less element/element

[B] [x1] DL VI Megaverse Project Undead
[AC] 27
ihps 1
+5 hiQE actions and arm's hiQE action: Chromatic Orb at CL39
6 attacks
3 Box dmg (10^2) per attack
iuDT 13 ihps
No target
DXZ
DBlahZ
Immune to Wiz/Pri/Conc spells of SL 0-3
Pending counterspell
Offensive effects are resisted with CR
[Q54] DC Psionics (Psi. Freq. 54)
Dracolich Spells
HD 39, Str 52, Dex 31, Con 36, Int 40, Wis 24, Chr 18
Inter Str +39, Bar Dex +34, Inter Con +23, Super Bar Int +66, Bar Wis +20, Inter Chr +5
21kxp
CG Aligned with CN tendencies
Megaverse Project Undeads use [Q54] DC Psionics (Psi. Freq. 54) and Dracolich Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Undertaker and Serf
It comes from the Plane of the Codex

[B] [x1] DL VI Megaverse Project Undead
[AC] 27
ihps 1
iuDT 13 ihps
No target
DXZ
DBlahZ
Immune to Wiz/Pri/Conc spells of SL 0-3

[B] [x1] DL VI Cloud Elemental
AC 103
hps 3,690
+4 biRD actions and eye's biRD action: Reverse Gravity at CL41
11 attacks
9 level drain per attack
DWZ
DXZ
uHR 205%
DNZ
Immune to an E=4 or less element/element
bx
Offensive effects are very hard to resist (1/5 resistance towards)
[Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
Elemental, Inv. Spells
HD 41, Str 26, Dex 21, Con 24, Int 24, Wis 31, Chr 27
Bar Str +24, Normal Dex +5, Normal Con +7, Inter Int +11, Inter Wis +18, Inter Chr +14
21kxp
CS Aligned with CW tendencies
Cloud Elementals use [Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23) and Elemental, Inv. Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Serf and Graveyard Keeper
It comes from the Demiplane of Imprisonment

[B] [x1] DL VI Cloud Elemental
AC 103
hps 3,690
DWZ
DXZ
uHR 205%
DNZ
Immune to an E=4 or less element/element

[B] [x1] DL VI Megaverse Project Beholder
[AC] 21
ihps 1
+4 hQT actions and horn's hQT action: Blink at CL41
3 attacks
1 God-Box dmg (10^5) per attack
nTR 205%
DBlahZ
No target
DIZ
Contingency - Chain Lightning
0 action
Prepared effects are hard to dispel (2x to dispel)
[Q54] DC Psionics (Psi. Freq. 54)
[Q29] Beholder Psionics (Psi. Freq. 29)
HD 41, Str 20, Dex 23, Con 36, Int 43, Wis 27, Chr 30
Bar Str +12, Normal Dex +6, Normal Con +13, Exc Int +31, Extra Bar Wis +22, Inter Chr +17
21kxp
CN Aligned with AS tendencies
Megaverse Project Beholders use [Q54] DC Psionics (Psi. Freq. 54) and [Q29] Beholder Psionics (Psi. Freq. 29)
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Teamster/freighter and Vigilante
It comes from the Maelstrom

[B] [x1] DL VI Megaverse Project Beholder
[AC] 21
ihps 1
nTR 205%
DBlahZ
No target
DIZ
Contingency - Chain Lightning

[B] [x1] DL VI Outer NE Humanoid
Touch AC 118
ihps 1
+5 bbZ actions and claw's bbZ action: Web at CL42
3 attacks
+1 Hull dmg per attack
Creeping Doom Shield
Spell Turning 3
No target
No target
Immune to Charm Sphere Spells
Can act on opposing segment
Damaging effects ignore inertial barrier
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
Rogue Abilities
HD 42, Str 43, Dex 31, Con 22, Int 29, Wis 23, Chr 34
Extra Bar Str +54, Inter Dex +18, Extra Bar Con +12, Normal Int +9, Super Bar Wis +15, Bar Chr +40
21kxp
JS Aligned with LG tendencies
Outer NE Humanoids use [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and Rogue Abilities
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Madman and Lighthouse Keeper
It comes from the Demiplane of Electro-Magnetism

[B] [x1] DL VI Outer NE Humanoid
Touch AC 118
ihps 1
Creeping Doom Shield
Spell Turning 3
No target
No target
Immune to Charm Sphere Spells

[B] [x1] DL VI Ultraplano / Annihilation Spirit of the Land
AC 139
Super-Box (10^4) 1
+5 deadlQB' actions and tail's deadlQB' action: Heal/Harm at CL42
10 attacks
1 Super-Box dmg (10^4) per attack
Has (x1) [x4] DL III Spirit of the Land summons/subordinates
DCZ
DXZ
No target
Break Enchantment zone
bx
Offensive effects are hard to resist (1/2 resistance towards)
Aspirant/Lich Spells
Force Spells
HD 42, Str 32, Dex 26, Con 19, Int 43, Wis 25, Chr 46
Extra Bar Str +32, Inter Dex +13, Extra Bar Con +6, Extra Bar Int +54, Normal Wis +7, Extra Bar Chr +60
21kxp
JE Aligned with LN tendencies
Ultraplano / Annihilation Spirit of the Lands use Aspirant/Lich Spells and Force Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Fighter, Mercenary and Astrologer
It comes from the 1st layer of LG Seven Heavens / Mount Celestia

[B] [x1] DL VI Ultraplano / Annihilation Spirit of the Land
AC 139
Super-Box (10^4) 1
Has (x1) [x4] DL III Spirit of the Land summons/subordinates
DCZ
DXZ
No target
Break Enchantment zone

[B] [x1] DL VI Jungle Dragon
|AC| 21
Multiple Hullps (x2 Totals) 882
+4 bbC' actions and leg's bbC' action: Physical Fury at CL42
10 attacks
1 idmg per attack
Acid Shield 258%
nCRDeflection 210%
Group no target
IRArmoring 210%
Immune to RR
0 action
Offensive effects ignore ER
Mtg U Spells
[Q22] Psi22 Powers
HD 42, Str 46, Dex 22, Con 27, Int 43, Wis 50, Chr 29
Inter Str +33, Normal Dex +6, Super Bar Con +27, Extra Bar Int +54, Normal Wis +20, Inter Chr +16
21xkp
LE Aligned with TE tendencies
Jungle Dragons use Mtg U Spells and [Q22] Psi22 Powers
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Woodcutter and Land Officer
It comes from the 3rd layer of L(N/G) Arcadia

[B] [x1] DL VI Jungle Dragon
|AC| 21
Multiple Hullps (x2 Totals) 882
Acid Shield 258%
nCRDeflection 210%
Group no target
IRArmoring 210%
Immune to RR

[B] [x1] DL VI Outer LG Plant
AC 376
Multiple ihps (x8 Totals) 1
+4 hhQQD actions and horn's hhQQD action: Hold Monster at CL38
8 attacks
1 Planetary-Box dmg (10^6) per attack
Not in any group "(x0)"
DBlahZ
Psi Skins 23
Group no target
Immune to Wiz/Pri/Conc spells of SL 0-4
bV
Offensive effects ignore I.S.
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
MTG G Spells
HD 38, Str 37, Dex 42, Con 18, Int 50, Wis 51, Chr 23
Extra Bar Str +42, Extra Bar Dex +52, Extra Bar Con +4, Normal Int +20, Bar Wis +74, Normal Chr +8
21xkp
AG Aligned with JE tendencies
Outer LG Plants use [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and MTG G Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Bartender and Charcoalmaker
It comes from the Demiplane of Barney'd Gods

[B] [x1] DL VI Outer LG Plant
AC 376
Multiple ihps (x8 Totals) 1
Not in any group "(x0)"
DBlahZ
Psi Skins 23
Group no target
Immune to Wiz/Pri/Conc spells of SL 0-4

[B] [x1] DL VI Tarrasque World Spirit of the Land
||AC|| 15
hps 11,844
+4 hhhQQQA' actions and arm's hhhQQQA' action: Globe of Invulnerability at CL42
8 attacks
168 dmg per attack
nDRDeflection 210/+11
DCZ
DXZ
DIZ
Planar Displaced
bx
Damaging effects are vile dmg
Destruction Spells
[Q7] Undead Psionics (Psi. Freq. 7)
HD 42, Str 27, Dex 24, Con 52, Int 44, Wis 18, Chr 34
Extra Bar Str +22, Bar Dex +20, Inter Con +39, Bar Int +60, Super Bar Wis +0, Exc Chr +22
21xkp
CN Aligned with LS tendencies
Tarrasque World Spirit of the Lands use Destruction Spells and [Q7] Undead Psionics (Psi. Freq. 7)
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Royalty and Stoneworker
It comes from the Miniverse Project

[B] [x1] DL VI Tarrasque World Spirit of the Land
||AC|| 15
hps 11,844
nDRDeflection 210/+11
DCZ
DXZ
DIZ
Planar Displaced

[B] [x1] DL VI Modern Plant
AT 87
Boxes (10^2) 76
+4 IN actions and horn's IN action: Web at CL42
3 attacks
186 dmg per attack
Continuous Finger of Death
No target
DBlahZ
DXZ
Immune to a SEL=3 or less status effect
Pending immunity
Prepared effects are hard to dispel (2x to dispel)
Demolitionist Weapons
Nature Spells
HD 42, Str 35, Dex 22, Con 25, Int 20, Wis 41, Chr 30
Exc Str +23, Bar Dex +16, Bar Con +22, Super Bar Int +6, Inter Wis +28, Super Bar Chr +36
21xkp
CS Aligned with CW tendencies
Modern Plants use Demolitionist Weapons and Nature Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Shoemaker and Metalsmith
It comes from the 2nd layer of C(G/N) Gladshiem / Ysgard

[B] [x1] DL VI Modern Plant
AT 87
Boxes (10^2) 76
Continuous Finger of Death
No target
DBlahZ
DXZ
Immune to a SEL=3 or less status effect

[B] [x1] DL VI Arctic Intelligent Trap/Trick/Special
Touch AC 178
Hullps 1,199
+6 slowRV actions and tentacle's slowRV action: Lightning Bolt at CL37
9 attacks
2 Box dmg (10^2) per attack
DDRZ
DSRZ
DXZ
DXZ
Anti-Magic Jar (and variants) Shell
Pending immunity
Prepared effects are very hard to dispel (8x to dispel)
Revenge Spells
[Q24.4] Intelligent Item Psionics
HD 37, Str 25, Dex 41, Con 37, Int 45, Wis 26, Chr 23
Extra Bar Str +18, Inter Dex +28, Bar Con +46, Super Bar Int +81, Normal Wis +8, Super Bar Chr +15
21xkp
AN Aligned with AE tendencies
Arctic Intelligent Trap/Trick/Specials use Revenge Spells and [Q24.4] Intelligent Item Psionics
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Town Drunk and Glassblower
It comes from the City of Doors/Sigil

[B] [x1] DL VI Arctic Intelligent Trap/Trick/Special
Touch AC 178
Hullps 1,199
DDRZ
DSRZ
DXZ
DXZ
Anti-Magic Jar (and variants) Shell

[B] [x1] DL VI Mountain Elemental
AC 157
God-Box (10^5) 1
+5 bbQQQN actions and eye's bbQQQN action: Chromatic Orb at CL37
6 attacks
12 Hull dmg per attack
S.S. 22
ainCRArmoring 185%
AllRDeflection 185%
DXZ
Immune to a SEL=5 or less status effect
hV
Damaging effects ignore displacement
MTG R Spells
Elemental, III. Spells
HD 37, Str 22, Dex 41, Con 31, Int 49, Wis 31, Chr 34
Normal Str +6, Normal Dex +15, Extra Bar Con +30, Exc Int +37, Inter Wis +18, Super Bar Chr +48
21xkp
LE Aligned with TS tendencies
Mountain Elementals use MTG R Spells and Elemental, III. Spells
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Tavernkeeper and Land Officer
It comes from the 4th layer of CN Limbo

[B] [x1] DL VI Mountain Elemental
AC 157
God-Box (10^5) 1
S.S. 22
ainCRArmoring 185%
AllRDeflection 185%
DXZ
Immune to a SEL=5 or less status effect

[B] [x1] DL VI Underdark Spirit of the Land
Touch AC 280
Mega Boxes (10^3) 4
+4 scrIF actions and head's scrIF action: Globe of Invulnerability at CL41
10 attacks
1 idmg per attack
Regenerate 3 Mega Boxes (10^3)/s
Legion no target
Group no target
No target
Plane Shift zone
Capital O Object
Offensive effects are resisted with NR
Darkness Spells
Force Spells
HD 41, Str 51, Dex 33, Con 20, Int 23, Wis 23, Chr 29
Bar Str +74, Super Bar Dex +45, Normal Con +5, Extra Bar Int +14, Exc Wis +11, Bar Chr +30
21xop
JE Aligned with TS tendencies
Underdark Spirit of the Lands use Darkness Spells and Force Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Freighter and Peasant
It comes from Birthright

[B] [x1] DL VI Underdark Spirit of the Land
Touch AC 280
Mega Boxes (10^3) 4
Regenerate 3 Mega Boxes (10^3)/s
Legion no target
Group no target
No target
Plane Shift zone

[B] [x1] DL VII Outer LG Alien
iAC 25
Multiple Superplanet-Box (10^8) (x7 Totals) 1
+5 IQQQA actions and wing's IQQQA action: Antimagic Field at CL52
7 attacks
29 Hull dmg per attack
iDT 74 Superplanet-Box (10^8)
DXZ
DHZ
No target
Planar Displaced
bx
Damaging effects are permanent dmg
Good Spells
Darkness Spells
HD 52, Str 35, Dex 55, Con 28, Int 57, Wis 33, Chr 35
Exc Str +23, Extra Bar Dex +78, Exc Con +16, Exc Int +45, Bar Wis +38, Extra Bar Chr +38
53xop
CS Aligned with LN tendencies
Outer LG Aliens use Good Spells and Darkness Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Ferryman and Cooper
It comes from the Forgotten Realms

[B] [x1] DL VII Outer LG Alien
iAC 25
Multiple Superplanet-Box (10^8) (x7 Totals) 1
iDT 74 Superplanet-Box (10^8)
DXZ
DHZ
No target
Planar Displaced

[B] [x1] DL VII Technological Dragon
AC 538
ihps 3
+5 scrIQQS actions and hoove's scrIQQS action: Metallic Orb at CL50
11 attacks
1 Planetary-Box dmg (10^6) per attack
DDRZ
Spell Skins 29
DXZ
DBlahZ
Familiar Immunity
Can act on opposing segment
Offensive effects ignore S.S.
Bug Spells
ProtoDracoLich Spells
HD 50, Str 24, Dex 40, Con 35, Int 56, Wis 18, Chr 19
Extra Bar Str +16, Super Bar Dex +66, Super Bar Con +51, Mega Bar Int +108, Exc Wis +6, Exc Chr +7
53xop
CW Aligned with AG tendencies
Technological Dragons use Bug Spells and ProtoDracoLich Spells
It is a size Medium creature. It is 8 FTs long and weighs 512 LBs.
It has secondary skills in Tailor/weaver and Constable
It comes from the City of Doors/Sigl

[B] [x1] DL VII Technological Dragon
AC 538
ihps 3
DDRZ
Spell Skins 29
DXZ
DBlahZ
Familiar Immunity

[B] [x1] DL VII City/Town Cthulhoid Horror
AC 197
Mega Boxes (10^3) 18
+5 scrIRA actions and arm's scrIRA action: Flesh to Stone at CL51
5 attacks
1 God-Box dmg (10^5) per attack
Continuous Fireball
Spell Turning 7
Psi Skins 29
DBlahZ
Immune to Plant Sphere Spells
Pending counterspell
Offensive effects are resisted with CR
Peacemonger Spells
Color Mage Spells
HD 51, Str 58, Dex 30, Con 32, Int 57, Wis 30, Chr 22
Normal Str +24, Inter Dex +17, Super Bar Con +42, Normal Int +23, Exc Wis +18, Normal Chr +6
53xop
JS Aligned with LN tendencies
City/Town Cthulhoid Horrors use Peacemonger Spells and Color Mage Spells
It is a size Medium creature. It is 8 FTs long and weighs 512 LBs.
It has secondary skills in Watchman and Animal Trainer
It comes from the Holeyverse

[B] [x1] DL VII City/Town Cthulhoid Horror
AC 197
Mega Boxes (10^3) 18
Continuous Fireball
Spell Turning 7
Psi Skins 29
DBlahZ
Immune to Plant Sphere Spells

[B] [x1] DL VII Rogue classes Leech
iAC 36
ihps 4
+4 QQB' actions and leg's QQB' action: Planar Displace at CL55
5 attacks
798 dmg per attack
Not in any group "(x0)"
DBlahZ
DBlahZ
Group no target
Immune to x1 or less beings
hs
Offensive effects ignore S.S.
Travel Spells
Status Effect Mage Spells
HD 55, Str 55, Dex 45, Con 43, Int 21, Wis 39, Chr 52
Mega Bar Str +105, Super Bar Dex +81, Super Bar Con +75, Mega Bar Int +3, Mega Bar Wis +57, Mega Bar Chr +96
53xop
CN Aligned with JE tendencies
Rogue classes Leechs use Travel Spells and Status Effect Mage Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Freighter and Alley Sweeper
It comes from the Realm of the Reset

[B] [x1] DL VII Rogue classes Leech
iAC 36
ihps 4
Not in any group "(x0)"
DBlahZ
DBlahZ
Group no target
Immune to x1 or less beings

[B] [x1] DL VII Inner Planar Intelligent Trap/Trick/Special
AC 139
hps 5,390
+5 bQQQA actions and eye's bQQQA action: Age Dragon at CL55
7 attacks
1 God-Box dmg (10^5) per attack
DTechZ
DCZ
Group no target
DBlahZ
Finger of Death zone
Filibustering to convince PCs to yield the half segment
Offensive effects are very hard to resist (1/8 resistance towards)
[Q-15] Elemental Psionics (Psi. Freq. -15)
[Q16] Golem/Intelligent Item Psionics (Psi. Freq. 16)
HD 55, Str 26, Dex 23, Con 18, Int 28, Wis 41, Chr 29
Mega Bar Str +18, Mega Bar Dex +9, Exc Con +6, Exc Int +16, Mega Bar Wis +63, Mega Bar Chr +27
53xop
LE Aligned with CN tendencies
Inner Planar Intelligent Trap/Trick/Specials use [Q-15] Elemental Psionics (Psi. Freq. -15) and [Q16] Golem/Intelligent Item Psionics (Psi. Freq. 16)
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Translator and Jeweler/lapidary
It comes from the Realm of the Set

[B] [x1] DL VII Inner Planar Intelligent Trap/Trick/Special
AC 139
hps 5,390
DTechZ
DCZ
Group no target
DBlahZ
Finger of Death zone

[B] [x1] DL VII Synnibarr Insect
iAC 6
hps 22,302
+5 IQQA' actions and head's IQQA' action: Raise Dead/Slay Living at CL54
4 attacks
1 Mega-Box dmg (10^3) per attack
DWZ
Immune to 8 named spells
Psi Power Turning 5
Group no target
Anti-Forbiddance (and variants) Shell
Capital O Object
Prepared effects are hard to dispel (2x to dispel)
[Q18] Synnibarr (Radiation) Psionics (Psi. Freq. 18)
Brass Gnat Spells
HD 54, Str 56, Dex 27, Con 37, Int 38, Wis 37, Chr 27
Normal Str +23, Normal Dex +8, Mega Bar Con +51, Normal Int +14, Bar Wis +46, Normal Chr +8
53kxp
CG Aligned with JN tendencies
Synnibarr Insects use [Q18] Synnibarr (Radiation) Psionics (Psi. Freq. 18) and Brass Gnat Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONs.
It has secondary skills in Laborer and Laborer
It comes from the Vermin Multiverse

[B] [x1] DL VII Synnibarr Insect
iAC 6
hps 22,302
DWZ
Immune to 8 named spells
Psi Power Turning 5
Group no target
Anti-Forbiddance (and variants) Shell

[B] [x1] DL VII Mountain Outer
AT 255
Multiple ihps (x6 Totals) 2
+6 uncQQOZ actions and horn's uncQQOZ action: Lightning Bolt at CL53
6 attacks
1 idng per attack
U.S. 30
Spell Turning 5
DXZ
DNZ
Immune to an E+7 or less element/element
bv
Offensive effects are no resist
MTG R Spells
Divine3 Spells
HD 53, Str 40, Dex 40, Con 29, Int 26, Wis 24, Chr 38
Super Bar Str +66, Mega Bar Dex +60, Bar Con +30, Mega Bar Int +18, Exc Wis +12, Normal Chr +14
53kxp
AS Aligned with CE tendencies
Mountain Outers use MTG R Spells and Divine3 Spells
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Spy and Lighthouse Keeper
It comes from the Deepest Hole

[B] [x1] DL VII Mountain Outer
AT 255
Multiple ihps (x6 Totals) 2
U.S. 30
Spell Turning 5
DXZ
DNZ

[B] [x1] DL VII Water Spirit of the Land
[AC] 34
hps 41,195
+7 scrRB actions and arm's scrRB action: Slow at CL55
12 attacks
2 Box dmg (10^2) per attack
DT 3542770 hps
Immune to 5 named spells
Group no target
aaaiuRABsorption 275%
Teleport zone
Pending immunity
Offensive effects are resisted with HR
Elemental, Alt. Spells
Force Spells
HD 55, Str 25, Dex 40, Con 51, Int 58, Wis 37, Chr 40
Normal Str +7, Super Bar Dex +66, Super Bar Con +99, Mega Bar Int +114, Bar Wis +46, Super Bar Chr +66
53kxp
AE Aligned with JG tendencies
Water Spirit of the Lands use Elemental, Alt. Spells and Force Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Alley Sweeper and Alley Sweeper
It comes from Plane of the Ultrawhite

[B] [x1] DL VII Water Spirit of the Land
[AC] 34
hps 41,195
DT 3542770 hps
Immune to 5 named spells
Group no target
aaaiuRABsorption 275%
Teleport zone

[B] [x1] DL VII Custom classes Weird
iAC 6
ihps 2
+5 bQV actions and horn's bQV action: Forbiddance at CL52
4 attacks
33 Hulli dmg per attack
Continuous Slay Living Fully
Spell Skins 30
DCZ
No target
Immune to x1 or less beings
bS
Damaging effects are vile dmg
Skill Spells
Elemental, Cnj. Spells
HD 52, Str 31, Dex 20, Con 42, Int 58, Wis 22, Chr 48
Extra Bar Str +30, Inter Dex +7, Exc Con +30, Normal Int +24, Mega Bar Wis +6, Bar Chr +68
53kxp
LW Aligned with CW tendencies
Custom classes Weirds use Skill Spells and Elemental, Cnj. Spells
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Coachman and Kennel Keeper
It comes from the 1st layer of (C/T)G Happy Hunting Grounds / Beastlands

[B] [x1] DL VII Custom classes Weird
iAC 6
ihps 2
Continuous Slay Living Fully
Spell Skins 30
DCZ
No target

[B] [x1] DL VII Swamp Unlive
Touch AC 402
Hullips 1,323
+6 biQQT actions and hair's biQQT action: Goodberry at CL54
11 attacks
1 God-Box dmg (10^5) per attack
Inertial Barrier
DMZ
DRZ
Group no target
Familiar Immunity
bS
Offensive effects ignore WR
Death Spells
Sun Spells
HD 54, Str 39, Dex 44, Con 29, Int 46, Wis 50, Chr 32
Normal Str +14, Extra Bar Dex +56, Mega Bar Con +27, Exc Int +34, Normal Wis +20, Normal Chr +11
53kxp
LN Aligned with LW tendencies
Swamp Unlives use Death Spells and Sun Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Beekeeper and Trapper/furrier
It comes from the Time of Legends

[B] [x1] DL VII Swamp Unlive
Touch AC 402
Hullips 1,323
Inertial Barrier
DMZ
DRZ
Group no target
Familiar Immunity

[B] [x1] DL VII Arctic Leech
AC 254
hps 23,128
+4 scriQA' actions and tail's scriQA' action: Hold Monster at CL56
8 attacks
1 Super-Box dmg (10^4) per attack
nDT 1063888 hps
No target
DHZ
uNRReflection 280%
Immune to ER
hS
Offensive effects are very hard to resist (1/8 resistance towards)
Snow Wizard Spells
Eel Spells
HD 56, Str 47, Dex 36, Con 37, Int 32, Wis 22, Chr 39
Bar Str +66, Exc Dex +24, Mega Bar Con +51, Exc Int +20, Bar Wis +16, Extra Bar Chr +46
53kxp
LG Aligned with LS tendencies
Arctic Leechs use Snow Wizard Spells and Eel Spells
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Hunter/fisher (hook and line) and Majordomo
It comes from the Deeper Hole

[B] [x1] DL VII Arctic Leech
AC 254
hps 23,128
nDT 1063888 hps
No target
DHZ
uNRReflection 280%

