

School/Sphere	SL	Source	Spell	Effect
White	1	Boros DeckWins (MTG R/W)	Path to Exile	1bM: One target teleported CL miles away.
Red	1	Boros DeckWins (MTG R/W)	False Orders	(1bM to cast) Force a monster to attack someone else (he will only attack his enemies)
Red	1	Boros DeckWins (MTG R/W)	Earthbind	Target loses flying and takes double normal falling damage (no save).
White	1	Boros DeckWins (MTG R/W)	Death Ward	1bM, cannot act next segment: Avoid a slay effect on someone.
White	1	Boros DeckWins (MTG R/W)	Healing Salve	One target is cured 30 hp, or (1bM action) prevent the next 30 dmg to a target.
Gold	1	Boros DeckWins (MTG R/W)	Duergar Assailant	Summon CL Dwarves of DL I; As each one dies, it deals 10 dmg or 1 rdmg to one target.
Red	1	Boros DeckWins (MTG R/W)	Lightning Bolt	Target takes 30 lightning dmg (Spell save for 0)
White	1	Boros DeckWins (MTG R/W)	Angel's Grace	1bM: Damage that would put you below 1 hp this segment puts you at 1 hp
Land, Wizard	1	Cartographer of the Coast	Diamond Valley	1bP, Sacrifice a summon: Gain its DL*10 in hp.
Land, Wizard	1	Cartographer of the Coast	Yavimaya Hollow	1bP, Pay 1 SL: Heal a subordinate.
Black	1	Dan Vincent, Collective Player	Darkness	1bM: Immune to a P attack from someone
Black	1	Dan Vincent, Collective Player	Paralyze	Target is paralyzed (PP save)
White, Host	1	Dr. Julius Jumblemorph	Adorable Kitten	Summon a DL=I Cat with "when summoned, cure 1d6*10hp".
Green	1	Dr. Julius Jumblemorph	Half-Squirrel, Half-	When cast, combine it with target host summon of yours. That summon gets -1 offensive DL and replace "When summoned" on it with "Whenever a non-created creature is summoned,".
Artifact	1	Fist of Suns Wielder	Sol Ring	Gain +2 SL back in progression.
Green	1	Fist of Suns Wielder	Birds of Paradise	Summon a DL 1 flying bird with "1M: Gain +1SL."
Green	1	Fist of Suns Wielder	Noble Hierarch	Summon a DL 1 human druid with "1M: Gain +1SL and "Whenever a subordinate attacks alone, it gets +10th/+10dmg"
Black	1	Grusilda, Monster Masher	Snickering Squirrel	Summon a DL=I Squirrel with 1bM: Add ++1 to a die roll.
Blue	1	Mister Whiskers	Realmwright	Realmwright (SL=1): Summon a DL I Vedalken Wizard with "As this is summoned, name a room type. Rooms you inhabit are of that type in addition to their other types".
Blue	1	Tiny Leader of the Coast	Gift of Tusks	One target loses all abilities and becomes a DLIII green elephant for 1 segment.
Blue	1	Tiny Leader of the Coast	Stubborn Denial	Counter a non-summon spell unless caster pays +1SL. If you control a DLIV, counter it instead.
Black	1	Tiny Leader of the Coast	Cryptbreaker	Summon a DLI Zombie with "1S, spend 2SL's: Create a DLII zombie." and "3 zombies who haven't acted this segment are Spent: +1SL and lose 10hp".
Black	1	Tiny Leader of the Coast	Sinister Concoction	Pay 1SL, lose 10hp, burn out a spell slot, un-memorize a spell: slay a creature.
Green	1	Tiny Leader of the Coast	Permeating Mass	Summon a DLI ooze with "Clone other" branded natural attacks.
Green	1	Tiny Leader of the Coast	S.N.O.T.	Spend N SL's: Summon a DL I Ooze with rhp's = 2^N.
Red	1	Tiny Leader of the Coast	Ground Rift	1bM: Target can't interpose (reflex save). Storm (When you cast this spell, fork it for each spell cast before it this segment. You may choose new targets for the copies).
Red	1	Tiny Leader of the Coast	Firestorm	Spend N spells: N targets take N fire damage. May use 1bM to cast.
White	1	Tiny Leader of the Coast	Authority of the Consuls	While this is running, creatures summoned enter Spent for 1s and whenever a creature is summoned, cure 10hp.
Red	2	Boros DeckWins (MTG R/W)	Shatter	Destroy or turn off one magic item for CL turns (no save) (if turned off, you can drop the turned off effect).
Red	2	Boros DeckWins (MTG R/W)	Raging River	Create a (water based) moat that is CL*30' long and CL*10' feet wide, which lasts for CL r.
White	2	Boros DeckWins (MTG R/W)	Abeyance	Target cannot use M actions this segment (Will save)
White	2	Boros DeckWins (MTG R/W)	Circle of Protection	When cast, name a school/sphere/psi freq. Lose 1 spell slot: Immune to 1 effect of that school/sphere/psi freq.
White	2	Boros DeckWins (MTG R/W)	Disenchant	Dispel an effect.
Gold	2	Boros DeckWins (MTG R/W)	Lightning Helix	Deal 30 fire dmg to one target, cure another target 30 hp.
Gold	2	Boros DeckWins (MTG R/W)	Boros Charm	Choose one – Do 40 fire dmg to a creature, or you and your items are indestructible this segment, or one target does double physical damage this segment
Red	2	Boros DeckWins (MTG R/W)	Echoing Ruin	Destroy all magic items of the same exact type (Disint. save each)
Land, Wizard	2	Cartographer of the Coast	Maze of Ith	1bM: Immune to a P attack from someone.