Immune to an E+7 or less element/eelement

[B] [x1] DL VII NPC Ooze
IAC 31
Multiple hps (x7 Totals) 7,938
+5 unclQQQN actions and antenna's unclQQQN action: Raise Dead Fully/Slay Living Fully at CL54
5 attacks
46 random stat dmg per attack
iuTR 270%
DXZ
Psi Power Turning 4
aaluNRDeflection 270%
Tempus Fugit (and variants) doesn't work in sight
bK
Offensive effects ignore PowR
[Q22] Psi22 Powers
Magical Pool spells
HD 54, Str 48, Dex 50, Con 25, Int 48, Wis 53, Chr 47
Extra Bar Str +64, Super Bar Dex +96, Exc Con +13, Super Bar Int +90, Exc Wis +41, Bar Chr +66
53kxp
AN Aligned with AN tendencies
NPC Oozes use [Q22] Psi22 Powers and Magical Pool spells
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Diplomat and Artist/Sculptor
It comes from the Gooneyverse

[B] [x1] DL VII NPC Ooze
IAC 31
Multiple hps (x7 Totals) 7,938
iuTR 270%
DXZ
Psi Power Turning 4
aaluNRDeflection 270%
Tempus Fugit (and variants) doesn't work in sight

[B] [x1] DL VIII Sea of Dust / Colorless Kobold
AC 163
hps 20,736
+7 IQQQV actions and eye's IQQQV action: Clone at CL72
11 attacks
15 level drain per attack
Regenerate 11612 hps/s
Spell Turning 5
Group no target
DBlahZ
Chain Cont. - Clone - Cont. - Web
Pending counterspell
Prepared effects are very hard to dispel (5x to dispel)
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
MTG R Spells
HD 72, Str 45, Dex 21, Con 29, Int 28, Wis 38, Chr 37
Inter Str +32, Extra Bar Dex +10, Ultra Bar Con +28, Mega Bar Int +24, Bar Wis +48, Extra Bar Chr +42
96kxp
CN Aligned with JS tendencies
Sea of Dust / Colorless Kobolds use [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and MTG R Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Apothecary and Translator
It comes from the Demiplane of Dread/Ravenloft

[B] [x1] DL VIII Sea of Dust / Colorless Kobold
AC 163
hps 20,736
Regenerate 11612 hps/s
Spell Turning 5
Group no target

Immune to x1 or less beings

[B] [x1] DL VIII Superhero Alien
Touch AC 698
Boxes (10*2) 448
+5 deadB actions and head's deadB action: Forbiddance at CL65
2 attacks
20 random stat dmg per attack
Has (x8) [x1] DL V Alien summons/subordinates
DBlahZ
DRZ
Group no target
Lady's Smile doesn't work in sight
bS
Offensive effects ignore ER
Sidekick Spells
[Q-17] Illogic Psionics (Psi. Freq. -17)
HD 65, Str 26, Dex 59, Con 44, Int 37, Wis 64, Chr 52
Exc Str +14, Extra Bar Dex +86, Super Bar Con +78, Super Bar Int +57, Ultra Bar Wis +168, Normal Chr +21
96kxp
LW Aligned with CN tendencies
Superhero Aliens use Sidekick Spells and [Q-17] Illogic Psionics (Psi. Freq. -17)
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Farmer and Astrologer
It comes from the Demiplane of Imprisonment

[B] [x1] DL VIII Superhero Alien
Touch AC 698
Boxes (10*2) 448
Has (x8) [x1] DL V Alien summons/subordinates
DBlahZ
DRZ
Group no target
Lady's Smile doesn't work in sight

[B] [x1] DL VIII Technological Familiar
[AC] 32
hps 18,432
+6 unclQZ actions and hoove's unclQZ action: Gate at CL72
12 attacks
15 level drain per attack
I.S. 40
DXZ
DPZ
No target
Immune to Wiz/Pri/Conc spells of SL 0-5
hv
Damaging effects ignore displacement
[Q16] Golem/Intelligent Item Psionics (Psi. Freq. 16)
Familiar Abilities-B.F.M. (Big Furry Monster)
HD 72, Str 20, Dex 34, Con 28, Int 39, Wis 24, Chr 40
Inter Str +7, Ultra Bar Dex +48, Extra Bar Con +24, Extra Bar Int +46, Super Bar Wis +18, Inter Chr +27
96kxp
CG Aligned with AW tendencies
Technological Familiars use [Q16] Golem/Intelligent Item Psionics (Psi. Freq. 16) and Familiar Abilities-B.F.M. (Big Furry Monster)
It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS.
It has secondary skills in Potter and Stablekeeper
It comes from the 3rd layer of C(G/N) Gladshelm / Ysgard

[B] [x1] DL VIII Technological Familiar
[AC] 32
hps 18,432
I.S. 40
DXZ
DPZ

Immune to ER

[B] [x1] DL VIII Sigil / Maelstrom Animal
AC 473
Super Boxes (10*4) 2
+5 unclP actions and hair's unclP action: Plane Shift at CL70
13 attacks
1 Super-Box dmg (10*4) per attack
Harm Shield
DCZ
DPZ
No target
Immune to x1 or less beings
bv
Offensive effects are hard to resist (1/2 resistance towards)
Cartographer2 Improved spells
Animal Spells
HD 70, Str 58, Dex 40, Con 24, Int 47, Wis 59, Chr 47
Mega Bar Str +114, Extra Bar Dex +48, Mega Bar Con +12, Inter Int +34, Extra Bar Wis +86, Ultra Bar Chr +100
96kxp
AE Aligned with LW tendencies
Sigil / Maelstrom Animals use Cartographer2 Improved spells and Animal Spells
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Candlemaker and Bartender
It comes from the Atlantean Multiverse

[B] [x1] DL VIII Sigil / Maelstrom Animal
AC 473
Super Boxes (10*4) 2
Harm Shield
DCZ
DPZ
No target
Immune to x1 or less beings

[B] [x1] DL VIII Rakshasa World Immortal
Touch AC 1,018
Mega Boxes (10*3) 13
+7 deadIRT actions and arm's deadIRT action: Physical Fury at CL65
7 attacks
1 God-Box dmg (10*5) per attack
U.S. 36
InSR 75%
DRZ
Group no target
Imprisonment (and variants) doesn't work in sight
bv
Offensive effects are very hard to resist (1/5 resistance towards)
Abjuration Spells
[X7] Divine (Immortal/Godly) Powers (Concordant Freq. 7)
HD 65, Str 64, Dex 62, Con 43, Int 20, Wis 36, Chr 40
Super Bar Str +138, Mega Bar Dex +126, Normal Con +16, Exc Int +8, Exc Wis +24, Inter Chr +27
96kxp
TN Aligned with TE tendencies
Rakshasa World Immortals use Abjuration Spells and [X7] Divine (Immortal/Godly) Powers (Concordant Freq. 7)
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Constable and Welldigger
It comes from the Demiplane of Barney'd Gods

[B] [x1] DL VIII Rakshasa World Immortal
Touch AC 1,018
Mega Boxes (10*3) 13
U.S. 36
InSR 75%
DRZ

DBlahZ
Chain Cont. - Clone - Cont. - Web

[B] [x1] DL VIII Outer TN Virus
iAC 15
Hullps 4,032
+6 hhQQD actions and tentacle's hhQQD action: Lower Multiplier at CL70
7 attacks
15 level drain per attack
Blink Wounding
Spell Skins 39
Psi Skins 39
DXZ
Lady's Smile doesn't work in sight
bv
Offensive effects are very hard to resist (1/5 resistance towards)
[Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E)
Disease Spells
HD 70, Str 23, Dex 32, Con 48, Int 57, Wis 26, Chr 40
Mega Bar Str +9, Bar Dex +36, Extra Bar Con +64, Extra Bar Int +82, Mega Bar Wis +18, Inter Chr +27
96kxp
JG Aligned with JG tendencies
Outer TN Viruss use [Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E) and Disease Spells
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Ropemaker and Tavernkeeper
It comes from the Plane of Shangri-la

[B] [x1] DL VIII Outer TN Virus
iAC 15
Hullps 4,032
Blink Wounding
Spell Skins 39
Psi Skins 39
DXZ
Lady's Smile doesn't work in sight

[B] [x1] DL VIII Outer CG Virus
AC 241
Boxes (10^2) 534
+6 deadQQQT actions and tail's deadQQQT action: Physical Fury at CL68
7 attacks
3 Box dmg (10^2) per attack
DTechZ
DXZ
DCZ
DXZ
Planar Displaced
bv
Offensive effects ignore SR
Angband Chaos Spells
Disease Spells
HD 68, Str 21, Dex 31, Con 61, Int 65, Wis 64, Chr 59
Extra Bar Str +10, Exc Dex +19, Extra Bar Con +90, Inter Int +52, Ultra Bar Wis +168, Bar Chr +90
96kxp
CE Aligned with TN tendencies
Outer CG Viruss use Angband Chaos Spells and Disease Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Gemcutter and Thieves' Guild Officer
It comes from the Demiplane of Dread/Ravenloft

[B] [x1] DL VIII Outer CG Virus
AC 241
Boxes (10^2) 534
DTechZ
DXZ

No target
Immune to Wiz/Pri/Conc spells of SL 0-5

[B] [x1] DL VIII Random(ite) Leech
AC 763
Boxes (10^2) 354
+5 deadP actions and claw's deadP action: Gate at CL65
5 attacks
4 Box dmg (10^2) per attack
Displaced
DMZ
DBlahZ
DNZ
Immune to a SEL+7 or less status effect
Filibustering to convince PCs to yield the half segment
Offensive effects are resisted with NR
Low Frequency Sampling
Eel Spells
HD 65, Str 31, Dex 48, Con 46, Int 19, Wis 26, Chr 54
Bar Str +34, Mega Bar Dex +84, Extra Bar Con +60, Inter Int +6, Extra Bar Wis +20, Mega Bar Chr +102
96kxp
JW Aligned with CN tendencies
Random(ite) Leechs use Low Frequency Sampling and Eel Spells
It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS.
It has secondary skills in Peddler and Peddler
It comes from the Atlantean Multiverse

[B] [x1] DL VIII Random(ite) Leech
AC 763
Boxes (10^2) 354
Displaced
DMZ
DBlahZ
DNZ
Immune to a SEL+7 or less status effect

[B] [x1] DL VIII Outer CN Cthulhoid Horror
AC 139
Multiple Superplanet-Box (10^8) (x5 Totals) 1
+4 scrQQS actions and tail's scrQQS action: Web at CL66
16 attacks
1 God-Box dmg (10^5) per attack
Inertial Barrier
No target
DCZ
Group no target
Mordenkainen's Disjunction (and variants) doesn't work in sight
hx
Damaging effects are vile dmg
[Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E)
Cthulhu Spells
HD 66, Str 42, Dex 22, Con 59, Int 53, Wis 51, Chr 39
Super Bar Str +72, Normal Dex +6, Super Bar Con +123, Super Bar Int +105, Extra Bar Wis +70, Extra Bar Chr +46
96kxp
TS Aligned with TE tendencies
Outer CN Cthulhoid Horrors use [Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E) and Cthulhu Spells
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Guardsman and Hunter/fisher (hook and line)
It comes from the 2nd layer of TN Concordant Opposition / Outlands

[B] [x1] DL VIII Outer CN Cthulhoid Horror
AC 139
Multiple Superplanet-Box (10^8) (x5 Totals) 1
Inertial Barrier
No target

Group no target
Imprisonment (and variants) doesn't work in sight

[B] [x1] DL VIII Underdark Giant
AC 855
Multiple hps (x7 Totals) 14,904
+6 bQQE actions and leg's bQQE action: Forcecage at CL69
9 attacks
1 Super-Box dmg (10^4) per attack
I.S. 38
DSRZ
DXZ
No target
Immune to ER
0 action
Offensive effects ignore DR
Darkness Spells
Giant Robot8 Spells
HD 69, Str 31, Dex 46, Con 31, Int 37, Wis 43, Chr 53
Bar Str +34, Ultra Bar Dex +96, Exc Con +19, Bar Int +46, Exc Wis +31, Extra Bar Chr +74
96kxp
LS Aligned with CE tendencies
Underdark Giants use Darkness Spells and Giant Robot8 Spells
It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS.
It has secondary skills in Craft Guildsman and Mayor
It comes from the Astral Plane

[B] [x1] DL VIII Underdark Giant
AC 855
Multiple hps (x7 Totals) 14,904
I.S. 38
DSRZ
DXZ
No target
Immune to ER

[B] [x1] DL VIII Sea of Dust / Colorless Avian / Bird
AT 298
God-Box (10^5) 1
+8 hQQQB actions and tentacle's hQQQB action: Lightning Bolt at CL68
13 attacks
1 Mega-Box dmg (10^3) per attack
Not in any group "(x0)"
Legion no target
DBlahZ
DBlahZ
Anti-Dispel Magic (and variants) Shell
hs
Offensive effects are very hard to resist (1/8 resistance towards)
[Q-5] The Nothing Psionics (Psi. Freq. -5)
[Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
HD 68, Str 44, Dex 45, Con 37, Int 23, Wis 37, Chr 34
Super Bar Str +78, Bar Dex +62, Extra Bar Con +42, Exc Int +11, Extra Bar Wis +42, Extra Bar Chr +36
96kxp
TN Aligned with TN tendencies
Sea of Dust / Colorless Avian / Birds use [Q-5] The Nothing Psionics (Psi. Freq. -5) and [Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23).
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Ropemaker and Town Hall Employee
It comes from the Demiplane of Barney'd Gods

[B] [x1] DL VIII Sea of Dust / Colorless Avian / Bird
AT 298
God-Box (10^5) 1
Not in any group "(x0)"
Legion no target

Spell Turning 6
DHZ
Legion no target
Metallic Orb (and variants) doesn't work in sight

[B] [x2] DL IX Alley Giant
Touch AC 73
lifeps 4
+7 scrQQM actions and tail's scrQQM action: Sanctuary at CL86
19 attacks
3 Box dmg (10*2) per attack
Regenerate 1 lifeps/s
DXZ
DAIIZ
DBlahZ
Mordenkainen's Disjunction (and variants) doesn't work in sight
bG
Offensive effects are resisted with NR
Status Effect Mage Spells
Giant Robot8 Spells
HD 86, Str 30, Dex 20, Con 32, Int 24, Wis 67, Chr 23
Inter Str +17, Inter Dex +7, Mega Bar Con +36, Extra Bar Int +16, Ultra Bar Wis +180, Ancillary Bar Chr +4
180kxp
LN Aligned with TW tendencies
Alley Giants use Status Effect Mage Spells and Giant Robot8 Spells
It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS.
It has secondary skills in Harlot and Military Officer
It comes from the Deeper Hole

[B] [x2] DL IX Alley Giant
Touch AC 73
lifeps 4
Regenerate 1 lifeps/s
DXZ
DAIIZ
DBlahZ
Mordenkainen's Disjunction (and variants) doesn't work in sight

[B] [x2] DL IX Demi-Planes Unlive
AC 709
hps 18,144
+8 slowRT actions and tentacle's slowIRT action: Wail of the Banshee at CL84
3 attacks
6 stundmg per attack
Displaced
Immune Energy
Psi Skins 46
Immune Energy
Disintegrate (and variants) doesn't work in sight
Really Object
Offensive effects ignore WR
Conjuration/Summoning Spells
Sun Spells
HD 84, Str 52, Dex 39, Con 28, Int 30, Wis 48, Chr 42
Super Bar Str +102, Ultra Bar Dex +68, Exc Con +16, Mega Bar Int +30, Bar Wis +68, Super Bar Chr +72
180kxp
IS Aligned with CG tendencies
Demi-Planes Unlives use Conjuration/Summoning Spells and Sun Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBS.
It has secondary skills in Hunter/Fisher (hook and line) and Ferryman
It comes from the Time of Legends

[B] [x2] DL IX Demi-Planes Unlive
AC 709
hps 18,144

DMZ
Legion no target
Immune Energy
Familiar Immunity

[B] [x2] DL IX Desert / Arabian Avian / Bird
AC 719
Mega Boxes (10*3) 55
+8 blQX actions and head's blQX action: Raise Dead/Slay Living at CL84
12 attacks
1 God-Box dmg (10*5) per attack
Continuous Plane Shift
Spell Skins 46
DXZ
DIZ
Immune to x2 or less beings
DEZ
Offensive effects are very hard to resist (1/8 resistance towards)
Divination Spells
Sky Spells
HD 84, Str 23, Dex 48, Con 40, Int 43, Wis 31, Chr 23
Exc Str +11, Bar Dex +68, Ancillary Bar Con +64, Normal Int +16, Normal Wis +10, Normal Chr +6
180kxp
TE Aligned with AE tendencies
Desert / Arabian Avian / Birds use Divination Spells and Sky Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Banker and Butcher
It comes from the Demiplane of Barney'd Gods

[B] [x2] DL IX Desert / Arabian Avian / Bird
AC 719
Mega Boxes (10*3) 55
Continuous Plane Shift
Spell Skins 46
DXZ
DIZ
Immune to x2 or less beings

[B] [x2] DL IX Internet Alien
Stun AC 6
Megaplanet-Box (10*7) 1
+8 slowRC' actions and hair's slowRC' action: Blink at CL85
15 attacks
1 lifedmg per attack
+14 weapon needed to hit
Spell Skins 46
Psi Skins 46
DXZ
Familiar Immunity
N action
Offensive effects are resisted with CR
Angband Chaos Spells
Technology Spells
HD 85, Str 30, Dex 23, Con 52, Int 72, Wis 29, Chr 34
Ancillary Bar Str +24, Extra Bar Dex +14, Ultra Bar Con +120, Normal Int +31, Ultra Bar Wis +28, Ultra Bar Chr +58
180kxp
LW Aligned with TG tendencies
Internet Aliens use Angband Chaos Spells and Technology Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Armorer and Assassin
It comes from 2nd layer of AN Discordant Opposition

[B] [x2] DL IX Internet Alien
Stun AC 6
Megaplanet-Box (10*7) 1

Group no target
DXZ
DBlahZ
Chain Cont. - Meteor Swarm - Cont. - Plane Shift

[B] [x2] DL IX Island Reptile
AC 383
stunps 45
+6 deadIQV actions and antenna's deadIQV action: Web at CL85
13 attacks
225 dmg per attack
Displaced
Immune to 5 named spells
DPZ
Legion no target
Immune to an E=4 or less element/element
bS
Offensive effects give no save
Permission Mage Spells
Animal0 Spells
HD 85, Str 31, Dex 44, Con 34, Int 40, Wis 56, Chr 44
Exc Str +19, Inter Dex +31, Mega Bar Con +42, Ultra Bar Int +72, Bar Wis +84, Inter Chr +31
180kxp
LE Aligned with IE tendencies
Island Reptiles use Permission Mage Spells and Animal0 Spells
It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS.
It has secondary skills in Guardsman and Tax Assessor
It comes from the Deepest Hole

[B] [x2] DL IX Island Reptile
AC 383
stunps 45
Displaced
Immune to 5 named spells
DPZ
Legion no target
Immune to an E=4 or less element/element

[B] [x2] DL IX Sigil / Maelstrom Dragon
||IAC|| 14
Multiple lifeps (x7 Totals) 2
+8 uncQB' actions and tail's uncQB' action: Dispel Exhaustion at CL83
15 attacks
1 Superplanet-Box dmg (10*7) per attack
S.S. 45
Spell Skins 45
DAIIZ
Group no target
Immune to a SEL=5 or less status effect
bG
Offensive effects ignore TR
Cartographer2 Improved spells
ProtoDracoLich Spells
HD 83, Str 38, Dex 40, Con 28, Int 25, Wis 34, Chr 44
Inter Str +25, Extra Bar Dex +48, Inter Con +15, Ultra Bar Int +12, Ultra Bar Wis +48, Extra Bar Chr +56
180kxp
CW Aligned with AN tendencies
Sigil / Maelstrom Dragons use Cartographer2 Improved spells and ProtoDracoLich Spells
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Merchant and O
It comes from the Ultraplans

[B] [x2] DL IX Sigil / Maelstrom Dragon
||IAC|| 14
Multiple lifeps (x7 Totals) 2

Displaced
Immune Energy
Psi Skins 46
Immune Energy
Disintegrate (and variants) doesn't work in sight

+14 weapon needed to hit
Spell Skins 46
Psi Skins 46
DXZ
Familiar Immunity

S.S. 45
Spell Skins 45
DAIIZ
Group no target
Immune to a SEL=5 or less status effect

[B] [x2] DL IX Island Lycanthrope
|AC| 1 |s| 161
ihps 9
+6 bbbQ=N actions and mouth's bbbQ=N action: Implosion at CL83
14 attacks
ihps 9 Dragonlancing per attack
U.S. 45
Spell Turning 7
aaauAIR 415%
DAIIZ
Contingency - Chain Lightning
hX
Offensive effects ignore RR
Permission Mage Spells
Moon Spells
HD 83, Str 66, Dex 72, Con 54, Int 70, Wis 37, Chr 28
Mega Bar Str +138, Mega Bar Dex +156, Super Bar Con +108, Normal Int +30, Ancillary Bar Wis +52, Ancillary Bar Chr +145
200kxp
LE Aligned with LG tendencies
Island Lycanthropes use Permission Mage Spells and Moon Spells
It is a size Medium creature. It is 8 FTs long and weighs 512 LBs.
It has secondary skills in Lawyer and Chef
It comes from the Collectiverse

[B] [x2] DL X Sea of Dust / Colorless Kobold
||AC|| 14
Planetary-Box (10^6) 1
+9 OppP actions and wing's OppP action: Plane Shift at CL107
12 attacks
Planetary-Box (10^6) 1 Dragonlancing per attack
nDT 68 Planetary-Box (10^6)
DXZ
Group no target
No target
Immune to Wiz/Pri/Conc spells of SL 0-6
Capital O Object
Prepared effects are hard to dispel (2x to dispel)
[Q-5] The Nothing Psionics (Psi. Freq. -5)
Rogue Abilities
HD 107, Str 46, Dex 31, Con 46, Int 73, Wis 33, Chr 55
Ultra Bar Str +96, Inter Dex +18, Normal Con +18, Ultra Bar Int +204, Exc Wis +21, Massive Bar Chr +145
200kxp
CE Aligned with CG tendencies
Sea of Dust / Colorless Kobolds use [Q-5] The Nothing Psionics (Psi. Freq. -5) and Rogue Abilities
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Treasurer and Spy
It comes from the Maelstrom

[B] [x2] DL X Monster classes Weird
AC 531
hps 25,920
+7 scrQV actions and hair's scrQV action: Mental Fury at CL108
23 attacks
1 Planetary-Box dmg (10^6) per attack
Inertial Barrier
blahRReflection 540%
Legion no target
Group no target
Chain Cont. - Mental Fury - Cont. - Limited Wish
hG
Offensive effects ignore WR
Master Monster Picks
Clerical Elemental2 Spells
HD 108, Str 73, Dex 32, Con 28, Int 70, Wis 33, Chr 59
Massive Bar Str +235, Super Bar Dex +42, Exc Con +16, Extra Bar Int +108, Ancillary Bar Wis +36, Ultra Bar Chr +148
200kxp
AW Aligned with LW tendencies
Monster classes Weirlds use Master Monster Picks and Clerical Elemental2 Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Singer and Church/Temple Employee
It comes from the Demiplane of Barney'd Gods

[B] [x2] DL IX Island Lycanthrope
|AC| 1 |s| 161
ihps 9
U.S. 45
Spell Turning 7
aaauAIR 415%
DAIIZ
Contingency - Chain Lightning

[B] [x2] DL X Sea of Dust / Colorless Kobold
||AC|| 14
Planetary-Box (10^6) 1
nDT 68 Planetary-Box (10^6)
DXZ
Group no target
No target
Immune to Wiz/Pri/Conc spells of SL 0-6

[B] [x2] DL X Monster classes Weird
AC 531
hps 25,920
Inertial Barrier
blahRReflection 540%
Legion no target
Group no target
Chain Cont. - Mental Fury - Cont. - Limited Wish

[B] [x2] DL X Plains Faerie
|AC| 47
Superplanet-Box (10^8) 1
+8 bbblOppC actions and antenna's bbblOppC action: Age Dragon at CL101
18 attacks
random stat dmg Cascade Ramming per attack
Troll-like regen all my hp/s
DBlahZ
DXZ
DAIIZ
Planar Displaced
DEZ
Damaging effects ignore inertial barrier
Combat Spells
Nature Spells
HD 101, Str 41, Dex 67, Con 48, Int 40, Wis 33, Chr 73
Massive Bar Str +75, Bar Dex +106, Extra Bar Con +64, Super Bar Int +66, Exc Wis +21, Ultra Bar Chr +204
200kxp
TG Aligned with TS tendencies
Plains Faeries use Combat Spells and Nature Spells
It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS.
It has secondary skills in Singer and Treasurer
It comes from the Menagerie Project

[B] [x2] DL X Psionic Leech
Touch AC 1,660
hps 62,640
+8 hhOppZ actions and tail's hhOppZ action: Magic Jar at CL108
15 attacks
22 level drain per attack
Inertial Barrier
Spell Turning 6
Immune to 9 named psi powers
Diz
Anti-Finger of Death (and variants) Shell
Filibustering to convince PCs to yield the half segment
Damaging effects are permanent dmg
Avangion2 Spells
Status Effect Mage Spells
HD 108, Str 68, Dex 73, Con 36, Int 57, Wis 74, Chr 57
Exc Str +56, Super Bar Dex +165, Massive Bar Con +50, Extra Bar Int +82, Ancillary Bar Wis +200, Normal Chr +23
200kxp
AS Aligned with CW tendencies
Psionic Leeches use Avangion2 Spells and Status Effect Mage Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Beggar and Bodyguard
It comes from Birthright

[B] [x2] DL X Time / Temporal Goblin / Orc
AT 362
ihp 1
+6 hQQQN actions and tentacle's hQQQN action: Mordenkainen's Disjunction at CL109
12 attacks
1 Super-Box dmg (10^4) per attack
Regenerate 1 ihp/s
Spell Turning 9
DGZ
DNZ
Familiar Immunity
hS
Offensive effects ignore I.S.
Time Spells
Combat Spells
HD 109, Str 65, Dex 75, Con 56, Int 50, Wis 67, Chr 73
Ultra Bar Str +172, Inter Dex +62, Massive Bar Con +150, Normal Int +20, Ultra Bar Wis +180, Extra Bar Chr +114
200kxp
LN Aligned with JG tendencies
Time / Temporal Goblin / Orcs use Time Spells and Combat Spells
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Tanner and Translator
It comes from 4th layer of AN Discordant Opposition

[B] [x2] DL X Plains Faerie
|AC| 47

[B] [x2] DL X Psionic Leech
Touch AC 1,660

[B] [x2] DL X Time / Temporal Goblin / Orc
AT 362

Superplanet-Box (10^8) 1
Troll-like regen all my hp/s
DBlahZ
DXZ
DALIZ
Planar Displaced

hps 62,640
Inertial Barrier
Spell Turning 6
Immune to 9 named psi powers
DIZ
Anti-Finger of Death (and variants) Shell

iihp 1
Regenerate 1 iihp/s
Spell Turning 9
DGZ
DNZ
Familiar Immunity

[B] [x2] DL X Outer NE Alien
AC 656
Boxes (10^2) 364
+6 bbQ=C actions and eye's bbQ=C action: Planar Displace at CL107
10 attacks
5 Box dmg (10^2) per attack
+17 wpaon needed to hit
Legion no target
DCZ
DNZ
Picks and Open Slots cannot be filled
DEZ
Prepared effects are very hard to dispel (8x to dispel)
Evil Spells
[Q8] Cyberspace (Technology/Animation) Psionics (Psi. Freq. 8)
HD 107, Str 74, Dex 36, Con 39, Int 65, Wis 66, Chr 62
Normal Str +32, Super Bar Dex +54, Inter Con +26, Mega Bar Int +135, Mega Bar Wis +138, Extra Bar Chr +92
200kxp
TG Aligned with JG tendencies
Outer NE Aliens use Evil Spells and [Q8] Cyberspace (Technology/Animation) Psionics (Psi. Freq. 8)
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Gemcutter and Church/Temple Employee
It comes from the Gooveyverse

[B] [x2] DL X Modern Virus
AC 623
iihp 1
+5 scrJQQQ"Bug" actions and antenna's scrJQQQ"Bug" action: Slow at CL110
10 attacks
1 Super-Box dmg (10^4) per attack
DTechZ
aaaiunRRAbsorption 550%
DCZ
DXZ
Anti-Unlimited Wish (and variants) Shell
hS
Offensive effects give no save
Pick from T-Bear's Bag
Virologist / Virus Mage Spells
HD 110, Str 42, Dex 42, Con 37, Int 73, Wis 59, Chr 44
Ancillary Bar Str +72, Extra Bar Dex +52, Ancillary Bar Con +52, Extra Bar Int +114, Ancillary Bar Wis +140, Super Bar Chr +78
200kxp
AG Aligned with TN tendencies
Modern Virus use Pick from T-Bear's Bag and Virologist / Virus Mage Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Miller and Blacksmith
It comes from the Ultraplans

[B] [x2] DL X Space Wurm
Stun AC 6
hps 58,300
+5 deadOppM actions and wing's deadOppM action: Chain Lightning at CL110
9 attacks
16 random stat dmg per attack
Reverse Glass Shield 599%
Immune Energy
No target
DNZ
Chain Cont. - Chain Lightning - Cont. - Ship In A Bottle
hV
Offensive effects are resisted with CR
[Q8] Cyberspace (Technology/Animation) Psionics (Psi. Freq. 8)
[Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
HD 110, Str 21, Dex 24, Con 33, Int 46, Wis 42, Chr 60
Extra Bar Str +10, Inter Dex +11, Super Bar Con +45, Massive Bar Int +100, Massive Bar Wis +80, Mega Bar Chr +120
200kxp
JG Aligned with AS tendencies
Space Wurms use [Q8] Cyberspace (Technology/Animation) Psionics (Psi. Freq. 8) and [Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Banker and Construction Worker
It comes from the Miniverse Project

[B] [x2] DL X Outer NE Alien
AC 656
Boxes (10^2) 364
+17 weapon needed to hit
Legion no target
DCZ
DNZ
Picks and Open Slots cannot be filled

[B] [x2] DL X Modern Virus
AC 623
iihp 1
DTEchZ
aaaiunRRAbsorption 550%
DCZ
DXZ
Anti-Unlimited Wish (and variants) Shell

[B] [x2] DL X Space Wurm
Stun AC 6
hps 58,300
Reverse Glass Shield 599%
Immune Energy
No target
DNZ
Chain Cont. - Chain Lightning - Cont. - Ship In A Bottle

[B] [x2] DL X Underdark Elemental
iAC 5
stunps 60
+7 hhQQQS actions and arm's hhQQQS action: Fix at CL103
20 attacks
1,880 dmg per attack
Regenerate 49 stunps/s
Immune to 8 named spells
No target
Legion no target
Entangle zone
hV
Damaging effects are vile dmg
Elf Spells
Elemental Spells
HD 103, Str 70, Dex 77, Con 70, Int 62, Wis 64, Chr 48
Ancillary Bar Str +184, Massive Bar Dex +255, Massive Bar Con +220, Super Bar Int +132, Ultra Bar Wis +168, Super Bar Chr +90
200kxp
TS Aligned with JN tendencies
Underdark Elementals use Elf Spells and Elemental Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Peasant and Woodworker/Cabinetmaker
It comes from the Menagerie Project

[B] [x2] DL X Island Intelligent Trap/Trick/Special
AT 470
Multiple istunp (x7 Totals) 1
+7 hhHRA actions and wing's hhHRA action: Raise Dead Fully/Slay Living Fully at CL109
7 attacks
1 iidmg per attack
Displaced
Legion no target
DGZ
Group no target
Immune to Invocation/Evocation School Spells
bG
Damaging effects are vile dmg
MTG U Spells
Color Mage Spells
HD 109, Str 27, Dex 57, Con 30, Int 57, Wis 42, Chr 38
Super Bar Str +27, Extra Bar Dex +82, Ancillary Bar Con +24, Massive Bar Int +155, Bar Wis +56, Ancillary Bar Chr +56
200kxp
LN Aligned with AE tendencies
Island Intelligent Trap/Trick/Specials use MTG U Spells and Color Mage Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Stoneworker and Weaver
It comes from the Ultraplans

[B] [x2] DL X Concordant classes Faerie
AC 1,599
Megaplanet-Box (10^7) 1
+9 hhiOpp"Bug" actions and head's hhiOpp"Bug" action: Globe of Invulnerability at CL109
23 attacks
Megaplanet-Box (10^7) 1 Dragonlancing per attack
Not in any group "(x0)"
No target
DRZ
Legion no target
Anti-Mass Magic Jar (and variants) Shell
Pending immunity
Prepared effects are very hard to dispel (8x to dispel)
Peacelord Spells
Charm Spells
HD 109, Str 70, Dex 59, Con 67, Int 79, Wis 56, Chr 24
Bar Str +112, Ultra Bar Dex +148, Massive Bar Con +205, Mega Bar Int +177, Super Bar Wis +114, Massive Bar Chr +10
200kxp
CE Aligned with TE tendencies
Concordant classes Faeries use Peacelord Spells and Charm Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Locksmith and Madame
It comes from the 1st layer of (L/T)JG Twin Paradises / Bytopia

[B] [x2] DL X Underdark Elemental

[B] [x2] DL X Island Intelligent Trap/Trick/Special

[B] [x2] DL X Concordant classes Faerie

<p>iiAC 5 stunps 60 Regenerate 49 stunps/s Immune to 8 named spells No target Legion no target Entangle zone</p>	<p>AT 470 Multiple istump (x7 Totals) 1 Displaced Legion no target DGZ Group no target Immune to Invocation/Evocation School Spells</p>	<p>AC 1,599 Megaplanet-Box (10^7) 1 Not in any group "(x0)" No target DRZ Legion no target Anti-Mass Magic Jar (and variants) Shell</p>
<p>[B] [x2] DL X Nightmare Dimension Cthulhoid Horror AT 808 Superplanet-Box (10^8) 1 +9 hhhQQZ actions and wing's hhhQQZ action: Raise Dead/Slay Living at CL106 16 attacks 11 God-Box dmg (10^5) Cascade Ramming per attack Blink Wounding DXZ Immune to 6 named psi powers DNZ Immune to All Sphere Spells Pending immunity Damaging effects are vile dmg Fear Spells Status Effect Mage Spells HD 106, Str 45, Dex 68, Con 50, Int 57, Wis 73, Chr 49 Ultra Bar Str +92, Super Bar Dex +150, Ancillary Bar Con +104, Mega Bar Int +111, Mega Bar Wis +159, Ultra Bar Chr +208 200kxp TS Aligned with TE tendencies Nightmare Dimension Cthulhoid Horrors use Fear Spells and Status Effect Mage Spells It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs. It has secondary skills in Ropemaker and Furrrier It comes from the City of Doors/Sigil</p>	<p>[B] [x2] DL Xi Thou Positive Pheasant AC 2,106 Multiple Megaplanet-Box (10^7) (x8 Totals) 1 +9 hhQP actions and mouth's hhQP action: Limited Wish at CL131 12 attacks 1 Super-Box dmg (10^4) per attack Not in any group "(x0)" Spell Turning 10 Legion no target Group no target Familiar Immunity hG Offensive effects ignore U.S. Demolitionist Weapons Color Mage Spells HD 131, Str 70, Dex 64, Con 38, Int 42, Wis 49, Chr 60 Massive Bar Str +220, Giga Bar Dex +180, Bar Con +48, Super Bar Int +72, Inter Wis +36, Bar Chr +92 494kxp JW Aligned with LG tendencies Thou Positive Pheasant uses Demolitionist Weapons and Color Mage Spells It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS. It has secondary skills in Chandler and Vagrant It comes from the Megaverse Project</p>	<p>[B] [x2] DL Xi Thine Basic Computer AT 250 Multiple Infini Box (10^2 ihps) (x10 Totals) 1 +11 slowIT actions and tentacle's slowIT action: Forcecage at CL123 9 attacks Multiple Infini Box (10^2 ihps) (x10 Totals) 1 Dragonlancing per attack Blink Wounding DMZ Immune to 7 named psi powers Legion no target Immune to x2 or less beings Can act on opposing segment Offensive effects ignore WR [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) Darkness Spells HD 123, Str 23, Dex 31, Con 56, Int 26, Wis 25, Chr 85 Super Bar Str +15, Bar Dex +34, Inter Con +43, Normal Int +8, Ancillary Bar Wis +4, Ultra Bar Chr +252 494kxp JS Aligned with CG tendencies Thine Basic Computer uses [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and Darkness Spells It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS. It has secondary skills in Servant, Indentured and Watering-Hole Worker It comes from the 1st layer of Anguinum Synod</p>
<p>[B] [x2] DL X Nightmare Dimension Cthulhoid Horror AT 808 Superplanet-Box (10^8) 1 Blink Wounding DXZ Immune to 6 named psi powers DNZ Immune to All Sphere Spells</p>	<p>[B] [x2] DL Xi Thou Positive Pheasant AC 2,106 Multiple Megaplanet-Box (10^7) (x8 Totals) 1 Not in any group "(x0)" Spell Turning 10 Legion no target Group no target Familiar Immunity</p>	<p>[B] [x2] DL Xi Thine Basic Computer AT 250 Multiple Infini Box (10^2 ihps) (x10 Totals) 1 Blink Wounding DMZ Immune to 7 named psi powers Legion no target Immune to x2 or less beings</p>
<p>[B] [x2] DL Xi Thee National Toilet Touch AC 340 God Boxes (10^5) 4 +6 IV actions and hair's IV action: Dispel Magic at CL124 26 attacks random stat dmg Cascade Ramming per attack Blink Wounding DSRZ DAJZ DXZ Immune to Wiz/Pri/Conc spells of SL 0-10 hV Prepared effects can't be dispelled Vengeance Demon5 Spells Madness Spells HD 124, Str 37, Dex 29, Con 79, Int 69, Wis 66, Chr 22 Giga Bar Str +45, Bar Dex +30, Ultra Bar Con +228, Inter Int +56, Inter Wis +53, Giga Bar Chr +30 494kxp AW Aligned with AG tendencies Thee National Toilet uses Vengeance Demon5 Spells and Madness Spells It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS. It has secondary skills in Smuggler and Diplomat It comes from the 1st layer of L(N/E) Acheron</p>	<p>[B] [x2] DL Xi Thine Sepia Stage Touch AC 1,198 hps 353,441 +9 unclN actions and horn's unclN action: Planar Displace at CL127 24 attacks hps 353441 Dragonlancing per attack U.S. 67 DGZ Psi Skins 67 Legion no target Contingency - Sleep 0 action Offensive effects ignore SR Mtg G Spells Dracolich Spells HD 127, Str 59, Dex 49, Con 77, Int 86, Wis 66, Chr 83 Extra Bar Str +86, Ultra Bar Dex +108, Giga Bar Con +245, Ultra Bar Int +256, Mega Bar Wis +138, Mega Bar Chr +189 494kxp AE Aligned with CG tendencies Thine Sepia Stage uses Mtg G Spells and Dracolich Spells It is a size Fine creature. It is 6 INs long and weighs 2 OZs. It has secondary skills in Former/gardener and Leatherworker It comes from the Maelstrom</p>	<p>[B] [x2] DL Xi The Flesh Run AC - (dash) Boxes (10^2) 1,096 +10 bIQ=B' actions and tail's bIQ=B' action: Erase Truename at CL131 16 attacks random stat dmg Cascade Ramming per attack DWZ No target DAJZ Legion no target Immune to Wiz/Pri/Conc spells of SL 0-11 hS Offensive effects ignore WR [X3] Cheat Codes Planeswalker Artificer Items HD 131, Str 65, Dex 25, Con 81, Int 77, Wis 75, Chr 54 Giga Bar Str +185, Ultra Bar Dex +12, Inter Con +68, Extra Bar Int +122, Normal Wis +32, Super Bar Chr +108 494kxp AG Aligned with JW tendencies The Flesh Run uses [X3] Cheat Codes and Planeswalker Artificer Items It is a size Macro-Diminutive creature. It is 1024 FTs long and weighs 536,871 TONS. It has secondary skills in Monastery Worker and Barber It comes from the Plane of the Codex</p>

[B] [x2] DL XI Thee National Toilet
Touch AC 340
God Boxes (10^5) 4
Blink Wounding
D5RZ
DAIIZ
DXZ
Immune to Wiz/Pri/Conc spells of SL 0-10

[B] [x2] DL XI Thine Sepia Stage
Touch AC 1,198
hps 353,441
U.S. 67
DGZ
Psi Skins 67
Legion no target
Contingency - Sleep

[B] [x2] DL XI The Flesh Run
AC - (dash)
Boxes (10^2) 1,096
DWZ
No target
DAIIZ
Legion no target
Immune to Wiz/Pri/Conc spells of SL 0-11

[B] [x2] DL XI The Official Cyclone
AC - (dash)
hps 112,299
+7 hJOpp8 actions and wing's hJOppB action: Down a Hole at CL123
16 attacks
9 Box dmg (10^2) per attack
DWZ
DCZ
Legion no target
Immune Energy
Immune to MR
Pending immunity
Offensive effects ignore RR
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
[Q-17] Illogic Psionics (Psi. Freq. -17)
HD 123, Str 43, Dex 62, Con 43, Int 53, Wis 23, Chr 39
Giga Bar Str +75, Inter Dex +49, Giga Bar Con +75, Super Bar Int +105, Giga Bar Wis +25, Massive Bar Chr +65
494kxp
AS Aligned with CS tendencies
The Official Cyclone uses [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and [Q-17] Illogic Psionics (Psi. Freq. -17)
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Doctor/Dentist and Weaver
It comes from 1st layer of AN Discordant Opposition

[B] [x2] DL XI The Strong Dibble
Touch AC 2,320
Planetary-Box (10^6) 1
+9 slowlQQQB' actions and horn's slowlQQQB' action: Limited Wish at CL131
18 attacks
6 stunning per attack
Real body is elsewhere
DAIIZ
No target
No target
Picks and Open Slots cannot be filled
bG
Damaging effects are permanent dmg
Demolitionist Weapons
Mymrecology Spells
HD 131, Str 47, Dex 70, Con 84, Int 85, Wis 67, Chr 26
Exc Str +35, Giga Bar Dex +210, Inter Con +71, Massive Bar Int +295, Inter Wis +54, Bar Chr +24
494kxp
LW Aligned with CG tendencies
The Strong Dibble uses Demolitionist Weapons and Mymrecology Spells
It is a size Macro-Fine creature. It is 512 FTs long and weighs 67,109 TONS.
It has secondary skills in Carter and Stoneworker
It comes from the Realm of the Reset

[B] [x2] DL XI Thine Similar Sausage
Touch AC 1,154
Megaplanet-Box (10^7) 1
+9 deadRN actions and eye's deadRN action: Wall of the Banshee at CL125
26 attacks
1 idmg per attack
Troll-like regen all my hp/s
DXZ
Group no target
No target
Immune to CR
Pending immunity
Offensive effects ignore DR
[Q7] Undead Psionics (Psi. Freq. 7)
[Q14] Lycanthrope/Moon Psionics (Psi. Freq. 14)
HD 125, Str 56, Dex 68, Con 32, Int 54, Wis 72, Chr 79
Inter Str +43, Extra Bar Dex +104, Mega Bar Con +36, Super Bar Int +108, Giga Bar Wis +220, Normal Chr +34
494kxp
JG Aligned with CS tendencies
Thine Similar Sausage uses [Q7] Undead Psionics (Psi. Freq. 7) and [Q14] Lycanthrope/Moon Psionics (Psi. Freq. 14)
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBS.
It has secondary skills in Teamster/freighter and Wheelwright
It comes from the Demiplane of Dread/Ravenloft

[B] [x2] DL XI The Official Cyclone
AC - (dash)
hps 112,299
DWZ
DCZ
Legion no target
Immune Energy
Immune to MR

[B] [x2] DL XI The Strong Dibble
Touch AC 2,320
Planetary-Box (10^6) 1
Real body is elsewhere
DAIIZ
No target
No target
Picks and Open Slots cannot be filled

[B] [x2] DL XI Thine Similar Sausage
Touch AC 1,154
Megaplanet-Box (10^7) 1
Troll-like regen all my hp/s
DXZ
Group no target
No target
Immune to CR

[B] [x2] DL XI Thee Emerald Dock
[i]AC 14
hps 346,456
+6 hhhQ=C' actions and hoove's hhhQ=C' action: Trap the Soul at CL127
28 attacks
1 Super-Box dmg (10^4) per attack
Displaced
xXRArmoring 3%
Group no target
DAIIZ
Anti-Erase Truename (and variants) Shell
xinERReflection 3%
Offensive effects ignore MR
Anti-Hero Spells
Delusion/Illusion Spells
HD 127, Str 84, Dex 29, Con 76, Int 30, Wis 52, Chr 74
Exc Str +72, Extra Bar Dex +26, Giga Bar Con +240, Exc Int +18, Exc Wis +40, Ultra Bar Chr +208
494kxp
TW Aligned with TW tendencies
Thee Emerald Dock uses Anti-Hero Spells and Delusion/Illusion Spells
It is a size Small creature. It is 4 FTs long and weighs 64 LBS.
It has secondary skills in Guide and Thieves' Guild Officer
It comes from the Ethereal Plane

[B] [x2] DL XI Thou Trick Carp
Touch AC 2,155
stunps 55
+11 bJQD actions and leg's bJQD action: Age Dragon at CL122
21 attacks
1 Superplanet-Box dmg (10^7) per attack
Rainbow Shield 660%
DNZ
DHZ
DGZ
Immune to x2 or less beings
aaauER 244%
Offensive effects ignore ER
[Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E)
Giant Robot8 Spells
HD 122, Str 74, Dex 83, Con 32, Int 78, Wis 34, Chr 54
Ultra Bar Str +208, Super Bar Dex +195, Normal Con +11, Bar Int +128, Normal Wis +12, Massive Bar Chr +140
494kxp
JW Aligned with LN tendencies
Thou Trick Carp uses [Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E) and Giant Robot8 Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Blacksmith and Government Official
It comes from the 2nd layer of LG Seven Heavens / Mount Celestia

[B] [x2] DL XI Thou Angry Hill
[i]AC 34
hps 56,199
+11 scrJQQA' actions and tentacle's scrJQQA' action: Prismatic Sphere at CL131
2 attacks
5 level drain Cascade Ramming per attack
Regenerate 20794 hps/s
No target
Group no target
DAIIZ
Immune to x2 or less beings
xiER 3%
Offensive effects give no save
[Q-3] Anti-Esper Psionics (Psi. Freq. -3)
MTG G Spells
HD 131, Str 79, Dex 34, Con 43, Int 39, Wis 46, Chr 29
Normal Str +34, Massive Bar Dex +40, Exc Con +31, Ancillary Bar Int +60, Exc Wis +34, Ancillary Bar Chr +20
494kxp
JW Aligned with LS tendencies
Thou Angry Hill uses [Q-3] Anti-Esper Psionics (Psi. Freq. -3) and MTG G Spells
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Treasurer and Caravan Master
It comes from the 3rd layer of C(G/N) Gladshiem / Ysgard

[B] [x2] DL XI Thee Emerald Dock
[AC] 14
hps 346,456
Displaced
xxRRmorning 3%
Group no target
DALIZ
Anti-Erase Truename (and variants) Shell

[B] [x2] DL XI Thou Trick Carp
Touch AC 2,155
stunps 55
Rainbow Shield 660%
DNIZ
DHZ
DGZ
Immune to x2 or less beings

[B] [x2] DL XI Thou Angry Hill
[AC] 34
hps 56,190
Regenerate 20794 hps/s
No target
Group no target
DALIZ
Immune to x2 or less beings

[B] [x2] DL XI Thou Efficient Boat
[AC] 47
hps 187,264
+10 bhIQQV actions and leg's bbIQQV action: Ship In A Bottle at CL128
14 attacks
6 stundmg per attack
DR all/ -
DXZ
DRZ
inblahrDeflection 640%
Immune to a SEL=10 or less status effect
0 action
Lines of Text (abilities/effects are sourceless)
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
Aspirant/Lich Spells
HD 128, Str 28, Dex 55, Con 51, Int 64, Wis 38, Chr 52
Exc Str +16, Super Bar Dex +111, Massive Bar Con +125, Super Bar Int +138, Giga Bar Wis +50, Extra Bar Chr +72
494kxp
CS Aligned with AN tendencies
Thou Efficient Boat uses [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and Aspirant/Lich Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Gemcutter and Judge
It comes from Oearth (Greyhawk)

[B] [x2] DL XII Thee Chemical Effect
iAC 19
God-Box (10^5) 1
+8 hhOppT actions and antenna's hhOppT action: Fireball at CL147
7 attacks
636 dmg per attack
xnDT 1 God-Box (10^5)
DSRZ
Group no target
DALIZ
Immune to Wiz/Pri/Conc spells of SL 0-6
bg
Offensive effects ignore RR
Cthulhu Spells
Brass Gnat Spells
HD 147, Str 36, Dex 28, Con 23, Int 67, Wis 89, Chr 78
Extreme Bar Str +36, Bar Dex +28, Giga Bar Con +25, Exc Int +55, Inter Wis +76, Super Bar Chr +180
763kxp
TW Aligned with CE tendencies
Thee Chemical Effect uses Cthulhu Spells and Brass Gnat Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Judge and Artist/Sculptor
It comes from the Realm of the Reset

[B] [x2] DL XII Thee Yellow Twist
AC 424
hps 90,480
+10 slowIQQZ actions and horn's slowIQQZ action: Age Dragon at CL145
8 attacks
30 level drain per attack
Has (x9) [x9] DL VII Reptile summons/subordinates
Spell Turning 12
DRZ
aaailRabsorption 725%
Immune to a SEL=7 or less status effect
hg
Offensive effects are very hard to resist (1/5 resistance towards)
Myth Spells
Snake Spells
HD 145, Str 31, Dex 61, Con 57, Int 25, Wis 32, Chr 27
Giga Bar Str +15, Normal Dex +25, Inter Con +44, Extra Bar Int +18, Inter Wis +19, Inter Chr +14
763kxp
CG Aligned with LN tendencies
Thee Yellow Twist uses Myth Spells and Snake Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Craft Guildsman and Magic-User Guild Officer
It comes from the City of Doors/Sigil

[B] [x2] DL XI Thou Efficient Boat
[AC] 47
hps 187,264
DR all/ -
DXZ
DRZ
inblahrDeflection 640%
Immune to a SEL=10 or less status effect

[B] [x2] DL XII Thee Chemical Effect
iAC 19
God-Box (10^5) 1
xnDT 1 God-Box (10^5)
DSRZ
Group no target
DALIZ
Immune to Wiz/Pri/Conc spells of SL 0-6

[B] [x2] DL XII Thee Yellow Twist
AC 424
hps 90,480
Has (x9) [x9] DL VII Reptile summons/subordinates
Spell Turning 12
DRZ
aaailRabsorption 725%
Immune to a SEL=7 or less status effect

[B] [x2] DL XII Thine Maroon Multi-Hop
AT 1,775
God-Box (10^5) 1
+7 deadQQQQQA actions and eye's deadQQQQQA action: Prismatic Spray at CL150
30 attacks
1 Planetary-Box dmg (10^6) per attack
Troll-like regen all my hp/s
xiun5RDeflection 3%
DBlahZ
DGZ
Immune to PR
hg
Damaging effects ignore planar displacement
Peacelord Spells
Rogue Abilities
HD 150, Str 53, Dex 83, Con 34, Int 71, Wis 28, Chr 83
Massive Bar Str +135, Massive Bar Dex +285, Inter Con +21, Inter Int +58, Extra Bar Wis +24, Exc Chr +71
763kxp
TN Aligned with TN tendencies
Thine Maroon Multi-Hop uses Peacelord Spells and Rogue Abilities
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Mason/carpenter and Winemaker
It comes from the Megaverse Project

[B] [x2] DL XII Thine Head Light
iAC 52
Godplanet-Box (10^9) 1
+10 hhQ==>"Bug" actions and leg's hhhQ==>"Bug" action: Break Enchantment at CL145
28 attacks
1 istundmg per attack
Inertial Barrier
DXZ
DALIZ
Legion no target
Chain Cont. - Break Enchantment - Cont. - Forbiddance
Really Object
Damaging effects ignore planar displacement
Fertility Spells
Aspirant/Lich Spells
HD 145, Str 83, Dex 50, Con 51, Int 28, Wis 91, Chr 69
Mega Bar Str +189, Super Bar Dex +96, Exc Con +39, Extra Bar Int +24, Super Bar Wis +219, Exc Chr +57
763kxp
JE Aligned with AW tendencies
Thine Head Light uses Fertility Spells and Aspirant/Lich Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Fighter, Mercenary and Basketweaver
It comes from the Megaverse Project

[B] [x2] DL XII Thine Asleep Angle
AC 744
Infini Box (10^2 ihps) 1
+8 KQQQQQG actions and eye's KQQQQQG action: Prismatic Sphere at CL151
17 attacks
6 stundmg per attack
S.S. 79
DNIZ
DALIZ
DALIZ
Immune to x2 or less beings
Pending counterspell
Offensive effects ignore DR
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
Rogue Abilities
HD 151, Str 36, Dex 63, Con 76, Int 42, Wis 53, Chr 78
Giga Bar Str +40, Exc Dex +51, Super Bar Con +174, Super Bar Int +72, Super Bar Wis +105, Exc Chr +66
763kxp
TE Aligned with IE tendencies
Thine Asleep Angle uses [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and Rogue Abilities
It is a size Macro-Diminutive creature. It is 1024 FTs long and weighs 536,871 TONS.
It has secondary skills in Furnituremaker and Farmer
It comes from the Miniverse Project

[B] [x2] DL XII Thine Maroon Multi-Hop
AT 1,775
God-Box (10⁵) 1
Troll-like regen all my hp/s
xion5RDDeflection 3%
DBlahZ
DGZ
Immune to PR

[B] [x2] DL XII Thine Chestnut Lipstick
AT 286
Superplanet-Box (10⁸) 1
+12 IQQB actions and leg's IQQB action: Metallic Orb at CL154
12 attacks
1 Planetary-Box dmg (10⁶) per attack
Real body is elsewhere
DXZ
Immune to 10 named psi powers
aanXRDeflection 308%
Erase Truename zone
hv
Offensive effects ignore IR
Destruction Spells
Clerical Elemental2 Spells
HD 154, Str 61, Dex 34, Con 86, Int 86, Wis 54, Chr 51
Extreme Bar Str +186, Extra Bar Dex +36, Exc Con +74, Normal Int +38, Inter Wis +41, Inter Chr +38
763kxp
CS Aligned with JG tendencies
Thine Chestnut Lipstick uses Destruction Spells and Clerical Elemental2 Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Lawyer and Fighter, Mercenary
It comes from the Holeyverse

[B] [x2] DL XII Thine Chestnut Lipstick
AT 286
Superplanet-Box (10⁸) 1
Real body is elsewhere
DXZ
Immune to 10 named psi powers
aanXRDeflection 308%
Erase Truename zone

[B] [x2] DL XII The Expensive Bird
AT 512
God Boxes (10⁵) 2
+8 bbiQQQQQT actions and head's bbiQQQQQT action: Mass Magic Jar at CL154
8 attacks
1 idmg per attack
Blink Wounding
Immune to 9 named spells
DCZ
Group no target
Lady's Smile doesn't work in sight
N action
Damaging effects are vile dmg
Law Spells
Duke Spells
HD 154, Str 26, Dex 41, Con 75, Int 45, Wis 79, Chr 65
Ultra Bar Str +16, Massive Bar Dex +75, Inter Con +62, Massive Bar Int +95, Mega Bar Wis +177, Super Bar Chr +141
763kxp
JG Aligned with JE tendencies
The Expensive Bird uses Law Spells and Duke Spells
It is a size Macro-Diminutive creature. It is 1024 FTs long and weighs 536,871 TONS.
It has secondary skills in Innkeeper and Constable
It comes from the Realm of the Set

[B] [x2] DL XII Thine Head Light
iAC 52
Godplanet-Box (10⁹) 1
Inertial Barrier
DXZ
DAIIZ
Legion no target
Chain Cont. - Break Enchantment - Cont. - Forbiddance

[B] [x2] DL XII Thine Dull Input
AC 2,393
God Boxes (10⁵) 3
+7 bbbQQQN actions and horn's bbbQQQN action: Miracle at CL150
23 attacks
1 idmg per attack
DWZ
Spell Skins 79
DRZ
Immune Energy
Immune to an E=7 or less element/element
bx
Offensive effects ignore U.S.
Legend Spells
Elemental, Cnj. Spells
HD 150, Str 83, Dex 71, Con 60, Int 60, Wis 80, Chr 52
Bar Str +138, Ancillary Bar Dex +188, Mega Bar Con +120, Ultra Bar Int +152, Extreme Bar Wis +300, Extra Bar Chr +72
763kxp
CG Aligned with AS tendencies
Thine Dull Input uses Legend Spells and Elemental, Cnj. Spells
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Tax Assessor and Glassblower
It comes from the Demiplane of Electro-Magnetism

[B] [x2] DL XII Thine Dull Input
AC 2,393
God Boxes (10⁵) 3
DWZ
Spell Skins 79
DRZ
Immune Energy
Immune to an E=7 or less element/element

[B] [x2] DL XII Thou Brownish Handicap
| |AC| | 17
hps 271,560
+7 slowJOppG actions and tail's slowJOppG action: Slow at CL155
5 attacks
8 stunding per attack
Reverse Shards Shield 825%
Immune to 10 named spells
Immune Energy
No target
Multiverse Displaced
Fillbustering to convince PCs to yield the half segment
Offensive effects are hard to resist (1/2 resistance towards)
Brass Gnat Spells
Rogue Abilities
HD 155, Str 76, Dex 67, Con 66, Int 82, Wis 40, Chr 33
Massive Bar Str +250, Bar Dex +106, Mega Bar Con +138, Bar Int +136, Normal Wis +15, Mega Bar Chr +39
763kxp
TS Aligned with JG tendencies
Thou Brownish Handicap uses Brass Gnat Spells and Rogue Abilities
It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS.
It has secondary skills in Tax Assessor and Gentleman/Lady
It comes from the Forgotten Realms

[B] [x2] DL XII Thine Asleep Angle
AC 744
Infiniti Box (10² ihps) 1
S.S. 79
DNIZ
DAIIZ
DAIIZ
Immune to x2 or less beings

[B] [x2] DL XII Thou Green Share
AC 1,033
hps 82,620
+9 unciQZ actions and wing's unciQZ action: Change Reality at CL153
8 attacks
1 Superplanet-Box dmg (10⁷) per attack
DTechZ
Legion no target
Immune to 8 named psi powers
No target
Lady's Smile doesn't work in sight
Can act on opposing segment
Offensive effects ignore S.S.
[Q.12] Legalistic / Temperate / Commotion Psionics (Psi. Freq. -12 L/T/C)
Nature Spells
HD 153, Str 54, Dex 88, Con 50, Int 55, Wis 61, Chr 38
Ancillary Bar Str +120, Exc Dex +76, Inter Con +37, Giga Bar Int +135, Exc Wis +49, Bar Chr +48
763kxp
JE Aligned with LN tendencies
Thou Green Share uses [Q.12] Legalistic / Temperate / Commotion Psionics (Psi. Freq. -12 L/T/C) and Nature Spells
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Fighter, Mercenary and Carpenter
It comes from the Deeper Hole

[B] [x2] DL XII Thou Green Share
AC 1,033
hps 82,620
DTechZ
Legion no target
Immune to 8 named psi powers
No target
Lady's Smile doesn't work in sight

[B] [x2] DL XII Thine Used Value
iAC 25
hps 181,200
+9 JRP actions and head's JRP action: Sanctuary at CL151
6 attacks
1 idmg per attack
DTechZ
xaiblahRReflection 3%
Group no target
DGZ
Chain Cont. - Sanctuary - Cont. - Forbiddance
Fillbustering to convince PCs to yield the half segment
Damaging effects are permanent dmg
Unfinisher Class Pick
Nature Spells
HD 151, Str 50, Dex 91, Con 60, Int 69, Wis 56, Chr 84
Super Bar Str +96, Normal Dex +40, Bar Con +92, Extreme Bar Int +234, Super Bar Wis +114, Extra Bar Chr +136
763kxp
JN Aligned with AS tendencies
Thine Used Value uses Unfinisher Class Pick and Nature Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Watchman and Magic-User Guild Officer
It comes from the Deepest Hole

[B] [x2] DL XII The Expensive Bird
AT 512
God Boxes (10^5) 2
Blink Wounding
Immune to 9 named spells
DCZ
Group no target
Lady's Smile doesn't work in sight

[B] [x2] DL XII Thou Brownish Handicap
[|AC|] 17
hps 271,560
Reverse Shards Shield 825%
Immune to 10 named spells
Immune Energy
No target
Multiverse Displaced

[B] [x2] DL XII Thine Used Value
iAC 25
hps 181,200
DTechZ
xaiblahReflection 3%
Group no target
DGZ
Chain Cont. - Sanctuary - Cont. - Forbiddance

[B] [x2] DL XII Thine Super Second
AC - (dash)
Istunps 2
+7 scrQ=S actions and tail's scrQ=S action: Weird at CL148
30 attacks
30 level drain per attack
+22 weapon needed to hit
DGZ
xaaaiPowRReflection 3%
DGZ
Multiverse Displaced
Banhammer something in the room (as a Special)
Offensive effects ignore RR
Nature Spells
Cartographer2 Improved spells
HD 148, Str 84, Dex 47, Con 84, Int 36, Wis 59, Chr 54
Mega Bar Str +192, Ultra Bar Dex +100, Extra Bar Con +136, Super Bar Int +54, Ultra Bar Wis +148, Giga Bar Chr +130
763kxp
TN Aligned with JN tendencies
Thine Super Second uses Nature Spells and Cartographer2 Improved spells
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Politician and Politician
It comes from the Deepest Hole

[B] [x2] DL XIII The Translucent Stove
Touch AC 1,518
hp - (dash)
+9 hhkF actions and tail's hhkF action: iHeal/iHarm at CL171
4 attacks
88 Hull dmg per attack
U.S. 89
Group no target
DGZ
DXZ
Immune to a SEL=8 or less status effect
iX
Offensive effects are very hard to resist (1/5 resistance towards)
[Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E)
[Q14] Lycanthrope/Moon Psionics (Psi. Freq. 14)
HD 171, Str 63, Dex 53, Con 88, Int 51, Wis 65, Chr 52
Inter Str +50, Ancillary Bar Dex +116, Massive Bar Con +310, Mega Bar Int +93, Normal Wis +27, Extra Bar Chr +72
1,136kxp
CE Aligned with CE tendencies
The Translucent Stove uses [Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E) and [Q14] Lycanthrope/Moon Psionics (Psi. Freq. 14)
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Tavernkeeper and Nobleman/Noblewoman
It comes from the 1st layer of (L/T)G Twin Paradises / Bytopia

[B] [x2] DL XIII Thou Glad Ton
AC - (dash)
Infini Box (10^2 ihps) 1
+11 hhhIQ=V actions and antenna's hhhIQ=V action: Forcecage at CL171
5 attacks
1 Super-Box dmg (10^4) per attack
Not in any group "(x0)"
xaauCR 3%
Immune Energy
xaaanR 3%
Immune to x2 or less beings
0 action
Offensive effects ignore PowR
[Q-17] Illogic Psionics (Psi. Freq. -17)
Sun Spells
HD 171, Str 31, Dex 51, Con 45, Int 76, Wis 84, Chr 89
Extreme Bar Str +6, Bar Dex +74, Giga Bar Con +85, Super Bar Int +174, Tera Bar Wis +312, Exc Chr +77
1,136kxp
IS Aligned with CW tendencies
Thou Glad Ton uses [Q-17] Illogic Psionics (Psi. Freq. -17) and Sun Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Carter and Stoneworker
It comes from the Elemental Plane of Black Ooze [Angband]

[B] [x2] DL XII Thine Super Second
AC - (dash)
Istunps 2
+22 weapon needed to hit
DGZ
xaaaiPowRReflection 3%
DGZ
Multiverse Displaced

[B] [x2] DL XIII The Translucent Stove
Touch AC 1,518
hp - (dash)
U.S. 89
Group no target
DGZ
DXZ
Immune to a SEL=8 or less status effect

[B] [x2] DL XIII Thou Glad Ton
AC - (dash)
Infini Box (10^2 ihps) 1
Not in any group "(x0)"
xaauCR 3%
Immune Energy
xaaanR 3%
Immune to x2 or less beings

[B] [x2] DL XIII Thine Pale Bulldozer
AC - (dash)
Megaplanet-Box (10^7) 1
+10 hhiOppF actions and hair's hhiOppF action: Physical Fury at CL174
26 attacks
1 istundmg per attack
inDT 96 Megaplanet-Box (10^7)
Immune Energy
DXZ
DGZ
Multiverse Displaced
N action
Offensive effects ignore PR
[Q-12] Legalistic / Temperate / Commotion Psionics (Psi. Freq. -12 L/T/C)
[Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
HD 174, Str 42, Dex 44, Con 94, Int 38, Wis 98, Chr 72
Extra Bar Str +52, Tera Bar Dex +72, Mega Bar Con +222, Massive Bar Int +10, Massive Bar Wis +360, Giga Bar Chr +220
1,136kxp
LS Aligned with JN tendencies
Thine Pale Bulldozer uses [Q-12] Legalistic / Temperate / Commotion Psionics (Psi. Freq. -12 L/T/C) and [Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Slave and Lumberyard Worker

[B] [x2] DL XIII Thee Greenish Weasel
Stun AC 6
stunps 78
+9 slowKOppS actions and antenna's slowKOppS action: Temporal Stasis at CL181
19 attacks
13 Hull dmg per attack
Regenerate 11% of whole creature/s
nSR 191%
DAIIZ
Legion no target
Reset (and variants) doesn't work in sight
Pending immunity
Offensive effects are no resist
Combat Spells
Planeswalker Artificer Items
HD 181, Str 25, Dex 43, Con 56, Int 50, Wis 93, Chr 101
Extreme Bar Str +30, Inter: Dex +30, Extra Bar Con +80, Giga Bar Int +110, Massive Bar Wis +335, Normal Chr +45
1,136kxp
CN Aligned with TG tendencies
Thee Greenish Weasel uses Combat Spells and Planeswalker Artificer Items
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Gambler and Shoemaker

[B] [x2] DL XIII The Off-White Arithmetic
[|IAC|] 14
Infiniplanet-Box (10^4ihp) 1
+12 hhb' actions and arm's hhb' action: Change Reality at CL181
23 attacks
1 iindmg per attack
Troll-like regen all my hp/s
Immune to 12 named spells
DRZ
DAIIZ
Familiar Immunity
Pending counterspell
Damaging effects are vile dmg
Secrets Spells
Elemental Spells
HD 181, Str 92, Dex 26, Con 52, Int 92, Wis 49, Chr 76
Exc Str +80, Mega Bar Dex +18, Bar Con +76, Super Bar Int +222, Exc Wis +37, Super Bar Chr +174
1,136kxp
LG Aligned with AS tendencies
The Off-White Arithmetic uses Secrets Spells and Elemental Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Entertainer and Church/Temple Employee

It comes from the City of Doors/Sigil

[B] [x2] DL XIII Thine Pale Bulldozer
AC - (dash)
Megaplanet-Box (10*7) 1
inDT 96 Megaplanet-Box (10*7)
Immune Energy
DXZ
DGZ
Multiverse Displaced

[B] [x2] DL XIII Thine Immediate Mirror
|AC| 33
Planetary-Box (10*6) 1
+8 unckQQV actions and wing's unckQQV action: Implosion at CL174
33 attacks
Planetary-Box (10*6) 1 Dragonlancing per attack
Regenerate 10% of whole creature/s
DAIIZ
Legion no target
DGZ
Picks and Open Slots cannot be filled
Really Object
Offensive effects give no save
[Q29] Beholder Psionics (Psi. Freq. 29)
Nature Spells
HD 174, Str 63, Dex 40, Con 53, Int 87, Wis 77, Chr 43
Inter Str +50, Inter Dex +27, Extreme Bar Con +138, Bar Int +146, Ancillary Bar Wis +212, Massive Bar Chr +85
1,136kxp
TG Aligned with CN tendencies
Thine Immediate Mirror uses [Q29] Beholder Psionics (Psi. Freq. 29) and Nature Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Bazaar Merchant and Butcher
It comes from the Plane of the Codex

[B] [x2] DL XIII Thine Immediate Mirror
|AC| 33
Planetary-Box (10*6) 1
Regenerate 10% of whole creature/s
DAIIZ
Legion no target
DGZ
Picks and Open Slots cannot be filled

[B] [x2] DL XIII The Natural Zinc
AC 1,535
Godplanet-Box (10*9) 1
+10 bbkQppk actions and eye's bbkQppk action: Teleport Without Error at CL171
27 attacks
1 iidmg per attack
aWR 855%
No target
DGZ
DGZ
Multiverse Displaced
bs
Offensive effects ignore WR
Force Spells
[Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
HD 171, Str 60, Dex 48, Con 63, Int 89, Wis 27, Chr 35
Tera Bar Str +168, Extreme Bar Dex +108, Super Bar Con +135, Normal Int +39, Bar Wis +26, Ultra Bar Chr +52
1,136kxp
LE Aligned with LE tendencies
The Natural Zinc uses Force Spells and [Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.

It comes from the Vermin Multiverse

[B] [x2] DL XIII Thee Greenish Weasel
Stun AC 6
stumps 78
Regenerate 11% of whole creature/s
nSR 191%
DAIIZ
Legion no target
Reset (and variants) doesn't work in sight

[B] [x2] DL XIII The Outside Pantyhose
||IAC|| 15
hps 567,762
+7 h=>KG actions and wing's h=>KG action: Antimagick Field at CL174
35 attacks
1 God-Box dmg (10*5) per attack
Reverse Magic Shield 918%
Spell Turning 8
DGZ
DAIIZ
Contingency - Metallic Orb
IV
Offensive effects are resisted with CR
Fertility Spells
Wealth Spells
HD 174, Str 36, Dex 97, Con 99, Int 32, Wis 32, Chr 31
Super Bar Str +54, Tera Bar Dex +390, Super Bar Con +243, Mega Bar Int +36, Ultra Bar Wis +40, Ultra Bar Chr +36
1,136kxp
AN Aligned with JW tendencies
The Outside Pantyhose uses Fertility Spells and Wealth Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Wellfigger and Docksmen/Wharfisman
It comes from the Maelstrom

[B] [x2] DL XIII The Outside Pantyhose
||IAC|| 15
hps 567,762
Reverse Magic Shield 918%
Spell Turning 8
DGZ
DAIIZ
Contingency - Metallic Orb

[B] [x2] DL XIII Thee Smoky Quicksand
AC 2,330
istump 1
+11 h=>QQQQQQX actions and leg's h=>QQQQQQX action: Between at CL178
3 attacks
1 God-Box dmg (10*5) per attack
S.S. 93
Spell Turning 7
DBlahZ
DNZ
Picks and Open Slots cannot be filled
Capital O Object
Offensive effects ignore SR
Combat Spells
ProtoDracoLich Spells
HD 178, Str 50, Dex 98, Con 26, Int 94, Wis 52, Chr 24
Normal Str +20, Bar Dex +168, Giga Bar Con +10, Extra Bar Int +156, Giga Bar Wis +120, Ultra Bar Chr +8
1,136kxp
LW Aligned with TE tendencies
Thee Smoky Quicksand uses Combat Spells and ProtoDracoLich Spells
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.

It comes from the Elemental Plane of Platinum 78

[B] [x2] DL XIII The Off-White Arithmetic
||IAC|| 14
Infirplanet-Box (10*4hp) 1
Troll-like regen all my hp/s
Immune to 12 named spells
DRZ
DAIIZ
Familiar Immunity

[B] [x2] DL XIII Thine Substantial Skiing
AT 1,335
hps 321,776
+7 h=>KRA' actions and wing's h=>KRA' action: Prismatic Sphere at CL182
34 attacks
hps 321776 Dragonlancing per attack
Regenerate 9% of whole creature/s
No target
Immune Energy
Group no target
Picks and Open Slots cannot be filled
Pending counterspell
Offensive effects ignore U.S.
Wild Magic
Madness Spells
HD 182, Str 35, Dex 85, Con 56, Int 95, Wis 81, Chr 86
Extra Bar Str +38, Mega Bar Dex +195, Ancillary Bar Con +128, Giga Bar Int +335, Bar Wis +134, Super Bar Chr +204
1,136kxp
JG Aligned with CE tendencies
Thine Substantial Skiing uses Wild Magic and Madness Spells
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Mayor and Government Official
It comes from 1st layer of AN Discordant Opposition

[B] [x2] DL XIII Thine Substantial Skiing
AT 1,335
hps 321,776
Regenerate 9% of whole creature/s
No target
Immune Energy
Group no target
Picks and Open Slots cannot be filled

[B] [x2] DL XIII The Yellow Weather
AC 961
God-Box (10*5) 1
+12 h=>QQQQQQM actions and antenna's h=>QQQQQQM action: iHeal/iHarm at CL171
4 attacks
27 Box dmg (10*2) per attack
I.S. 89
DBlahZ
Legion no target
DBlahZ
Anti-Raise Dead/Slay Living (and variants) Shell
hs
Offensive effects ignore DR
MTG U Spells
Combat Spells
HD 171, Str 86, Dex 39, Con 32, Int 42, Wis 92, Chr 77
Mega Bar Str +198, Super Bar Dex +63, Ancillary Bar Con +32, Extra Bar Int +52, Ultra Bar Wis +280, Bar Chr +126
1,136kxp
LG Aligned with JS tendencies
The Yellow Weather uses MTG U Spells and Combat Spells
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.

It has secondary skills in Chandler and Trader/barterer
It comes from the Deeper Hole

[B] [x2] DL XIII The Natural Zinc
AC 1,535
Godplanet-Box (10^9) 1
aWR 855%
No target
DGZ
DGZ
Multiverse Displaced

[B] [x2] DL XIII Thine Heavy Apparel
AT 1,102
iiihp 1
+10 deadIQQQ"Bug" actions and wing's deadIQQQ"Bug" action: Down a Hole at CL176
22 attacks
6 stundmg per attack
Regenerate 0 iiiihp/s
No target
Psi Power Turning 12
xaustunRDeflection 3%
Immune to Necromantic Sphere Spells
Really Object
Damaging effects ignore planar displacement
[X4] Superstition Psionics (Concordant Freq. 4)
Nature Spells
HD 176, Str 25, Dex 95, Con 36, Int 73, Wis 39, Chr 64
Tera Bar Str +42, Extra Bar Dex +158, Giga Bar Con +40, Giga Bar Int +225, Tera Bar Wis +42, Giga Bar Chr +180
1,136kxp
CN Aligned with LW tendencies
Thine Heavy Apparel uses [X4] Superstition Psionics (Concordant Freq. 4) and Nature Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Tavernkeeper and Lumberyard Worker
It comes from the Demiplane of Electro-Magnetism

[B] [x2] DL XIII Thine Heavy Apparel
AT 1,102
iiihp 1
Regenerate 0 iiiihp/s
No target
Psi Power Turning 12
xaustunRDeflection 3%
Immune to Necromantic Sphere Spells

[B] [x2] DL XIV Thee Public Methane
AC 4,764
Infimplanet-Box (10^4ihp) 1
+12 hQQQT actions and claw's hQQQT action: Lower Multiplier at CL200
12 attacks
1 God-Box dmg (10^5) per attack
+18 weapon needed to hit
DMZ
DGZ
DXZ
Teleport (and variants) doesn't work in sight
b5
Offensive effects are very hard to resist (1/5 resistance towards)
Green Spells
Fertility Spells
HD 200, Str 75, Dex 92, Con 102, Int 36, Wis 31, Chr 55
Extra Bar Str +118, Massive Bar Dex +330, Inter Con +89, Ancillary Bar Int +48, Bar Wis +34, Massive Bar Chr +145
1,642kxp
TE Aligned with LN tendencies
Thee Public Methane uses Green Spells and Fertility Spells

It has secondary skills in Town Hall Employee and Apothecary
It comes from the Astral Plane

[B] [x2] DL XIII Thee Smoky Quicksand
AC 2,330
istump 1
S.S. 93
Spell Turning 7
DBlahZ
DNZ
Picks and Open Slots cannot be filled

[B] [x2] DL XIV Thee Sick Surgeon
AC 1,429
Planetary-Box (10^6) 1
+8 scrIOppX actions and hoove's scrIOppX action: Planar Displace at CL204
35 attacks
Planetary-Box (10^6) 1 Dragonlancing per attack
Inertial Barrier
Group no target
Legion no target
DXZ
Lady's Smile doesn't work in sight
Can act on opposing segment
Damaging effects ignore displacement
Aspirant/Lich Spells
[Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
HD 204, Str 97, Dex 103, Con 49, Int 71, Wis 28, Chr 27
Extra Bar Str +162, Exc Dex +91, Extra Bar Con +66, Ancillary Bar Int +188, Inter Wis +15, Super Bar Chr +27
1,642kxp
JE Aligned with LE tendencies
Thee Sick Surgeon uses Aspirant/Lich Spells and [Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
It is a size Large creature. It is 16 FTs long and weighs 3 TONs.
It has secondary skills in Healer and Boardinghouse Keeper
It comes from the Gooeyverse

[B] [x2] DL XIV Thee Sick Surgeon
AC 1,429
Planetary-Box (10^6) 1
Inertial Barrier
Group no target
Legion no target
DXZ
Lady's Smile doesn't work in sight

[B] [x2] DL XIV Thine Upstairs Pansy
iIAC 7
Mega Boxes (10^3) 74
+10 deadIOppV actions and eye's deadIOppV action: Tempus Fugit at CL202
29 attacks
1 Superplanet-Box dmg (10^7) per attack
Has (x6) [x9] DL X Reptile summons/subordinates
DSRZ
DCZ
DXZ
Immune to Wiz/Pri/Conc spells of SL 0-12
Capital O Object
Damaging effects ignore planar displacement
Peacelord Spells
Animal0 Spells
HD 202, Str 34, Dex 85, Con 29, Int 59, Wis 79, Chr 28
Bar Str +40, Massive Bar Dex +295, Tera Bar Con +18, Super Bar Int +123, Tera Bar Wis +282, Super Bar Chr +30
1,642kxp
AE Aligned with AN tendencies
Thine Upstairs Pansy uses Peacelord Spells and Animal0 Spells

It has secondary skills in Caravan Master and Fisherman
It comes from Plane of the Ultrablack

[B] [x2] DL XIII The Yellow Weather
AC 961
God-Box (10^5) 1
I.S. 89
DBlahZ
Legion no target
DBlahZ
Anti-Raise Dead/Slay Living (and variants) Shell

[B] [x2] DL XIV Thine Human Wind
iIAC 1
hps 145,600
+13 bbbRM actions and hair's bbbRM action: Teleport Without Error at CL200
18 attacks
1 istundmg per attack
DTechZ
DBlahZ
DXZ
DXZ
Lady's Smile doesn't work in sight
xaanER 3%
Lines of Text (abilities/effects are sourceless)
Sidekick Spells
Chronomancy Spells
HD 200, Str 78, Dex 30, Con 38, Int 56, Wis 106, Chr 39
Ancillary Bar Str +216, Giga Bar Dex +10, Extra Bar Con +40, Extreme Bar Int +156, Ancillary Bar Wis +328, Extreme Bar Chr +54
1,642kxp
JE Aligned with AS tendencies
Thine Human Wind uses Sidekick Spells and Chronomancy Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONs.
It has secondary skills in Smuggler and Trader/barterer
It comes from the Demiplane of Electro-Magnetism

[B] [x2] DL XIV Thine Human Wind
iIAC 1
hps 145,600
DTechZ
DBlahZ
DXZ
DXZ
Lady's Smile doesn't work in sight

[B] [x2] DL XIV The Apart Preface
AC 1,167
hps 243,936
+7 hhhJQG actions and horn's hhhJQG action: Creeping Doom at CL198
5 attacks
1 God-Box dmg (10^5) per attack
DWZ
DALIZ
DCZ
DGZ
Immune to x2 or less beings
Can act on opposing segment
Offensive effects are no resist
High Frequency Sampling
Mountain Spells
HD 198, Str 79, Dex 85, Con 56, Int 88, Wis 29, Chr 90
Massive Bar Str +265, Inter Dex +72, Extra Bar Con +80, Extreme Bar Int +348, Tera Bar Wis +18, Tera Bar Chr +348
1,642kxp
AS Aligned with JE tendencies
The Apart Preface uses High Frequency Sampling and Mountain Spells

It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Fighter, Mercenary and Stablekeeper
It comes from the City of Doors/Sigil

[B] [x2] DL XIV Thee Public Methane
AC 4,764
Infinitplanet-Box (10^4)hp 1
+18 weapon needed to hit
DMZ
DGZ
DXZ
Teleport (and variants) doesn't work in sight

[B] [x2] DL XIV Thou Some Taxi
|||AC|| 15
hps 133,728
+7 dead|Q=<C' actions and eye's dead|Q=<C' action: Duplicate Monster at CL199
38 attacks
39 iidmg Cascade Ramming per attack
I.S. 103
No target
Immune Energy
No target
Immune to a SEL=8 or less status effect
b5
Offensive effects ignore IR
Atheist(-7) Spells
Eelemental, Nec. Spells
HD 199, Str 81, Dex 80, Con 34, Int 61, Wis 108, Chr 40
Massive Bar Str +275, Super Bar Dex +186, Bar Con +40, Normal Int +25, Mega Bar Wis +264, Mega Bar Chr +60
1,642kxp
AN Aligned with J5 tendencies
Thou Some Taxi uses Atheist(-7) Spells and Eelemental, Nec. Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Carter and Chemist
It comes from the Realm of the Set

[B] [x2] DL XIV Thou Some Taxi
|||AC|| 15
hps 133,728
I.S. 103
No target
Immune Energy
No target
Immune to a SEL=8 or less status effect

[B] [x2] DL XIV Thee Direct Jellyfish
AC 1,656
Planetary-Box (10^6) 1
+9 unckRT actions and hair's unckRT action: Clone at CL209
18 attacks
4 Mega-Box dmg (10^3) per attack
Displaced
DGZ
Psi Power Turning 11
Group no target
Lady's Smile doesn't work in sight
b5
Offensive effects are hard to resist (1/2 resistance towards)
[Q.-5] The Nothing Psionics (Psi. Freq. -5)
Dracolich Spells
HD 209, Str 75, Dex 51, Con 73, Int 75, Wis 60, Chr 28
Ultra Bar Str +212, Ancillary Bar Dex +108, Ultra Bar Con +204, Super Bar Int +171, Massive Bar Wis +170, Normal Chr +9
1,642kxp
JN Aligned with CN tendencies

It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS.
It has secondary skills in Merchants' Guild Officer and Hunter/fisher (hook and line)
It comes from the Astral Plane

[B] [x2] DL XIV Thine Upstairs Pansy
iAC 7
Mega Boxes (10^3) 74
Has (x6) [x9] DL X Reptile summons/subordinates
DSRZ
DCZ
DXZ
Immune to Wiz/Pri/Conc spells of SL 0-12

[B] [x2] DL XIV The Sea Composition
AC - (dash)
iiihp 1
+12 hhrZ actions and arm's hhrZ action: iHeal/iHarm at CL202
28 attacks
111 Hull dmg per attack
Real body is elsewhere
No target
Psi Power Turning 7
DIZ
Picks and Open Slots cannot be filled
b5
Offensive effects are resisted with NR
[Q18] Synnibarr (Radiation) Psionics (Psi. Freq. 18)
Clerical Elemental2 Spells
HD 202, Str 41, Dex 58, Con 93, Int 37, Wis 71, Chr 87
Ultra Bar Str +76, Giga Bar Dex +150, Normal Con +41, Massive Bar Int +55, Massive Bar Wis +225, Tera Bar Chr +330
1,642kxp
JN Aligned with CW tendencies
The Sea Composition uses [Q18] Synnibarr (Radiation) Psionics (Psi. Freq. 18) and Clerical Elemental2 Spells
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Farmer and Woodworker/cabinetmaker
It comes from Oearth (Greyhawk)

[B] [x2] DL XIV The Sea Composition
AC - (dash)
iiihp 1
Real body is elsewhere
No target
Psi Power Turning 7
DIZ
Picks and Open Slots cannot be filled

[B] [x2] DL XIV Thine Electrical Ounce
|AC| 76
iiihp 1
+7 hhhQQQZ actions and claw's hhhQQQZ action: Raise Dead/Slay Living at CL205
31 attacks
42 level drain per attack
+28 weapon needed to hit
No target
DPZ
Group no target
Anti-Fire Maze (and variants) Shell
Speaking action
Damaging effects are vile dmg
Legendary Officer (SF8) Spells
[Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
HD 205, Str 56, Dex 88, Con 82, Int 79, Wis 92, Chr 63
Extra Bar Str +80, Giga Bar Dex +300, Massive Bar Con +280, Bar Int +130, Giga Bar Wis +320, Extreme Bar Chr +198
1,642kxp
LG Aligned with CG tendencies

It is a size Macro-Fine creature. It is 512 FTs long and weighs 67,109 TONS.
It has secondary skills in Carter and Foundry Worker
It comes from the Realm of the Set

[B] [x2] DL XIV The Apart Preface
AC 1,167
hps 243,936
DWZ
DALIZ
DCZ
DGZ
Immune to x2 or less beings

[B] [x2] DL XIV Thee Alive Syrup
iAC 51
hps 724,360
+8 hhOpps actions and antenna's hhOpps action: Minor Globe of Invulnerability at CL199
18 attacks
40 level drain per attack
Has (x5) [x3] DL VII Immortal summons/subordinates
aaaiuXRAbsorption 398%
DGZ
Immune Energy
Implosion (and variants) doesn't work in sight
bv
Offensive effects ignore IR
[Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E)
[X-40] (old Psi-4)
HD 199, Str 38, Dex 92, Con 85, Int 86, Wis 90, Chr 49
Bar Str +48, Inter Dex +79, Ultra Bar Con +252, Ultra Bar Int +256, Extreme Bar Wis +360, Mega Bar Chr +87
1,642kxp
AE Aligned with LN tendencies
Thee Alive Syrup uses [Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E) and [X-40] (old Psi-4)
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Woodcutter and Merchant
It comes from the Vermin Multiverse

[B] [x2] DL XIV Thee Alive Syrup
iAC 51
hps 724,360
Has (x5) [x3] DL VII Immortal summons/subordinates
aaaiuXRAbsorption 398%
DGZ
Immune Energy
Implosion (and variants) doesn't work in sight

[B] [x2] DL XIV Thee Most Paperback
AC - (dash)
iihps 10
+13 JQ=>P actions and head's JQ=>P action: Continuous at CL199
41 attacks
1 Planetary-Box dmg (10^6) per attack
Troll-like regen all my hp/s
Group no target
DGZ
Group no target
Multiverse Displaced
b6
Offensive effects ignore WR
[Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E)
Animal Spells
HD 199, Str 51, Dex 53, Con 62, Int 64, Wis 86, Chr 95
Tera Bar Str +114, Super Bar Dex +105, Normal Con +26, Mega Bar Int +132, Ultra Bar Wis +256, Mega Bar Chr +225
1,642kxp
AN Aligned with CE tendencies

Thee Direct Jellyfish uses [Q-5] The Nothing Psionics (Psi. Freq. -5) and DracoLich Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBS.
It has secondary skills in Monastery Worker and Bazaar Merchant
It comes from the City of Doors/Sigil

[B] [x2] DL XIV Thee Direct Jellyfish
AC 1,656
Planetary-Box (10^6) 1
Displaced
DGZ
Psi Power Turning 11
Group no target
Lady's Smile doesn't work in sight

[B] [x2] DL XIV Thou Consistent Handball
[|AC|] 19
Godplanet-Box (10^9) 1
+10 unCQQQB actions and mouth's unCQQB action: Invisibility at CL209
40 attacks
1 Super-Box dmg (10^4) per attack
Has (x6) [x9] DL VII Alien summons/subordinates
Spell Turning 14
DBlahZ
xistunR 4%
Familiar Immunity
Filibustering to convince PCs to yield the half segment
Offensive effects are hard to resist (1/2 resistance towards)
Cthulhu Spells
Technology Spells
HD 209, Str 98, Dex 83, Con 60, Int 68, Wis 75, Chr 75
Extreme Bar Str +408, Massive Bar Dex +285, Ancillary Bar Con +144, Mega Bar Int +144, Super Bar Wis +171, Inter Chr +62
1,642kxp
AS Aligned with TG tendencies
Thou Consistent Handball uses Cthulhu Spells and Technology Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Docksmen/Wharfsman and Thatcher
It comes from the Ethereal Plane

[B] [x2] DL XIV Thou Consistent Handball
[|AC|] 19
Godplanet-Box (10^9) 1
Has (x6) [x9] DL VII Alien summons/subordinates
Spell Turning 14
DBlahZ
xistunR 4%
Familiar Immunity

[B] [x2] DL XV Thou Minute Path
|AC| 66
iiihp 1
+10 slowKQQQQQX actions and antenna's slowKQQQQQX action: Raise Dead Fully/Slay Living Fully at CL232
26 attacks
870 Hull dmg per attack
U.S. 120
Spell Turning 9
Psi Skins 120
DAIIZ
Chain Cont. - Raise Dead Fully/Slay Living Fully - Cont. - Fire Maze
Pending counterspell
Offensive effects are no resist
Demolitionist Weapons
[Q24.4] Intelligent Item Psionics
HD 232, Str 114, Dex 51, Con 108, Int 110, Wis 64, Chr 52
Utmost Bar Str +560, Super Bar Dex +99, Mega Bar Con +264, Ancillary Bar Int +344, Mega Bar Wis +132, Excessive Bar Chr +112
2,311kxp

Thine Electrical Ounce uses Legendary Officer (SFB) Spells and [Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
It is a size Macro-Diminutive creature. It is 1024 FTs long and weighs 536,871 TONS.
It has secondary skills in Servant, Hired and Judge
It comes from the 1st layer of CE Abyss

[B] [x2] DL XIV Thine Electrical Ounce
|AC| 76
iihp 1
+28 weapon needed to hit
No target
DPZ
Group no target
Anti-Fire Maze (and variants) Shell

[B] [x2] DL XV The Transparent Unit
AC 5,738
iihp 1
+10 bbblQB' actions and hoove's bbblQB' action: Reset at CL238
43 attacks
1,815 dmg per attack
Continuous Meteor Swarm
Spell Turning 14
DCZ
Immune Energy
Anti-Unlimited Wish (and variants) Shell
bX
Offensive effects ignore DR
Cartographer2 Improved spells
Charm Spells
HD 238, Str 69, Dex 92, Con 95, Int 45, Wis 55, Chr 30
Extra Bar Str +106, Extreme Bar Dex +372, Tera Bar Con +378, Ultra Bar Int +92, Normal Wis +22, Exc Chr +18
2,311kxp
LS Aligned with TN tendencies
The Transparent Unit uses Cartographer2 Improved spells and Charm Spells
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Bowyer/fletcher and Moneylender
It comes from the Plane of the Codex

[B] [x2] DL XV The Transparent Unit
AC 5,738
iihp 1
Continuous Meteor Swarm
Spell Turning 14
DCZ
Immune Energy
Anti-Unlimited Wish (and variants) Shell

[B] [x2] DL XV Thee Best Dipstick
|AC| 42
iiihp 1
+15 bKQG actions and hoove's bKQG action: Shocking Grasp at CL236
47 attacks
2 Mega-Box dmg (10^3) per attack
Continuous Otto's Irresistible Dance
DXZ
Psi Power Turning 12
DAIIZ
Immune to Necromancy School Spells
Pending counterspell
Offensive effects are hard to resist (1/2 resistance towards)
[X3] Cheat Codes
Myrmecology Spells
HD 236, Str 84, Dex 37, Con 100, Int 58, Wis 46, Chr 48
Inter Str +71, Massive Bar Dex +55, Super Bar Con +246, Extreme Bar Int +168, Ultra Bar Wis +96, Massive Bar Chr +110
2,311kxp

Thee Most Paperback uses [Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E) and Animal Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Vigilante and Ropemaker
It comes from the Ethereal Plane

[B] [x2] DL XIV Thee Most Paperback
AC - (dash)
ihps 10
Troll-like regen all my hp/s
Group no target
DGZ
Group no target
Multiverse Displaced

[B] [x2] DL XV Thou Old Expert
[|AC|] 28
Mega Boxes (10^3) 160
+12 hhhIQQQQC' actions and horn's hhhIQQQQC' action: Time Stop at CL236
8 attacks
1 God-Box dmg (10^5) per attack
DWZ
DAIIZ
DPZ
DIZ
Planar Displaced
Speaking action
Offensive effects are hard to resist (1/2 resistance towards)
[Q19] The Force Psionics (Psi. Freq. 19)
Brass Gnat Spells
HD 236, Str 72, Dex 113, Con 84, Int 87, Wis 49, Chr 52
Excessive Bar Str +252, Tera Bar Dex +486, Normal Con +37, Super Bar Int +207, Ancillary Bar Wis +100, Extra Bar Chr +72
2,311kxp
TW Aligned with AS tendencies
Thou Old Expert uses [Q19] The Force Psionics (Psi. Freq. 19) and Brass Gnat Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBS.
It has secondary skills in Herbalist and Thieves' Guild Officer
It comes from the Deeper Hole

[B] [x2] DL XV Thou Old Expert
[|AC|] 28
Mega Boxes (10^3) 160
DWZ
DAIIZ
DPZ
DIZ
Planar Displaced

[B] [x2] DL XV Thou Blackened Hearing
AC 1,060
Mega Boxes (10^3) 320
+15 bblIM actions and hair's bblIM action: Shocking Grasp at CL234
30 attacks
1 idmg per attack
Inverse Anti-Godly Shield 1219%
Spell Turning 14
No target
DAIIZ
Picks and Open Slots cannot be filled
DEZ
Offensive effects ignore ER
[Q-6] Angelic / Gaea / First Evil Paionics (Psi. Freq. -6 G/N/E)
Combat Spells
HD 234, Str 110, Dex 38, Con 96, Int 64, Wis 109, Chr 87
Extra Bar Str +188, Super Bar Dex +60, Inter Con +83, Ultra Bar Int +168, Extreme Bar Wis +474, Extra Bar Chr +142
2,311kxp

AG Aligned with JN tendencies
Thou Minute Path uses Demolitionist Weapons and [Q24.4] Intelligent Item Psionics
It is a size Macro-Fine creature. It is 512 FTs long and weighs 67,109 TONS.
It has secondary skills in Taxidermist and Jeweler/lapidary
It comes from the 3rd layer of (C/T)G Happy Hunting Grounds / Beastlands

[B] [x2] DL XV Thou Minute Path
iAC 66
iiiihp 1
U.S. 120
Spell Turning 9
Psi Skins 120
DAIIZ
Chain Cont. - Raise Dead Fully/Slay Living Fully - Cont. - Fire Maze

[B] [x2] DL XV Thou Wild Water
AC 3,410
Godplanet-Box (10^9) 1
+11 hhhIQB' actions and horn's hhhIQB' action: Time Stop at CL236
4 attacks
1 iidmg per attack
DR all/ -
DBlahZ
DBlahZ
DXZ
Multiverse Displaced
hX
Offensive effects ignore U.S.
Legendary Officer (SFB) Spells
[Q24.4] Intelligent Item Psionics
HD 236, Str 43, Dex 65, Con 78, Int 40, Wis 81, Chr 62
Extreme Bar Str +78, Utmost Bar Dex +217, Extreme Bar Con +288, Extreme Bar Int +60, Exc Wis +69, Massive Bar Chr +180
2,311exp
AS Aligned with CW tendencies
Thou Wild Water uses Legendary Officer (SFB) Spells and [Q24.4] Intelligent Item Psionics
It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS.
It has secondary skills in Bowyer/fletcher and Public Bathkeeper
It comes from the Elemental Plane of White Jelly [Angband]

[B] [x2] DL XV Thou Wild Water
AC 3,410
Godplanet-Box (10^9) 1
DR all/ -
DBlahZ
DBlahZ
DXZ
Multiverse Displaced

[B] [x2] DL XV The East Amusement
AC 5,109
hps 449,985
+15 bQQQQO actions and arm's bQQQQO action: Reverse Gravity at CL229
43 attacks
6 Mega-Box dmg (10^3) per attack
Displaced
DCZ
DAIIZ
DAIIZ
Planar Displaced
Pending immunity
Offensive effects ignore PR
Legendary Officer (SFB) Spells
[Q16] Golem/Intelligent Item Psionics (Psi. Freq. 16)
HD 229, Str 87, Dex 87, Con 59, Int 111, Wis 98, Chr 104
Excessive Bar Str +357, Tera Bar Dex +330, Super Bar Con +123, Mega Bar Int +273, Tera Bar Wis +396, Giga Bar Chr +380

LE Aligned with AN tendencies
Thee Best Dipstick uses [X3] Cheat Codes and Myrmecology Spells
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Artist/Sculptor and Servant, Indentured
It comes from the 16th layer of the Hole

[B] [x2] DL XV Thee Best Dipstick
[AC] 42
iiiihp 1
Continuous Otto's Irresistible Chase
DXZ
Psi Power Turning 12
DAIIZ
Immune to Necromancy School Spells

[B] [x2] DL XV Thee Inevitable Jet
AC 574
ihps 55
+14 deadKRRE actions and head's deadKRRE action: Fix at CL231
47 attacks
14 iidmg Cascade Ramming per attack
Displaced
Group no target
Immune to 8 named psi powers
DXZ
Immune to x2 or less beings
hV
Offensive effects are very hard to resist (1/5 resistance towards)
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
MTG R Spells
HD 231, Str 43, Dex 27, Con 61, Int 44, Wis 60, Chr 107
Ancillary Bar Str +76, Super Bar Dex +27, Ancillary Bar Con +148, Massive Bar Int +90, Extra Bar Wis +88, Extreme Bar Chr +462
2,311exp
TE Aligned with AW tendencies
Thee Inevitable Jet uses [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and MTG R Spells
It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS.
It has secondary skills in Beggar and Diplomat
It comes from the Temporalverse

[B] [x2] DL XV Thee Inevitable Jet
AC 574
ihps 55
Displaced
Group no target
Immune to 8 named psi powers
DXZ
Immune to x2 or less beings

[B] [x2] DL XV Thine Positive Case
[AC] 56
ihp (2 I's) 1
+10 b=LRB actions and mouth's b=LRB action: Powerword Kill at CL226
37 attacks
15 Hull dmg per attack
#N/A
DAIIZ
DRZ
DBlahZ
Chain Cont. - Powerword Kill - Cont. - As You Are
iER 452%
Offensive effects are no resist
MTG R Spells
[Q7] Undead Psionics (Psi. Freq. 7)
HD 226, Str 27, Dex 52, Con 30, Int 100, Wis 104, Chr 94
Normal Str +8, Massive Bar Dex +130, Normal Con +10, Utmost Bar Int +462, Ancillary Bar Wis +320, Mega Bar Chr +222

TE Aligned with AS tendencies
Thou Blackened Hearing uses [Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E) and Combat Spells
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Miner and Astrologer
It comes from Birthright

[B] [x2] DL XV Thou Blackened Hearing
AC 1,060
Mega Boxes (10^3) 320
Inverse Anti-Godly Shield 1219%
Spell Turning 14
No target
DAIIZ
Picks and Open Slots cannot be filled

[B] [x2] DL XV The Nervous Orchid
AT 648
ihp (2 I's) 1
+13 scrLG actions and hoove's scrLG action: Step Out of It at CL234
19 attacks
47 level drain per attack
Inverse Salt Shield 1215%
Immune Energy
DAIIZ
Immune Energy
Weird zone
Really Object
Damaging effects ignore displacement
Pick from T-Bear's Bag
MTG R Spells
HD 234, Str 54, Dex 54, Con 47, Int 90, Wis 29, Chr 85
Giga Bar Str +130, Extra Bar Dex +76, Inter Con +34, Ultra Bar Int +272, Bar Wis +30, Extra Bar Chr +138
2,311exp
JN Aligned with LS tendencies
The Nervous Orchid uses Pick from T-Bear's Bag and MTG R Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Servant, Hired and Healer
It comes from Oearth (Greyhawk)

[B] [x2] DL XV The Nervous Orchid
AT 648
ihp (2 I's) 1
Inverse Salt Shield 1215%
Immune Energy
DAIIZ
Immune Energy
Weird zone

[B] [x2] DL XV The Empty Tortoise
iAC 6
lileps 41
+9 LM actions and leg's LM action: Create Demiplane at CL233
2 attacks
Can cast 1 spell/power per attack
Real body is elsewhere
No target
Psi Power Turning 11
xumXRAbsorption 3%
Immune to Invocation/Evocation School Spells
Really Object
Prepared effects are very hard to dispel (8x to dispel)
[Q8] Cyberspace (Technology/Animation) Psionics (Psi. Freq. 8)
[Q7] Undead Psionics (Psi. Freq. 7)
HD 233, Str 102, Dex 89, Con 54, Int 46, Wis 61, Chr 103
Ancillary Bar Str +312, Mega Bar Dex +207, Super Bar Con +108, Bar Int +64, Inter Wis +48, Massive Bar Chr +385

2,311ksp
JS Aligned with TN tendencies
The East Amusement uses Legendary Officer (SFB) Spells and [Q16] Golem/Intelligent Item Psionics (Psi. Freq. 16)
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Dancer and Miner
It comes from the 1st layer of TE Hades / Gray Waste

[B] [x2] DL XV The East Amusement
AC 5,109
hps 449,985
Displaced
DCZ
DAIIZ
DAIIZ
Planar Displaced

[B] [x2] DL XV Thou Browny Herring
AC 2,049
Multiple ihp (1 i's) (x17 Totals) 30
+12 bbKRX actions and hair's bbKRX action: Word of Recall at CL226
13 attacks
1 idng per attack
Real body is elsewhere
Spell Skins 117
IblahRReflection 1130%
DBlahZ
Immune to x2 or less beings
Can act on opposing segment
Prepared effects are very hard to dispel (8x to dispel)
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
[Q54] DC Psionics (Psi. Freq. 54)
HD 226, Str 30, Dex 52, Con 44, Int 92, Wis 56, Chr 27
Giga Bar Str +10, Utmost Bar Dex +126, Giga Bar Con +80, Bar Int +156, Giga Bar Wis +140, Mega Bar Chr +21
2,311ksp
CW Aligned with AW tendencies
Thou Browny Herring uses [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and [Q54] DC Psionics (Psi. Freq. 54)
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Juggler/Mime and Peasant
It comes from the 1st layer of CG Olympus / Arboria

[B] [x2] DL XV Thou Browny Herring
AC 2,049
Multiple ihp (1 i's) (x17 Totals) 30
Real body is elsewhere
Spell Skins 117
IblahRReflection 1130%
DBlahZ
Immune to x2 or less beings

[B] [x2] DL XVI Thine Carmine Collar
AC 761
Superplanet-Box (10^8) 1
+14 deadQQQE actions and head's deadQQQE action: Forcecage at CL272
33 attacks
1 Planetary-Box dmg (10^6) per attack
DWZ
Spell Skins 140
Immune to 12 named psi powers
DMZ
Duplicate Monster zone
HV
Offensive effects ignore TR
Fertility Spells
Giant Robot8 Spells
HD 272, Str 77, Dex 84, Con 120, Int 93, Wis 73, Chr 62

2,311ksp
TG Aligned with AG tendencies
Thine Positive Case uses MTG R Spells and [Q7] Undead Psionics (Psi. Freq. 7)
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Artist/Sculptor and Herbalist
It comes from the Menagerie Project

[B] [x2] DL XV Thine Positive Case
iAC 56
Iihp (2 i's) 1
DAIIZ
DRZ
DBlahZ
Chain Cont. - Powerword Kill - Cont. - As You Are

[B] [x2] DL XVI The Various Lunch
iAC 30
Super Boxes (10^4) 116
+8 hhhLQX actions and arm's hhhLQX action: Shocking Grasp at CL259
49 attacks
Super Boxes (10^4) 116 Dragonlancing per attack
Immune Matter
DMZ
DAIIZ
xaalunstunRAbsorption 4%
Picks and Open Slots cannot be filled
bS
Offensive effects ignore MR
Travellers Spells
[Q16] Golem/Intelligent Item Psionics (Psi. Freq. 16)
HD 259, Str 100, Dex 28, Con 110, Int 59, Wis 65, Chr 96
Massive Bar Str +370, Excessive Bar Dex +56, Mega Bar Con +270, Ultra Bar Int +148, Bar Wis +102, Tera Bar Chr +384
3,180ksp
JN Aligned with CN tendencies
The Various Lunch uses Travellers Spells and [Q16] Golem/Intelligent Item Psionics (Psi. Freq. 16)
It is a size Macro-Fine creature. It is 512 FTs long and weighs 67,109 TONS.
It has secondary skills in Mayor and Mayor
It comes from the Deeper Hole

[B] [x2] DL XVI The Various Lunch
iAC 30
Super Boxes (10^4) 116
Immune Matter
DMZ
DAIIZ
xaalunstunRAbsorption 4%
Picks and Open Slots cannot be filled

[B] [x2] DL XVI The Effective Wood
Touch AC 8,458
Multiple Super Boxes (10^4) (x2 Totals) 25
+9 b==KQQQT actions and leg's b==KQQQT action: Create Demiplane at CL272
28 attacks
Can cast 1 spell/power per attack
DWZ
DXZ
Immune to 10 named psi powers
DIZ
Familiar Immunity
HG
Offensive effects ignore S.S.
Captain Spells
Moon Spells
HD 272, Str 110, Dex 118, Con 41, Int 120, Wis 106, Chr 122

2,311ksp
CN Aligned with LG tendencies
The Empty Tortoise uses [Q8] Cyberspace (Technology/Animation) Psionics (Psi. Freq. 8) and [Q7] Undead Psionics (Psi. Freq. 7)
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Bartender and Animal Trainer
It comes from the Elemental Plane of Tungsten 74

[B] [x2] DL XV The Empty Tortoise
iAC 6
Iifepps 41
Real body is elsewhere
No target
Psi Power Turning 11
xiunXRRAbsorption 3%
Immune to Invocation/Evocation School Spells

[B] [x2] DL XVI Thine Tall Profit
iiAC 14
hps 1,335,488
+14 h==IQQQ"Bug" actions and horn's h==IQQQ"Bug" action: Prismatic Sphere at CL271
34 attacks
1 istundmg per attack
DWZ
DBlahZ
DRZ
xaalunstunRArmoring 4%
Immune to an E=16 or less element/eelement
Really Object
Prepared effects are very hard to dispel (8x to dispel)
[Q8] Cyberspace (Technology/Animation) Psionics (Psi. Freq. 8)
[Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
HD 271, Str 77, Dex 104, Con 88, Int 54, Wis 44, Chr 87
Inter Str +64, Exorbitant Bar Dex +528, Giga Bar Con +300, Bar Int +80, Bar Wis +60, Extreme Bar Chr +342
3,180ksp
CW Aligned with AN tendencies
Thine Tall Profit uses [Q8] Cyberspace (Technology/Animation) Psionics (Psi. Freq. 8) and [Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Locksmith and Healer
It comes from the Elemental Plane of Gray Goo

[B] [x2] DL XVI Thine Tall Profit
iAC 14
hps 1,335,488
DWZ
DBlahZ
DRZ
xaalunstunRArmoring 4%
Immune to an E=16 or less element/eelement

[B] [x2] DL XVI The Current Marimba
AC 3,503
Boxes (10^2) 4,570
+12 h==LQQF actions and hair's h==LQQF action: Planet Swarm at CL262
29 attacks
773 random stat dmg per attack
I.S. 135
No target
Legion no target
DIZ
Immune to an E=8 or less element/eelement
aiunER 524%
Prepared effects are very hard to dispel (8x to dispel)
Sky Spells
[Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
HD 262, Str 111, Dex 120, Con 113, Int 37, Wis 106, Chr 38

Exc Str +65, Normal Dex +37, Massive Bar Con +470, Extreme Bar Int +378, Giga Bar Wis +225, Bar Chr +96
3,180kxp
AE Aligned with AE tendencies
Thine Carmine Collar uses Fertility Spells and Giant Robot8 Spells
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Jeweler and Town Drunk
It comes from the Ultraplans

[B] [x2] DL XVI Thine Carmine Collar
AC 761
Superplanet-Box (10^8) 1
DWZ
Spell Skins 140
Immune to 12 named psi powers
DNZ
Duplicate Monster zone

[B] [x2] DL XVI Thee Evening Tie
iiAC 10
iiihp 1
+12 hhhQQQQQV actions and hair's hhhQQQQQV action: Magic Jar at CL264
13 attacks
1 Planetary-Box dmg (10^6) per attack
Has (x4) [x10] DL X Insect summons/subordinates
xaaainGR 3%
DRZ
Legion no target
Immune to CR
bv
Damaging effects are vile dmg
Tank Spells
Nature Spells
HD 264, Str 122, Dex 84, Con 69, Int 47, Wis 61, Chr 71
Exorbitant Bar Str +672, Utmost Bar Dex +350, Normal Con +29, Ultra Bar Int +100, Tera Bar Wis +174, Extreme Bar Chr +246
3,180kxp
LS Aligned with LW tendencies
Thee Evening Tie uses Tank Spells and Nature Spells
It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS.
It has secondary skills in Chef and Bartender
It comes from the Phlogiston

[B] [x2] DL XVI Thee Evening Tie
iiAC 10
iiihp 1
Has (x4) [x10] DL X Insect summons/subordinates
xaaainGR 3%
DRZ
Legion no target
Immune to CR

[B] [x2] DL XVI Thine Gross Crown
AC 1,607
ihps 108
+8 slowLQQQF actions and leg's slowLQQQF action: Fireball at CL268
29 attacks
ihps 108 Dragonlancing per attack
Raise Dead/Stay Living Shield
DSRZ
Immune Energy
DXZ
Lady's Smile doesn't work in sight
Banhammer something in the room (as a Special)
Offensive effects ignore GR
MTG W Spells
Nature Spells

Extra Bar Str +188, Extreme Bar Dex +528, Utmost Bar Con +49, Bar Int +212, Massive Bar Wis +400, Ancillary Bar Chr +392
3,180kxp
TS Aligned with LS tendencies
The Effective Wood uses Captain Spells and Moon Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Stoneworker and Slave
It comes from the 4th layer of L(N/E) Acheron

[B] [x2] DL XVI The Effective Wood
Touch AC 8,458
Multiple Super Boxes (10^4) (x2 Totals) 25
DWZ
DXZ
Immune to 10 named psi powers
DIZ
Familiar Immunity

[B] [x2] DL XVI Thou Violet Change
AC - (dash)
Superplanet-Box (10^8) 1
+10 h==JQQQA' actions and hoove's h==JQQQA' action: Time Stop at CL259
6 attacks
1 Superplanet-Box dmg (10^7) per attack
Loop / Looporal Shield 1344%
Immune to 14 named spells
Legion no target
DIZ
Picks and Open Slots cannot be filled
Fillbustering to convince PCs to yield the half segment
Offensive effects are very hard to resist (1/8 resistance towards)
Planeswalker Artificer Item
MTG R Spells
HD 259, Str 74, Dex 62, Con 109, Int 87, Wis 77, Chr 99
Excessive Bar Str +266, Bar Dex +96, Extra Bar Con +186, Giga Bar Int +295, Extra Bar Wis +122, Massive Bar Chr +365
3,180kxp
LE Aligned with CW tendencies
Thou Violet Change uses Planeswalker Artificer Item and MTG R Spells
It is a size Macro-Tiny creature. It is 2048 FTs long and weighs 4,294,968 TONS.
It has secondary skills in Tavernkeeper and Church/Temple Employee
It comes from the Elemental Plane of Animation (Force+Positive)

[B] [x2] DL XVI Thou Violet Change
AC - (dash)
Superplanet-Box (10^8) 1
Loop / Looporal Shield 1344%
Immune to 14 named spells
Legion no target
DIZ
Picks and Open Slots cannot be filled

[B] [x2] DL XVI Thou Gross Coil
AC 3,185
hps 1,283,440
+12 KRRN actions and claw's KRRN action: Invisibility at CL263
34 attacks
Can cast 1 spell/power per attack
DR all/
DBlahZ
DCZ
uNRArmoring 1315%
Sanctuary (and variants) doesn't work in sight
Can act on opposing segment
Damaging effects ignore planar displacement
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
[X7] Divine (Immortal/Godly) Powers (Concordant Freq. 7)

Tera Bar Str +474, Extra Bar Dex +208, Exc Con +101, Bar Int +46, Exorbitant Bar Wis +544, Exc Chr +26
3,180kxp
LN Aligned with TN tendencies
The Current Marimba uses Sky Spells and [Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
It is a size Colossal creature. It is 128 FTs long and weighs 1,049 TONS.
It has secondary skills in Ferrymen and Doctor/Dentist
It comes from the Elemental Plane of Seaborgium 106

[B] [x2] DL XVI The Current Marimba
AC 3,503
Boxes (10^2) 4,570
I.S. 135
No target
Legion no target
DIZ
Immune to an E=8 or less element/eelement

[B] [x2] DL XVI Thou Chicken Restaurant
AC 889
hps 1,123,584
+8 deadQQQQ"Bug" actions and mouth's deadQQQQ"Bug" action: Fireball at CL266
22 attacks
2,144 dmg per attack
Immune Matter
Immune Energy
DCZ
DBlahZ
Immune to Wiz/Pri/Conc spells of SL 0-8
hx
Offensive effects ignore TR
Fear Spells
Rogue Abilities
HD 266, Str 51, Dex 100, Con 88, Int 32, Wis 101, Chr 38
Tera Bar Str +114, Normal Dex +45, Ancillary Bar Con +256, Massive Bar Int +30, Extreme Bar Wis +426, Extreme Bar Chr +48
3,180kxp
TG Aligned with JE tendencies
Thou Chicken Restaurant uses Fear Spells and Rogue Abilities
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Docksmen/Wharfsman and Farmer
It comes from the Phlogiston

[B] [x2] DL XVI Thou Chicken Restaurant
AC 889
hps 1,123,584
Immune Matter
Immune Energy
DCZ
DBlahZ
Immune to Wiz/Pri/Conc spells of SL 0-8

[B] [x2] DL XVI Thee Live Vermicelli
||IAC|| 15
Infinitplanet-Box (10^4ihp) 1
+14 b==JRO actions and mouth's b==JRO action: Reset at CL270
32 attacks
3 Mega-Box dmg (10^3) per attack
U.S. 139
DBlahZ
Group no target
aaINRArmoring 1350%
Magic Jar zone
bv
Offensive effects don't drop when you drop
Chaos Spells
Nature Spells

HD 268, Str 75, Dex 102, Con 101, Int 105, Wis 120, Chr 55
Ancillary Bar Str +204, Exc Dex +90, Mega Bar Con +243, Ultra Bar Int +332, Exc Wis +108, Utmost Bar Chr +147
3,180kxp
JE Aligned with JS tendencies
Thine Gross Crown uses MTG W Spells and Nature Spells
It is a size Macro-Diminutive creature. It is 1024 FTs long and weighs 536,871 TONS.
It has secondary skills in Wellkeeper and Madman
It comes from the 1st layer of (C/T)G Happy Hunting Grounds / Beastlands

[B] [x2] DL XVI Thine Gross Crown
AC 1,607
ihps 108
Raise Dead/Slay Living Shield
DSRZ
Immune Energy
DCZ
Lady's Smile doesn't work in sight

[B] [x2] DL XVI Thou Snowy Nation
iAC 109
ihp (1 f's) 111
+11 deadKD actions and leg's deadKD action: Prismatic Spray at CL265
53 attacks
1 istumdmg per attack
Inertial Barrier
Immune to 14 named spells
IstunR 1325%
iIRAbsorption 1325%
Globe of Invulnerability (and variants) doesn't work in sight
Pending counterspell
Prepared effects are very hard to dispel (8x to dispel)
Creation Spells
MTG G Spells
HD 265, Str 55, Dex 71, Con 102, Int 56, Wis 47, Chr 39
Utmost Bar Str +147, Super Bar Dex +159, Super Bar Con +252, Exc Int +44, Super Bar Wis +87, Massive Bar Chr +265
3,180kxp
AN Aligned with JG tendencies
Thou Snowy Nation uses Creation Spells and MTG G Spells
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Furnituremaker and Trader/barterer
It comes from the City of Doors/Signl

[B] [x2] DL XVI Thou Snowy Nation
iAC 109
ihp (1 f's) 111
Inertial Barrier
Immune to 14 named spells
IstunR 1325%
iIRAbsorption 1325%
Globe of Invulnerability (and variants) doesn't work in sight

[B] [x3] DL XVII The Actual Authorization
iAC 79
hps 2,055,300
+13 hLQF actions and hair's hLQF action: Prismatic Spray at CL300
33 attacks
Can cast 1 spell/power per attack
DWZ
DAIIZ
DCZ
xanAIRReflection 4%
Multiverse Displaced
hx
Offensive effects ignore TR
[X3] Cheat Codes

HD 263, Str 60, Dex 83, Con 119, Int 53, Wis 75, Chr 80
Ultra Bar Str +152, Mega Bar Dex +189, Mega Bar Con +297, Super Bar Int +105, Mega Bar Wis +165, Extreme Bar Chr +300
3,180kxp
TG Aligned with AG tendencies
Thou Gross Coil uses [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and [X7] Divine (Immortal/Godly) Powers (Concordant Fre
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Guild Officer and Woodworker/cabinetmaker
It comes from the Plane of Shangri-la

[B] [x2] DL XVII Thou Gross Coil
AC 3,185
hps 1,283,440
DR all/ -
DBlahZ
DCZ
uNRArmoring 1315%
Sanctuary (and variants) doesn't work in sight

[B] [x3] DL XVII Thine Most Quiet
[AC] 45
Super Boxes (10^4) 103
+16 unclRA' actions and tentacle's unclRA' action: Prismatic Spray at CL302
61 attacks
206 random stat dmg per attack
Blink Wounding
Legion no target
Group no target
DGZ
Immune to an E=15 or less element/eelement
bx
Offensive effects are no resist
[Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E)
Cartographer2 Improved spells
HD 302, Str 113, Dex 128, Con 64, Int 109, Wis 114, Chr 118
Exc Str +101, Normal Dex +59, Outlandish Bar Con +192, Outlandish Bar Int +552, Mega Bar Wis +282, Exc Chr +106
4,290kxp
CG Aligned with AE tendencies
Thine Most Quiet uses [Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E) and Cartographer2 Improved spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Beggar and Sailor, Common
It comes from the City of Doors/Signl

[B] [x3] DL XVII Thine Most Quiet
[AC] 45
Super Boxes (10^4) 103
Blink Wounding
Legion no target
Group no target
DGZ
Immune to an E=15 or less element/eelement

[B] [x3] DL XVII Thee Least Expert
Touch AC 979
Superplanet-Box (10^8) 1
+11 deadKQQQQQA' actions and mouth's deadKQQQQQA' action: Reset at CL299
28 attacks
1 idmg per attack
Flesh to Stone Shield
DNIZ
DAIIZ
Group no target
Lower Multiplier zone
Pending counterspell
Offensive effects ignore ER
Vanguard Spells

HD 270, Str 86, Dex 49, Con 71, Int 106, Wis 53, Chr 66
Extra Bar Str +140, Ancillary Bar Dex +100, Ancillary Bar Con +188, Normal Int +48, Utmost Bar Wis +133, Exc Chr +54
3,180kxp
CW Aligned with CG tendencies
Three Live Vermicelli uses Chaos Spells and Nature Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Peasant and Translator
It comes from the Demiplane of Dread/Ravenloft

[B] [x2] DL XVI Three Live Vermicelli
[I]AC[] 15
Infiniplanet-Box (10^4ihp) 1
U.S. 139
DBlahZ
Group no target
aaINRArmoring 1350%
Magic Jar zone

[B] [x3] DL XVII The Dark Continent
AC 6,702
hps 525,402
+16 hLQQQQQQG actions and antenna's hLQQQQQQG action: Prismatic Sphere at CL306
47 attacks
1 Mega-Box dmg (10^3) per attack
Immune Matter
Spell Turning 11
DGZ
DAIIZ
Anti-Mordenkainen's Disjunction (and variants) Shell
bv
Offensive effects ignore XR
MTG R Spells
Dragon Spells
HD 306, Str 35, Dex 118, Con 49, Int 96, Wis 120, Chr 118
Bar Str +42, Ultra Bar Dex +384, Super Bar Con +93, Ancillary Bar Int +288, Super Bar Wis +306, Ultra Bar Chr +384
4,290kxp
LE Aligned with AW tendencies
The Dark Continent uses MTG R Spells and Dragon Spells
It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS.
It has secondary skills in Taxidermist and Church/Temple Employee
It comes from the Ultraplans

[B] [x3] DL XVII The Dark Continent
AC 6,702
hps 525,402
Immune Matter
Spell Turning 11
DGZ
DAIIZ
Anti-Mordenkainen's Disjunction (and variants) Shell

[B] [x3] DL XVII Thou Brilliant Exclamation
AC - (dash)
hps 2,084,880
+16 scrQQQQQH actions and head's scrQQQQQH action: Between at CL292
26 attacks
Can cast 1 spell/power per attack
S.S. 150
DGZ
xinHRReflection 4%
DBlahZ
Chain Cont. - Between - Cont. - Raise Dead/Slay Living
Fillbustering to convince PCs to yield the half segment
Damaging effects are permanent dmg
Delusion/Illusion Spells

Disease Spells
HD 300, Str 112, Dex 53, Con 105, Int 96, Wis 32, Chr 85
Super Bar Str +282, Outlandish Bar Dex +104, Massive Bar Con +395, Inter Int +83, Bar Wis +36, Excessive Bar Chr +343
4,290kxp
LS Aligned with LN tendencies
The Actual Authorization uses [X3] Cheat Codes and Disease Spells
It is a size Colossal creature. It is 129 FTs long and weighs 1,049 TONS.
It has secondary skills in Servant, Indentured and Boardinghouse Keeper
It comes from Birthright

[B] [x3] DL XVII The Actual Authorization
iAC 79
hps 2,055,300
DWZ
DAJZ
DCZ
vanAIRReflection 4%
Multiverse Displaced

[B] [x3] DL XVII Thee Sienna Pendulum
AT 401
iihp 1
+13 slowRRV actions and horn's slowRRV action: Trap the Soul at CL305
46 attacks
361 random stat dmg per attack
Erase Truename Shield
aanCRReflection 1525%
DPZ
DIZ
Anti-Chromatic Orb (and variants) Shell
hx
Offensive effects ignore U.S.
Elemental Spells
Healing Spells
HD 305, Str 63, Dex 84, Con 28, Int 87, Wis 120, Chr 57
Utmost Bar Str +203, Normal Dex +37, Normal Con +9, Ultra Bar Int +260, Super Bar Wis +306, Exc Chr +45
4,290kxp
AS Aligned with TE tendencies
Thee Sienna Pendulum uses Elemental Spells and Healing Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Saloonkeeper and Leatherworker
It comes from the Holeyverse

[B] [x3] DL XVII Thee Sienna Pendulum
AT 401
iiihp 1
Erase Truename Shield
aanCRReflection 1525%
DPZ
DIZ
Anti-Chromatic Orb (and variants) Shell

[B] [x3] DL XVII Thee Practical Check
iAC 17
iiihp 1
+14 b=IOppW actions and antenna's b=IOppW action: Break Enchantment at CL305
46 attacks
10 stundmg per attack
Troll-like regen all my hp/s
Legion no target
No target
DAJZ
Immune to Wiz/Pri/Conc spells of SL 0-14
0 action
Lines of Text (abilities/effects are sourceless)

[Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
HD 299, Str 89, Dex 70, Con 126, Int 41, Wis 35, Chr 58
Super Bar Str +213, Inter Dex +57, Extra Bar Con +220, Super Bar Int +69, Exc Wis +23, Outlandish Bar Chr +144
4,290kxp
CW Aligned with TG tendencies
Thee Least Expert uses Vanguard Spells and [Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Mason/Carpenter and Jailor
It comes from the Ethereal Plane

[B] [x3] DL XVII Thee Least Expert
Touch AC 979
Superplanet-Box (10*8) 1
Flesh to Stone Shield
DNIZ
DAJZ
Group no target
Lower Multiplier zone

[B] [x3] DL XVII Thee Financial Oboe
AC - (dash)
Multiple Planet Boxes (10*6) (x4 Totals) 3
+17 h=KQC' actions and antenna's h=KQC' action: Create Demiplane at CL300
36 attacks
4,488 dmg per attack
Regenerate 1 Multiple Planet Boxes (10*6) (x4 Totals)/s
aaauXRDeflection 600%
DXZ
DAJZ
Contingency - Globe of Invulnerability
hg
Offensive effects ignore PowR
Necromancy Spells
Wealth Spells
HD 300, Str 79, Dex 107, Con 96, Int 71, Wis 85, Chr 41
Giga Bar Str +255, Mega Bar Dex +261, Extreme Bar Con +396, Bar Int +114, Excessive Bar Wis +343, Exc Chr +29
4,290kxp
LS Aligned with CG tendencies
Thee Financial Oboe uses Necromancy Spells and Wealth Spells
It is a size Titanic creature. It is 256 FTs long and weighs 8,389 TONS.
It has secondary skills in Diplomat and Winemaker
It comes from the Realm of the Set

[B] [x3] DL XVII Thee Financial Oboe
AC - (dash)
Multiple Planet Boxes (10*6) (x4 Totals) 3
Regenerate 1 Multiple Planet Boxes (10*6) (x4 Totals)/s
aaauXRDeflection 600%
DXZ
DAJZ
Contingency - Globe of Invulnerability

[B] [x3] DL XVII Thou These Diaphragm
iAC 197
God Boxes (10*5) 5
+16 slowLOppF actions and eye's slowLOppF action: Flesh to Stone at CL303
44 attacks
1 stundmg per attack
Immune Matter
DGZ
DGZ
DIZ
Immune to CR
Speaking action
Offensive effects ignore PR

Divine3 Spells
HD 292, Str 104, Dex 96, Con 127, Int 60, Wis 96, Chr 126
Ancillary Bar Str +320, Massive Bar Dex +350, Ancillary Bar Con +412, Super Bar Int +126, Extreme Bar Wis +396, Ancillary Bar Chr +408
4,290kxp
CE Aligned with JW tendencies
Thou Brilliant Exclamation uses Delusion/Illusion Spells and Divine3 Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Chemist and Harlot
It comes from the Forgotten Realms

[B] [x3] DL XVII Thou Brilliant Exclamation
AC - (dash)
hps 2,084,880
S.S. 150
DGZ
vinHRReflection 4%
DBlahZ
Chain Cont. - Between - Cont. - Raise Dead/Slay Living

[B] [x3] DL XVII Thou Full Drake
[|AC|] 16
hps 1,433,100
+16 deadLRB' actions and eye's deadLRB' action: Creeping Doom at CL300
19 attacks
1 idmg per attack
Has (x14) [x5] DL XIV Ooze summons/subordinates
DCZ
No target
DGZ
Multiverse Displaced
iunER 600%
Damaging effects are permanent dmg
Mixed Frequency Sampling
Acidic Cytoplasm Spells
HD 300, Str 89, Dex 29, Con 73, Int 54, Wis 49, Chr 129
Exorbitant Bar Str +408, Massive Bar Dex +15, Utmost Bar Con +273, Ancillary Bar Int +120, Inter Wis +36, Outlandish Bar Chr +712
4,290kxp
TS Aligned with TW tendencies
Thou Full Drake uses Mixed Frequency Sampling and Acidic Cytoplasm Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Juggler/Mime and Lawyer
It comes from Plane of the Ultrablack

[B] [x3] DL XVII Thou Full Drake
[|AC|] 16
hps 1,433,100
Has (x14) [x5] DL XIV Ooze summons/subordinates
DCZ
No target
DGZ
Multiverse Displaced

[B] [x3] DL XVII Thine Orchid String
[|AC|] 29
Infiniplanet-Box (10*4ihp) 1
+9 h=IRRN actions and horn's h=IRRN action: Teleport Without Error at CL304
47 attacks
7,242 dmg per attack
Has (x7) [x13] DL XIV Plant summons/subordinates
DCZ
DHZ
DAJZ
Immune to NR
Pending counterspell
Damaging effects ignore planar displacement

[X3] Cheat Codes
Sky Spells
HD 305, Str 124, Dex 127, Con 105, Int 45, Wis 71, Chr 96
Excessive Bar Str +616, Extreme Bar Dex +582, Ultra Bar Con +332, Bar Int +62, Super Bar Wis +159, Utmost Bar Chr +434
4,290kxp
CW Aligned with LS tendencies
These Practical Check uses [X3] Cheat Codes and Sky Spells
It is a size Macro-Tiny creature. It is 2048 FTs long and weighs 4,294,968 TONS.
It has secondary skills in Spy and Bowyer/fletcher
It comes from the Maelstrom

[B] [x3] DL XVII Thee Practical Check
iAC 17
iihp 1
Troll-like regen all my hp/s
Legion no target
No target
DAIIZ
Immune to Wiz/Pri/Conc spells of SL 0-14

[B] [x3] DL XVII Thou Unhappy Link
AC 4,263
Super Boxes (10^4) 151
+11 unclQQQS actions and horn's unclQQQS action: Chain Lightning at CL294
38 attacks
1 idmg per attack
Continuous Destruction
DAIIZ
DXZ
Immune Energy
Miracle (and variants) doesn't work in sight
Capital O Object
Offensive effects are no resist
[X3] Cheat Codes
Drake of Tyr2 Spells
HD 294, Str 28, Dex 84, Con 118, Int 83, Wis 127, Chr 104
Massive Bar Str +10, Ancillary Bar Dex +240, Mega Bar Con +294, Normal Int +36, Ultra Bar Wis +420, Inter Chr +91
4,290kxp
JG Aligned with CG tendencies
Thou Unhappy Link uses [X3] Cheat Codes and Drake of Tyr2 Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Winemaker and Jeweler
It comes from the 1st layer of CG Olympus / Arboria

[B] [x3] DL XVII Thou Unhappy Link
AC 4,263
Super Boxes (10^4) 151
Continuous Destruction
DAIIZ
DXZ
Immune Energy
Miracle (and variants) doesn't work in sight

[B] [x3] DL XVIII Thine Savings Accordion
AC 8,547
hps 2,668,608
+15 IOppE actions and wing's IOppE action: Divine Ascension at CL328
14 attacks
hps 2668608 Dragonlancing per attack
Troll-like regen all my hp/s
Group no target
Immune Energy
DblahZ
Immune to a SEL=10 or less status effect
Capital O Object

Protection Spells
Madness Spells
HD 303, Str 63, Dex 111, Con 102, Int 95, Wis 63, Chr 105
Giga Bar Str +175, Super Bar Dex +279, Inter Con +89, Bar Int +162, Extra Bar Wis +94, Exc Chr +93
4,290kxp
CW Aligned with TN tendencies
Thou These Diaphragm uses Protection Spells and Madness Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Servant, Indentured and Astronomer
It comes from the Vermin Multiverse

[B] [x3] DL XVII Thou These Diaphragm
iAC 197
God Boxes (10^5) 5
Immune Matter
DGZ
DGZ
DIZ
Immune to CR

[B] [x3] DL XVIII Three Senior Expansion
iAC | 20
iihp 1
+14 unclRRS actions and eye's unclRRS action: Clone at CL338
6 attacks
8 stundmg per attack
xDT 1 ihp
Immune Energy
DXZ
DIZ
Heal/Harm zone
wV
Prepared effects can't be dispelled
[Q8] Cyberspace [Technology/Animation] Psionics (Psi. Freq. 8)
Elemental, Nec. Spells
HD 338, Str 90, Dex 52, Con 95, Int 110, Wis 51, Chr 68
Outlandish Bar Str +400, Utmost Bar Dex +126, Normal Con +42, Super Bar Int +276, Exc Wis +39, Excessive Bar Chr +224
5,687kxp
JN Aligned with JW tendencies
These Senior Expansion uses [Q8] Cyberspace (Technology/Animation) Psionics (Psi. Freq. 8) and Elemental, Nec. Spells
It is a size Macro-Tiny creature. It is 2048 FTs long and weighs 4,294,968 TONS.
It has secondary skills in Sailor, Captain and Chemist
It comes from the Astral Plane

[B] [x3] DL XVIII Three Senior Expansion
iAC | 20
iihp 1
xDT 1 ihp
Immune Energy
DXZ
DIZ
Heal/Harm zone

[B] [x3] DL XVIII Three Standard Competitor
iAC | 22
Super Boxes (10^4) 44
+15 hhhRH actions and tail's hhhRH action: Raise Dead/Slay Living at CL332
29 attacks
67 level drain per attack
Immune Matter
Immune Energy
DGZ
No target
Multiverse Displaced
Pending immunity

Death Spells
Fertility Spells
HD 304, Str 92, Dex 108, Con 96, Int 88, Wis 44, Chr 115
Utmost Bar Str +406, Utmost Bar Dex +518, Outlandish Bar Con +448, Tera Bar Int +336, Outlandish Bar Wis +32, Super Bar Chr +291
4,290kxp
TS Aligned with CN tendencies
Thine Orchid String uses Death Spells and Fertility Spells
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Rocket (sI) Scientist and Metalsmith
It comes from Birthright

[B] [x3] DL XVII Thine Orchid String
iAC | 29
Infplanet:Box (10^4ihp) 1
Has (x7) [x13] DL XIV Plant summons/subordinates
DCZ
DHZ
DAIIZ
Immune to NR

[B] [x3] DL XVIII Three Nearby Crow
iAC 4
hps 751,104
+15 scr/QQQQQS actions and hair's scr/QQQQQS action: Raise Dead Fully/Slay Living Fully at CL326
22 attacks
672 Hull dmg per attack
Regenerate 14% of whole creature/s
DGZ
DCZ
Group no target
Immune to Wiz/Pri/Conc spells of SL 0-9
Pending immunity
Offensive effects ignore IR
Mtg G Spells
has Familiar Immunity
HD 326, Str 101, Dex 122, Con 52, Int 45, Wis 113, Chr 93
Giga Bar Str +365, Exc Dex +110, Tera Bar Con +120, Exc Int +33, Ancillary Bar Wis +356, Inter Chr +80
5,687kxp
AE Aligned with CG tendencies
These Nearby Crow uses Mtg G Spells and has Familiar Immunity
It is a size Macro-Diminutive creature. It is 1024 FTs long and weighs 536,871 TONS.
It has secondary skills in Smuggler and Fletcher
It comes from the 5th layer of (C/T)E Tarterus / Carceri

[B] [x3] DL XVIII Three Nearby Crow
iAC 4
hps 751,104
Regenerate 14% of whole creature/s
DGZ
DCZ
Group no target
Immune to Wiz/Pri/Conc spells of SL 0-9

[B] [x3] DL XVIII Three Honest Spandex
AT 4,755
hps 621,504
+9 unclOppN actions and head's unclOppN action: Gate at CL332
51 attacks
6 stundmg per attack
Blink/Wounding
auuCR 1660%No target
DAIIZ
Multiverse Displaced
O action

Offensive effects ignore PowR
Winter Spells
MTG G Spells
HD 328, Str 86, Dex 98, Con 133, Int 119, Wis 80, Chr 63
Mega Bar Str +198, Outlandish Bar Dex +464, Ultra Bar Con +444, Inter Int +106, Ultra Bar Wis +232, Normal Chr +26
5,687xpp
TW Aligned with J/W tendencies
Thine Savings Accordion uses Winter Spells and MTG G Spells
It is a size Macro-Diminutive creature. It is 1024 FTs long and weighs 536,871 TONS.
It has secondary skills in Blacksmith and Stablekeeper
It comes from Plane of the Ultrawhite

[B] [x3] DL XVIII Thine Savings Accordion
iAC 8,547
hp: 2,668,608
Troll-like regen all my hp/s
Group no target
Immune Energy
DBlahZ
Immune to a SEL=10 or less status effect

[B] [x3] DL XVIII Thou Latter Multi-Hop
iAC 15
hp - (dash)
+14 unciQ=+T actions and antenna's unciQ=+T action: Create Demiplane at CL342
7 attacks
292 Hull dmg per attack
xiuTRDeflection 4%
DSRZ
Immune to 11 named psi powers
DBlahZ
Immune to Wiz/Pri/Conc spells of SL 0-12
DEZ
Offensive effects ignore IR
Snow Wizard Spells
[Q27] Fate Psionics (Psi. Freq. 27)
HD 342, Str 72, Dex 125, Con 110, Int 68, Wis 121, Chr 87
Mega Bar Str +156, Giga Bar Dex +485, Ultra Bar Con +352, Outlandish Bar Int +224, Normal Wis +55, Giga Bar Chr +295
5,687xpp
CE Aligned with TG tendencies
Thou Latter Multi-Hop uses Snow Wizard Spells and [Q27] Fate Psionics (Psi. Freq. 27)
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Servant, Indentured and Warehouse Worker
It comes from the Time of Legends

[B] [x3] DL XVIII Thou Latter Multi-Hop
iAC 15
hp - (dash)
xiuTRDeflection 4%
DSRZ
Immune to 11 named psi powers
DBlahZ
Immune to Wiz/Pri/Conc spells of SL 0-12

[B] [x3] DL XVIII The Visual Pencil
Stun AC 8
Godplanet-Box (10*9) 1
+14 hhUQQQT actions and antenna's hhUQQQT action: Planar Displace at CL328
6 attacks
1 istundmg per attack
Displaced
iunRRArmoring 1640%
aiustunRReflection 1640%
DAIIZ
Immune to an E=16 or less element/eelement

Prepared effects are very hard to dispel (5x to dispel)
[Q22] Psi22 Powers
ProtoDracoLich Spells
HD 332, Str 69, Dex 132, Con 48, Int 50, Wis 119, Chr 56
Bar Str +110, Outlandish Bar Dex +736, Extra Bar Con +64, Exc Int +38, Giga Bar Wis +455, Mega Bar Chr +108
5,687xpp
LG Aligned with TW tendencies
Thee Standard Competitor uses [Q22] Psi22 Powers and ProtoDracoLich Spells
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Shoemaker and Ropemaker
It comes from the Atlantean Multiverse

[B] [x3] DL XVIII Thee Standard Competitor
iAC 122
Super Boxes (10*4) 44
Immune Matter
Immune Energy
DGZ
No target
Multiverse Displaced

[B] [x3] DL XVIII Thine Alone Argument
iAC 1 1s 660
Godplanet-Box (10*9) 1
+17 hhQQQQQQD actions and mouth's hhQQQQQQD action: Gate at CL331
67 attacks
405 Hull dmg per attack
U.S. 169
Immune to 16 named spells
DHZ
DAIIZ
Multiverse Displaced
HV
Offensive effects ignore MR
Bug Spells
Giant Robot8 Spells
HD 331, Str 124, Dex 86, Con 103, Int 94, Wis 133, Chr 129
Extra Bar Str +216, Excessive Bar Dex +350, Exorbitant Bar Con +520, Bar Int +160, Mega Bar Wis +339, Mega Bar Chr +327
5,687xpp
AG Aligned with CW tendencies
Thine Alone Argument uses Bug Spells and Giant Robot8 Spells
It is a size Macro-Diminutive creature. It is 1024 FTs long and weighs 536,871 TONS.
It has secondary skills in Thieves' Guild Officer and Armorer
It comes from the Deepest Hole

[B] [x3] DL XVIII Thine Alone Argument
iAC 1 1s 660
Godplanet-Box (10*9) 1
U.S. 169
Immune to 16 named spells
DHZ
DAIIZ
Multiverse Displaced

[B] [x3] DL XVIII Thou Slight Supermarket
iAC 10
Infiniplanet-Box (10*4)hp 1
+12 iQCB' actions and wing's iQCB' action: Prismatic Spray at CL330
6 attacks
1,268 random stat dmg per attack
Reverse Grave Shield 1700%
Legion no target
Immune Energy
Group no target
Immune to Wiz/Pri/Conc spells of SL 0-12

Offensive effects are very hard to resist (1/5 resistance towards)
[Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E)
[Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
HD 332, Str 29, Dex 110, Con 52, Int 74, Wis 86, Chr 76
Ancillary Bar Str +20, Excessive Bar Dex +518, Outlandish Bar Con +96, Ancillary Bar Int +200, Massive Bar Wis +300, Outlandish Bar Chr +288
5,687xpp
CW Aligned with CS tendencies
Thee Honest Spandex uses [Q-6] Angelic / Gaea / First Evil Psionics (Psi. Freq. -6 G/N/E) and [Q15] Elemental/Dragon Psionics (Psi. Freq. 15)
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Laborer and Juggler/Mime
It comes from Plane of the Ultrablack

[B] [x3] DL XVIII Thee Honest Spandex
AT 4,755
hgs 621,504
Blink Wounding
aaucR 1660%
No target
DAIIZ
Multiverse Displaced

[B] [x3] DL XVIII The Proper Shade
AC - (dash)
Mega Boxes (10*3) 263
+13 bbKQQC' actions and hoove's bbKQQC' action: Miracle at CL332
6 attacks
7 level drain per attack
U.S. 170
DMZ
No target
Legion no target
Anti-Temporal Stasis (and variants) Shell
b5
Offensive effects ignore IR
Mtg G Spells
Aferliver Spells
HD 332, Str 91, Dex 134, Con 82, Int 95, Wis 51, Chr 95
Tera Bar Str +354, Utmost Bar Dex +700, Normal Con +36, Extreme Bar Int +390, Ultimate Bar Wis +81, Giga Bar Chr +335
5,687xpp
AG Aligned with JN tendencies
The Proper Shade uses Mtg G Spells and Afterliver Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Sailor, Common and Sailor, Captain
It comes from the Gooeyverse

[B] [x3] DL XVIII The Proper Shade
AC - (dash)
Mega Boxes (10*3) 263
U.S. 170
DMZ
No target
Legion no target
Anti-Temporal Stasis (and variants) Shell

[B] [x3] DL XVIII The Used Bill
iAC 69
ihp (2 f's) 1
+14 JA actions and head's JA action: Globe of Invulnerability at CL342
26 attacks
1 iiding per attack
+27 weapon needed to hit
Spell Turning 11
xiunAllRABsorption 4%
DIZ
Immune to Divination Sphere Spells

iunERReflection 656%
Damaging effects are permanent dmg
Combat Spells
[Q14] Lycanthrope/Moon Psionics (Psi. Freq. 14)
HD 326, Str 61, Dex 40, Con 103, Int 36, Wis 76, Chr 77
Super Bar Str +129, Super Bar Dex +66, Super Bar Con +255, Ancillary Bar Int +48, Excessive Bar Wis +280, Giga Bar Chr +245
5,687kxp
TW Aligned with LW tendencies
The Visual Pencil uses Combat Spells and [Q14] Lycanthrope/Moon Psionics (Psi. Freq. 14)
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Freighter and Fighter, Mercenary
It comes from the Astral Plane

[B] [x3] DL XVIII The Visual Pencil
iAC 8
Godplanet-Box (10^9) 1
Displaced
iunRRArmoring 1640%
aiustunRReflection 1640%
DAIIZ
Immune to an E=16 or less element/element

[B] [x3] DL XVIII Thou Heavy Appendix
iAC 22
ihp (2 f's) 1
+14 blQQQQ"Bug" actions and horn's blQQQQ"Bug" action: Otto's Irresistible Dance at CL338
50 attacks
1 Super-Box dmg (10^4) per attack
Immune Matter
Legion no target
DRZ
Group no target
Picks and Open Slots cannot be filled
b5
Offensive effects don't drop when you drop
Divination Spells
Magical Pool spells
HD 338, Str 121, Dex 130, Con 114, Int 102, Wis 51, Chr 125
Ultra Bar Str +396, Outlandish Bar Dex +720, Exorbitant Bar Con +608, Massive Bar Int +380, Extra Bar Wis +70, Ultimate Bar Chr +120
5,687kxp
AN Aligned with AN tendencies
Thou Heavy Appendix uses Divination Spells and Magical Pool spells
It is a size Macro-Fine creature. It is 512 FTs long and weighs 67,109 TONS.
It has secondary skills in Thatcher and Watering-Hole Worker
It comes from the Maelstrom

[B] [x3] DL XVIII Thou Heavy Appendix
iAC 22
ihp (2 f's) 1
Immune Matter
Legion no target
DRZ
Group no target
Picks and Open Slots cannot be filled

[B] [x3] DL XIX The Other Statement
AC 2,779
Planet Boxes (10^6) 2
+17 sclRRB actions and wing's sclRRB action: Wail of the Banshee at CL370
5 attacks
75 level drain per attack
Regenerate 1 Planet Boxes (10^6)/s
No target
Group no target
xauGRAbsorption 3%

Can act on opposing segment
Prepared effects are very hard to dispel (8x to dispel)
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
Chronomancy Spells
HD 330, Str 120, Dex 91, Con 97, Int 78, Wis 67, Chr 93
Ultimate Bar Str +702, Giga Bar Dex +315, Exorbitant Bar Con +472, Massive Bar Int +260, Giga Bar Wis +195, Mega Bar Chr +219
5,687kxp
TE Aligned with IG tendencies
Thou Slight Supermarket uses [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and Chronomancy Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Servant, Indentured and Trader/barterer
It comes from the Astral Plane

[B] [x3] DL XVIII Thou Slight Supermarket
iAC 10
Infplanet-Box (10^4ihp) 1
Reverse Grave Shield 1700%
Legion no target
Immune Energy
Group no target
Immune to Wiz/Pri/Conc spells of SL 0-12

[B] [x3] DL XIX The Sudden Whip
iAC 82
Boxes (10^2) 28,381
+11 slowLQV actions and arm's slowLQV action: Dispel Exhaustion at CL367
39 attacks
1 iidmg per attack
Chain Lightning Shield
Spell Skins 187
DHZ
DNZ
Anti-Create Demiplane (and variants) Shell
bX
Offensive effects are hard to resist (1/2 resistance towards)
Martial Arts
Cthulhu Spells
HD 367, Str 137, Dex 110, Con 93, Int 66, Wis 84, Chr 52
Normal Str +63, Inter Dex +97, Excessive Bar Con +399, Bar Int +104, Tera Bar Wis +312, Giga Bar Chr +120
7,424kxp
TS Aligned with LS tendencies
The Sudden Whip uses Martial Arts and Cthulhu Spells
It is a size Macro-Tiny creature. It is 2048 FTs long and weighs 4,294,968 TONS.
It has secondary skills in Laborer and Woodworker/cabinetmaker
It comes from the Demiplane of Electro-Magnetism

[B] [x3] DL XIX The Sudden Whip
iAC 82
Boxes (10^2) 28,381
Chain Lightning Shield
Spell Skins 187
DHZ
DNZ
Anti-Create Demiplane (and variants) Shell

[B] [x3] DL XIX Thine Distinct Deal
iAC 18
hps 1,158,696
+16 hiQQQCS actions and hoove's hiQQQCS action: Holy Word at CL363
46 attacks
10 Box dmg (10^2) per attack
Has (x6) [x2] DL XII Dragon summons/subordinates
nSRDeflection 373%
DPZ
DNZ

hX
Offensive effects ignore ER
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
Status Effect Mage Spells
HD 342, Str 37, Dex 62, Con 39, Int 121, Wis 38, Chr 119
Normal Str +13, Excessive Bar Dex +182, Ancillary Bar Con +60, Exc Int +109, Inter Wis +25, Exc Chr +107
5,687kxp
AN Aligned with AS tendencies
The Used Bill uses [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and Status Effect Mage Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Servant, Hired and Servant, Hired
It comes from the Phlogiston

[B] [x3] DL XVII The Used Bill
iAC 69
ihp (2 f's) 1
+27 weapon needed to hit
Spell Turning 11
xiunAllRAbsorption 4%
DIZ
Immune to Divination Sphere Spells

[B] [x3] DL XIX Thou Azur Drink
iAC 271
ihps 283
+12 h=LLQQB actions and hoove's h=LLQQB action: Age Dragon at CL378
8 attacks
1 Planetary-Box dmg (10^6) per attack
Not in any group "(x0)"
xaaaXRReflection 3%
DAIIZ
DAIIZ
Picks and Open Slots cannot be filled
hX
Offensive effects ignore PowR
[Q0] Martial Arts / Ki Powers (Psi. Freq. 0)
Bug Spells
HD 378, Str 95, Dex 135, Con 103, Int 76, Wis 121, Chr 112
Bar Str +162, Mega Bar Dex +345, Massive Bar Con +385, Exc Int +64, Exorbitant Bar Wis +664, Ancillary Bar Chr +352
7,424kxp
LE Aligned with JW tendencies
Thou Azur Drink uses [Q0] Martial Arts / Ki Powers (Psi. Freq. 0) and Bug Spells
It is a size Fine creature. It is 6 INs long and weighs 2 OZs.
It has secondary skills in Slave and Limmer/painter
It comes from the Forgotten Realms

[B] [x3] DL XIX Thou Azur Drink
iAC 271
ihps 283
Not in any group "(x0)"
xaaaXRReflection 3%
DAIIZ
DAIIZ
Picks and Open Slots cannot be filled

[B] [x3] DL XIX Thou Certain Cheese
AT 3,854
ihp 1
+16 slowLRRR actions and horn's slowLRRR action: Meteor Swarm at CL376
5 attacks
8 Mega-Box dmg (10^3) per attack
Displaced
Immune to 19 named spells
xnRR 4%
DAIIZ

Planar Displaced
0 action
Offensive effects ignore PowR
Death Spells
Fertility Spells
HD 370, Str 114, Dex 56, Con 79, Int 48, Wis 103, Chr 38
Inter Str +101, Ultra Bar Dex +136, Ultra Bar Con +228, Tera Bar Int +96, Inordinate Bar Wis +531, Bar Chr +48
7,424kxp
JE Aligned with LW tendencies
The Other Statement uses Death Spells and Fertility Spells
It is a size Macro-Fine creature. It is 512 FTs long and weighs 67,109 TONS.
It has secondary skills in Stablekeeper and Public Bathkeeper
It comes from the Maelstrom

[B] [x3] DL XIX The Other Statement
AC 2,779
Planet Boxes (10^6) 2
Regenerate 1 Planet Boxes (10^6)/s
No target
Group no target
xauGRAbsorption 3%
Planar Displaced

[B] [x3] DL XIX Thou Unusual Printer
AC - (dash)
stumps 133
+11 hhhKQQQQOO actions and hair's hhhKQQQQOO action: Dispel Magic at CL370
57 attacks
1 Planetary-Box dmg (10^6) per attack
Continuous Raise Dead/Slay Living
Legion no target
Psi Power Turning 13
DNZ
Familiar Immunity
b5
Damaging effects are permanent dmg
(Q54) DC Psionics (Psi. Freq. 54)
MTG G Spells
HD 370, Str 105, Dex 68, Con 109, Int 43, Wis 93, Chr 111
Extra Bar Str +178, Tera Bar Dex +216, Giga Bar Con +405, Exorbitant Bar Int +40, Outlandish Bar Wis +424, Massive Bar Chr +225
7,424kxp
JW Aligned with LW tendencies
Thou Unusual Printer uses (Q54) DC Psionics (Psi. Freq. 54) and MTG G Spells
It is a size Macro-Tiny creature. It is 2048 FTs long and weighs 4,294,968 TONS.
It has secondary skills in Potter and Jeweler
It comes from the Phlogiston

[B] [x3] DL XIX Thou Unusual Printer
AC - (dash)
stumps 133
Continuous Raise Dead/Slay Living
Legion no target
Psi Power Turning 13
DNZ
Familiar Immunity

[B] [x3] DL XIX Thee Sorry Soy
AC 6,350
ihp 1
+16 b=LOppP actions and hoove's b=LOppP action: Create Demiplane at CL380
44 attacks
1 Super-Box dmg (10^4) per attack
S.S. 194
xblahRDeflection 4%
Legion no target

Lady's Smile doesn't work in sight
Can act on opposing segment
Lines of Text (abilities/effects are sourceless)
Elemental, Abj. Spells
Dragon of Tyr2 Spells
HD 363, Str 33, Dex 41, Con 64, Int 42, Wis 55, Chr 103
Ancillary Bar Str +36, Giga Bar Dex +65, Ancillary Bar Con +160, Massive Bar Int +80, Inter Wis +42, Utmost Bar Chr +483
7,424kxp
CE Aligned with AW tendencies
Thine Distinct Deal uses Elemental, Abj. Spells and Dragon of Tyr2 Spells
It is a size Macro-Tiny creature. It is 2048 FTs long and weighs 4,294,968 TONS.
It has secondary skills in Trading Post Employee and Taxidermist
It comes from the Ethereal Plane

[B] [x3] DL XIX Thine Distinct Deal
iAC 18
hps 1.158.696
Has (x6) [x2] DL XII Dragon summons/subordinates
nSRDeflection 373%
DPZ
DNZ
Lady's Smile doesn't work in sight

[B] [x3] DL XIX Thee Gold Jumbo
iAC 14
ihps 45
+15 LRRH actions and leg's LRRH action: Antimagick Field at CL380
20 attacks
ihps 45 Dragonlancing per attack
Continuous Teleport
DGZ
DKZ
Legion no target
Minor Globe of Invulnerability zone
N action
Offensive effects ignore S.S.
Community Spells
Status Effect Mage Spells
HD 380, Str 96, Dex 47, Con 38, Int 107, Wis 50, Chr 108
Outlandish Bar Str +448, Inordinate Bar Dex +27, Mega Bar Con +54, Inordinate Bar Int +567, Normal Wis +20, Bar Chr +188
7,424kxp
AW Aligned with TN tendencies
Thee Gold Jumbo uses Community Spells and Status Effect Mage Spells
It is a size Macro-Tiny creature. It is 2048 FTs long and weighs 4,294,968 TONS.
It has secondary skills in Bartender and Town Hall Employee
It comes from the Phlogiston

[B] [x3] DL XIX Thee Gold Jumbo
iAC 14
ihps 45
Continuous Teleport
DGZ
DKZ
Legion no target
Minor Globe of Invulnerability zone

[B] [x3] DL XIX Thou Useful Ping
AC 5,430
hp - (dash)
+15 slowLOppH actions and leg's slowLOppH action: Flesh to Stone at CL370
57 attacks
1 iidmg per attack
Inertial Barrier
aaalRR 1850%
DPZ

Lady's Smile doesn't work in sight
Pending counterspell
Offensive effects ignore U.S.
Elemental Spells
Animal0 Spells
HD 376, Str 85, Dex 107, Con 91, Int 56, Wis 126, Chr 88
Ultimate Bar Str +387, Giga Bar Dex +395, Inter Con +78, Massive Bar Int +150, Inordinate Bar Wis +738, Ultra Bar Chr +264
7,424kxp
JG Aligned with LG tendencies
Thou Certain Cheese uses Elemental Spells and Animal0 Spells
It is a size Huge creature. It is 32 FTs long and weighs 17 TONS.
It has secondary skills in Animal Trainer and Entertainer
It comes from the Maelstrom

[B] [x3] DL XIX Thou Certain Cheese
AT 3,854
iiiihp 1
Displaced
Immune to 19 named spells
xnRR 4%
DAIIZ
Lady's Smile doesn't work in sight

[B] [x3] DL XIX The Brave Ferryboat
iAC 17
Planet Boxes (10^6) 2
+19 scriQQQQO actions and horn's scriQQQQO action: Unlimited Wish at CL373
31 attacks
11 iidmg Cascade Ramming per attack
Planet Swarm Shield
AllIRArmoring 1865%
No target
DNZ
Immune to RR
0 action
Offensive effects give no save
Technology Spells
Combat Spells
HD 373, Str 43, Dex 121, Con 71, Int 37, Wis 96, Chr 98
Extra Bar Str +54, Extreme Bar Dex +546, Mega Bar Con +153, Outlandish Bar Int +24, Inordinate Bar Wis +468, Bar Chr +168
7,424kxp
JW Aligned with AG tendencies
The Brave Ferryboat uses Technology Spells and Combat Spells
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Guardsman and Public Bathkeeper
It comes from Oearth (Greyhawk)

[B] [x3] DL XIX The Brave Ferryboat
iAC 17
Planet Boxes (10^6) 2
Planet Swarm Shield
AllIRArmoring 1865%
No target
DNZ
Immune to RR

[B] [x3] DL XIX Thou Unique Glue
AC - (dash)
hp - (dash)
+17 bblQQB' actions and tail's bblQQB' action: Freedom of Movement at CL368
12 attacks
Can cast 1 spell/power per attack
Teleport Shield
DSRZ
Psi Skins 188

No target
Multiverse Displaced
Can act on opposing segment
Offensive effects ignore GR
Combat Spells
[Q60] Ethereal Psionics (Psi. Freq. 60)
HD 380, Str 113, Dex 78, Con 141, Int 62, Wis 63, Chr 45
Exc Str +101, Ultimate Bar Dex +324, Normal Con +65, Tera Bar Int +180, Massive Bar Wis +185, Exc Chr +33
7,424kxp
AE Aligned with AS tendencies
Thee Sorry Soy uses Combat Spells and [Q60] Ethereal Psionics (Psi. Freq. 60)
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Docksman/Wharfsman and Healer
It comes from the 2nd layer of C(G/N) Gladshiem / Ysgard

[B] [x3] DL XIX Thee Sorry Soy
AC 6,350
ihp 1
S.S. 194
xblahRDeflection 4%
Legion no target
No target
Multiverse Displaced

Group no target
Immune to x3 or less beings
hG
Offensive effects give no save
[Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C)
[Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
HD 370, Str 65, Dex 83, Con 97, Int 125, Wis 54, Chr 92
Ultra Bar Str +172, Giga Bar Dex +275, Ancillary Bar Con +292, Bar Int +222, Utmost Bar Wis +140, Super Bar Chr +222
7,424kxp
LE Aligned with AE tendencies
Thou Useful Ping uses [Q1200] Wide Law / True / Chaos Psionics (Psi. Freq. 1200 L/T/C) and [Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Scribe and Translator
It comes from the 2nd layer of TE Hades / Gray Waste

[B] [x3] DL XIX Thou Useful Ping
AC 5,430
hp - (dash)
Inertial Barrier
aaalRR 1850%
DPZ
Group no target
Immune to x3 or less beings

No target
Planar Displaced
bG
Offensive effects ignore S.S.
[X-40] (old Psi-4)
Elemental, Cnj. Spells
HD 368, Str 129, Dex 69, Con 100, Int 54, Wis 105, Chr 64
Bar Str +230, Utmost Bar Dex +245, Massive Bar Con +370, Giga Bar Int +130, Super Bar Wis +261, Inter Chr +51
7,424kxp
JE Aligned with JS tendencies
Thou Unique Glue uses [X-40] (old Psi-4) and Elemental, Cnj. Spells
It is a size Tiny creature. It is 2 FTs long and weighs 8 LBs.
It has secondary skills in Treasurer and Freightier
It comes from the Ethereal Plane

[B] [x3] DL XIX Thou Unique Glue
AC - (dash)
hp - (dash)
Teleport Shield
DSRZ
Psi Skins 188
No target
Planar Displaced

[B] [x3] DL XIX Thine Terrible Water
AC - (dash)
Godplanet-Box (10^9) 1
+17 uncKQKQ"Bug" actions and arm's uncKQKQ"Bug" action: Reverse Gravity at CL380
55 attacks
Can cast 1 spell/power per attack
Reverse Poison Shield 1950%
xblahR 4%
DPZ
DIZ
Immune to x3 or less beings
bX
Offensive effects are very hard to resist (1/8 resistance towards)
Winter Spells
Wizard Spells
HD 380, Str 115, Dex 91, Con 82, Int 69, Wis 91, Chr 89
Excessive Bar Str +553, Outlandish Bar Dex +408, Massive Bar Con +280, Excessive Bar Int +231, Giga Bar Wis +315, Massive Bar Chr +315
7,424kxp
AN Aligned with LG tendencies
Thine Terrible Water uses Winter Spells and Wizard Spells
It is a size Macro-Diminutive creature. It is 1024 FTs long and weighs 536,871 TONS.
It has secondary skills in Locksmith and Brewer
It comes from the Holeyverse

[B] [x3] DL XIX Thine Terrible Water
AC - (dash)
Godplanet-Box (10^9) 1
Reverse Poison Shield 1950%
xblahR 4%
DPZ
DIZ
Immune to x3 or less beings

[B] [x3] DL XX Thou Normal Shame
[IAC] 24
hps 2,235,120
+12 bbJQ==C' actions and horn's bbJQ==C' action: Resurrection/Destruction at CL417
17 attacks
1 God-Box dmg (10^5) per attack
+26 weapon needed to hit
Spell Turning 12
Immune to 13 named psi powers
DGZ
Immune to x3 or less beings
bG
Offensive effects give no save
Fire Spells
[Q72] Mutants and Masterminds Psionics (Psi. Freq. 72)
HD 417, Str 87, Dex 123, Con 146, Int 55, Wis 33, Chr 110
Inordinate Bar Str +387, Bar Dex +218, Extra Bar Con +260, Uber Bar Int +90, Super Bar Wis +45, Massive Bar Chr +420
9,559kxp
JW Aligned with AN tendencies
Thou Normal Shame uses Fire Spells and [Q72] Mutants and Masterminds Psionics (Psi. Freq. 72)
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Madame and Tax Assessor
It comes from the Ultraplans

[B] [x3] DL XX Thou Normal Shame
[IAC] 24
hps 2,235,120
+26 weapon needed to hit
Spell Turning 12
Immune to 13 named psi powers
DGZ
Immune to x3 or less beings

[B] [x3] DL XX The Multi-Prismatic Reminder
AC 16,683
God Boxes (10^5) 11
+11 deadIR==A actions and tentacle's deadIR==A action: Antimagic Field at CL404
28 attacks
164 lifedmg Cascade Ramming per attack
Troll-like regen all my hp/s
xMR 4%
Psi Power Turning 17
DXZ
Lady's Smile doesn't work in sight
hG
Offensive effects ignore PR
[Q-2] Deficiency Psionics (Psi. Freq. -2)
Nature Spells
HD 404, Str 142, Dex 141, Con 139, Int 52, Wis 76, Chr 78
Outlandish Bar Str +816, Exorbitant Bar Dex +824, Exc Con +127, Uber Bar Int +60, Inter Wis +63, Outlandish Bar Chr +304
9,559kxp
TG Aligned with JG tendencies
The Multi-Prismatic Reminder uses [Q-2] Deficiency Psionics (Psi. Freq. -2) and Nature Spells
It is a size Macro-Fine creature. It is 512 FTs long and weighs 67,109 TONS.
It has secondary skills in Constable and Slave
It comes from the Vermin Multiverse

[B] [x3] DL XX The Multi-Prismatic Reminder
AC 16,683
God Boxes (10^5) 11
Troll-like regen all my hp/s
xMR 4%
Psi Power Turning 17
DXZ
Lady's Smile doesn't work in sight

[B] [x3] DL XX Thee Vast Suggestion
[IAC] 19
Infini Boxes (10^2 ihps) 4
+10 slowLQ==N actions and arm's slowLQ==N action: Dispel Exhaustion at CL417
62 attacks
84 level drain per attack
Immune Matter
DblahZ

[B] [x3] DL XX The Medium Hydrant
Touch AC 6,410
ihp (2 f's) 1
+20 deadJC' actions and leg's deadJC' action: Chain Lightning at CL413
20 attacks
1 iidmg per attack
nDT 64 ihp (2 f's)
Legion no target

[B] [x3] DL XX Thee Willing Fender
[IAC] 15
ihp 1
+14 slowLRRG actions and leg's slowLRRG action: Hold Monster at CL416
58 attacks
18 Mega-Box dmg (10^3) per attack
iunDR 2080/+104
DGZ

Immune Energy
DNZ
Anti-Raise Dead/Slay Living (and variants) Shell
bg
Offensive effects ignore I.S.
Stoicism Spells
Delusion/Illusion Spells
HD 417, Str 101, Dex 92, Con 114, Int 107, Wis 46, Chr 37
Giga Bar Str +365, Mega Bar Dex +216, Ultra Bar Con +368, Bar Int +186, Mega Bar Wis +78, Ultimate Bar Chr +45
9,559kxp
AN Aligned with AS tendencies
These Vast Suggestion uses Stoicism Spells and Delusion/Illusion Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Royalty and Shipwright (boats or ships)
It comes from the Astral Plane

[B] [x3] DL XX Three Vast Suggestion
| | AC | 19
Infini Boxes (10*2 ihps) 4
Immune Matter
DBlahZ
Immune Energy
DNZ
Anti-Raise Dead/Slay Living (and variants) Shell

[B] [x3] DL XX Thou Obsidian Football
| | AC | 5
| | I | 1
+10 bbQ=A actions and leg's bbQ=A action: Goodberry at CL415
39 attacks
1 idmg per attack
Dispel Magic Shield
DGZ
DPZ
Group no target
Planar Displaced
bv
Offensive effects ignore IR
Death Spells
Nature Spells
HD 415, Str 134, Dex 82, Con 109, Int 104, Wis 61, Chr 55
Massive Bar Str +540, Bar Dex +136, Giga Bar Con +405, Uber Bar Int +580, Uber Bar Wis +150, Tera Bar Chr +138
9,559kxp
LN Aligned with JG tendencies
Thou Obsidian Football uses Death Spells and Nature Spells
It is a size Macro-Diminutive creature. It is 1024 FTs long and weighs 536,871 TONS.
It has secondary skills in Thatcher and Singer
It comes from 1st layer of AN Discordant Opposition

[B] [x3] DL XX Thou Obsidian Football
| | AC | 5
| | I | 1
Dispel Magic Shield
DGZ
DPZ
Group no target
Planar Displaced

[B] [x3] DL XX The Prior Radar
AC - (dash)
Infini Box (10*2 ihps) 1
+11 b=IQQQE actions and tentacle's b=IQQQE action: Wish at CL401
36 attacks
1,410 Hull dmg per attack
Has (x18) [x3] DL XV immortal summons/subordinates

DRZ
aaaXRRReflection 826%
Temporal Stasis zone
Pending counterspell
Offensive effects ignore GR
(Q22) Psi22 Powers
Acidic Cytoplasm Spells
HD 413, Str 88, Dex 104, Con 56, Int 47, Wis 98, Chr 116
Super Bar Str +210, Ancillary Bar Dex +320, Tera Bar Con +144, Ancillary Bar Int +92, Ultimate Bar Wis +504, Uber Bar Chr +700
9,559kxp
AE Aligned with JG tendencies
The Medium Hydrant uses (Q22) Psi22 Powers and Acidic Cytoplasm Spells
It is a size Macro-Tiny creature. It is 2048 FTs long and weighs 4,294,968 TONS.
It has secondary skills in Majordomo and Husbandman (animal husbandry)
It comes from the Vermin Multiverse

[B] [x3] DL XX The Medium Hydrant
Touch AC 6,410
iihp (2 I's) 1
nDT 64 ihp (2 I's)
Legion no target
DRZ
aaaXRRReflection 826%
Temporal Stasis zone

[B] [x3] DL XX Three Vegetable Trade
Stun AC 8
| | I | 1
+15 biQ=X actions and hair's biQ=X action: Weird at CL417
68 attacks
84 level drain per attack
DR all/ -
Spell Skins 212
DCZ
Legion no target
Lady's Smile doesn't work in sight
Really Object
Offensive effects ignore SR
Logic Spells
Delusion/Illusion Spells
HD 417, Str 64, Dex 90, Con 143, Int 33, Wis 136, Chr 116
Giga Bar Str +180, Massive Bar Dex +320, Normal Con +66, Mega Bar Int +39, Massive Bar Wis +550, Super Bar Chr +294
9,559kxp
CS Aligned with CE tendencies
Three Vegetable Trade uses Logic Spells and Delusion/Illusion Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Ferryman and Public Bathkeeper
It comes from the Miniverse Project

[B] [x3] DL XX Three Vegetable Trade
Stun AC 8
| | I | 1
DR all/ -
Spell Skins 212
DCZ
Legion no target
Lady's Smile doesn't work in sight

[B] [x3] DL XX Thine Successful Pen
AT 3,703
Hullps 47,196
+20 uncF actions and claw's uncF action: Forcecage at CL414
45 attacks
1 Super-Box dmg (10*4) per attack
DR all/ -

Legion no target
DBlahZ
Planar Displaced
bg
Offensive effects give no save
(Q0.00) Pinpoint Martial Arts (Psi. Freq. 0.00)
Brass Gnat Spells
HD 416, Str 148, Dex 35, Con 63, Int 74, Wis 66, Chr 99
Exorbitant Bar Str +880, Tera Bar Dex +18, Inordinate Bar Con +171, Ultra Bar Int +208, Inter Wis +53, Ultimate Bar Chr +513
9,559kxp
TS Aligned with LG tendencies
These Willing Fender uses (Q0.00) Pinpoint Martial Arts (Psi. Freq. 0.00) and Brass Gnat Spells
It is a size Large creature. It is 16 FTs long and weighs 3 TONS.
It has secondary skills in Shoemaker and Ferryman
It comes from the Atlantean Multiverse

[B] [x3] DL XX Three Willing Fender
| | AC | 15
iihp 1
iunDR 2080/+104
DGZ
Legion no target
DBlahZ
Planar Displaced

[B] [x3] DL XX The Horror Rayon
AC 6,416
Infiniplanet-Box (10*4ihp) 1
+19 slowQQC actions and mouth's slowQQC action: Imprisonment at CL406
8 attacks
10 stundmg per attack
DT echZ
DBlahZ
Immune to 13 named psi powers
Legion no target
Chain Cont. - Imprisonment - Cont. - Estate Transference
Can act on opposing segment
Offensive effects ignore DR
Snow Wizard Spells
Cthulhu Spells
HD 406, Str 116, Dex 88, Con 105, Int 79, Wis 95, Chr 45
Inordinate Bar Str +648, Massive Bar Dex +310, Extra Bar Con +178, Super Bar Int +183, Extra Bar Wis +158, Bar Chr +62
9,559kxp
AG Aligned with TW tendencies
The Horror Rayon uses Snow Wizard Spells and Cthulhu Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Judge and Freightier
It comes from the Realm of the Set

[B] [x3] DL XX The Horror Rayon
AC 6,416
Infiniplanet-Box (10*4ihp) 1
DTechZ
DBlahZ
Immune to 13 named psi powers
Legion no target
Chain Cont. - Imprisonment - Cont. - Estate Transference

[B] [x3] DL XX The Rosy Number
Touch AC 1,610
hps 3,004,600
+14 hhlOppD actions and head's hhlOppD action: Prismatic Sphere at CL415
10 attacks
1 idmg per attack
inDT 156239200 hps

instunR 2005%
DGZ
DXZ
Creeping Doom (and variants) doesn't work in sight
DEZ
Prepared effects are very hard to dispel (5x to dispel)
[Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E)
[X4] Superstition Psionics (Concordant Freq. 4)
HD 401, Str 119, Dex 145, Con 58, Int 122, Wis 108, Chr 84
Ultimate Bar Str +693, Ancillary Bar Dex +484, Bar Con +88, Exorbitant Bar Int +672, Mega Bar Wis +264, Normal Chr +37
9,559kxp
CE Aligned with CG tendencies
The Prior Radar uses [Q6] Deva / Balance / Demon Psionics (Psi. Freq. 6 G/N/E) and [X4] Superstition Psionics (Concordant Freq. 4)
It is a size Diminutive creature. It is 1 FT long and weighs 1 LB.
It has secondary skills in Freighter and Leather worker/tanner
It comes from the Phlogiston

[B] [x3] DLXX The Prior Radar
AC - (dash)
Infini Box (10^2 ihps) 1
Has (x18) [x3] DL XV immortal summons/subordinates
instunR 2005%
DGZ
DXZ
Creeping Doom (and variants) doesn't work in sight

DCZ
DHZ
DIZ
Immune to a SEL=11 or less status effect
Fillbustering to convince PCs to yield the half segment
Offensive effects ignore I.S.
Divination Spells
Community Spells
HD 414, Str 125, Dex 82, Con 61, Int 68, Wis 46, Chr 91
Ultra Bar Str +412, Uber Bar Dex +360, Exc Con +49, Utmost Bar Int +238, Tera Bar Wis +84, Ultra Bar Chr +276
9,559kxp
TW Aligned with JW tendencies
Thine Successful Pen uses Divination Spells and Community Spells
It is a size Gargantuan creature. It is 64 FTs long and weighs 132 TONS.
It has secondary skills in Chandler and Leather worker/tanner
It comes from the Phlogiston

[B] [x3] DLXX Thine Successful Pen
AT 3,703
Hullps 47,196
DR all/ -
DCZ
DHZ
DIZ
Immune to a SEL=11 or less status effect

DAIIZ
DXZ
DIZ
Contingency - Power Word, Stun
hv
Offensive effects ignore I.S.
[Q22] Psi22 Powers
[Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
HD 415, Str 45, Dex 35, Con 138, Int 132, Wis 97, Chr 119
Ultimate Bar Str +27, Inordinate Bar Dex +81, Mega Bar Con +354, Ultra Bar Int +440, Uber Bar Wis +510, Mega Bar Chr +297
9,559kxp
AE Aligned with LN tendencies
The Rosy Number uses [Q22] Psi22 Powers and [Q23] Cloud Elves' Magical Clouds (Psi. Freq. 23)
It is a size Small creature. It is 4 FTs long and weighs 64 LBs.
It has secondary skills in Jailor and Peddler
It comes from the Megaverse Project

[B] [x3] DLXX The Rosy Number
Touch AC 1,610
hps 3,004,600
inDT 156239200 hps
DAIIZ
DXZ
DIZ
Contingency - Power Word, Stun