Land, Wizard	2	Cartographer of the Coast	Kessig Wolf Run	1bM, Pay N+2 SL: One target gets Overhit and +10*N to hit/dmg/AC/Saves.
Black	2	Dan Vincent, Collective Player	Animate Dead	Animates a dead monster as your summon (1 DL lower)
Black	2	Dan Vincent, Collective Player	Terror	Target is slain (PPD, doesn't affect Undead/Golems/things w/out souls)
Green, Host	2	Dr. Julius Jumblemorph	Wild Crocodile	Summon a DL=II Crocodile with "when summoned, know direction & distance to an object or person (if they are touching the ground)".

Colorless	2	Dr. Julius Jumblemorph	Robo-	When cast, combine it with target host summon of yours. That summon gets +1 DL and replace "When summoned" on it with "On segment 10, if you created an item this round,".
Artifact	2	Fist of Suns Wielder	Pentad Prism	1Z, 2/d: Gain +1SL.
Artifact	2	Fist of Suns Wielder	Temporal Aperture	1M, 1/r: Cast a spell of SL up to 2*LVL from this class at random.
Green	2	Fist of Suns Wielder	Bloom Tender	Summon a DL II Elf with "1M: Gain 1d5 SL's back in a progression."
Red	2	Grusilda, Monster Masher	Just Desserts	1bM: 31.4 dmg of type pie to a target.
Blue	2	Mister Whiskers	Cyclonic Rift	Cyclonic Rift (SL=2): Dispel target spell/psi/inate enemy effect. This may be memorized as a SL=7. If it is, replace all instances of "target" with "each".
Blue	2	Tiny Leader of the Coast	Thing in the Ice	Summon a DLII horror with defender. After 4 spells, it becomes DLIV Kraken Horror without defender and banish a group.
Blue	2	Tiny Leader of the Coast	Cyclonic Rift	Banish a creature, item or effect that isn't yours. If memorized at SL= 7, Banish all in one group that are not yours.
Black	2	Tiny Leader of the Coast	Murderous Compulsion	1bM: Slay a creature that acted this round. If you would lose this spell from memorization, you may cast it once as a 0 action.
Blue	2	Tiny Leader of the Coast	Brain Freeze	1bM: Target loses 3SL's. Storm (When you cast this spell, fork it for each spell cast before it this segment. You may choose new targets for the copies).
Green	2	Tiny Leader of the Coast	Channel	This spell can only be cast 1/turn. 1bM, spend 10*N hp: +N SL's.
Green	2	Tiny Leader of the Coast	Cryptolith Rite	Subordinates you control have 1M, 1/r: Lend you +1SL even if they do not cast spells.
Green	2	Tiny Leader of the Coast	Living Wish	Convert a creature spell not on the list from MTG to D&D.
Red	2	Tiny Leader of the Coast	Burning Wish	Convert a sorcery spell not on the list from MTG to D&D.
Red	2	Tiny Leader of the Coast	Grapeshot	Target takes 10 fire damage. (save for ½) Storm (When you cast this spell, fork it for each spell cast before it this segment. You may choose new targets for the copies).
Red	2	Tiny Leader of the Coast	Haze of Rage	Summons your control get +1TH, +1dmg this segment. Buyback 2 (You may spend 2SL's as you cast this spell. If you do, you don't lose it from memorization after its cast.) Storm (When you cast this spell, fork it for each spell cast before it this segment).
White	2	Tiny Leader of the Coast	Balance	This spell can only be cast 1/turn. Your group sacrifices subordinates, items, and effects equal to the amount controlled by the least respectively.
White	2	Tiny Leader of the Coast	Shahrazad	You and one target duel in a pocket plane for 1rd using initiative. Loser halves their hp total.
White	3	Boros DeckWins (MTG R/W)	Oblivion Ring	One item, creature or spell effect imprisoned for CL segments.
Red	3	Boros DeckWins (MTG R/W)	Stone Rain	Deal CL Hull dmg to one inanimate object (no save)
White	3	Boros DeckWins (MTG R/W)	Reverse Damage	1bM: One effect that's damaging you heals you for that amount instead.
Red	3	Boros DeckWins (MTG R/W)	Fervor	You and your summons are not summoning sick.
Gold	3	Boros DeckWins (MTG R/W)	Intimidation Bolt	1bM: deal 30 damage to a target and no creatures in that target's group can attack you this segment.
White	3	Boros DeckWins (MTG R/W)	Arenson's Aura	0, sacrifice a maintained effect: Dispel a maintained effect.
Land, Wizard	3	Cartographer of the Coast	Dust Bowl	1bP,pay 3 SL's and sacrifice a terrain feature: Dispel a terrain feature.
Land, Wizard	3	Cartographer of the Coast	Volrath's Stronghold	1bM, Pay 2 SL's: Resummon a summons slain this rd.
Black	3	Dan Vincent, Collective Player	Attrition	Sacrifice a summon: Target is slain (PPD save)
White, Host	3	Dr. Julius Jumblemorph	Ordinary Pony	Summon a DL=III Horse with "when summoned, dismiss and resummons one of your other summons".
Colorless, Host	3	Dr. Julius Jumblemorph	Voracious Vacuum	Summon a DL=III Construct with "when summoned, a summon you control is +1DL".
Green	3	Dr. Julius Jumblemorph	Monkey-	When cast, combine it with target host summon of yours. That summon gets +2 DL and replace "When summoned" on it with "Whenever a non-created creature of yours dies,".
Green	3	Dr. Julius Jumblemorph	Serpentine	When cast, combine it with target host summon of yours. That summon gets +3 DL and replace "When summoned" on it with "Whenever you clear out a room in a dungeon,".
White	3	Dr. Julius Jumblemorph	Half-Kitten, Half-	When cast, combine it with target host summon of yours. That summon gets +1 offensive/+2 defensive DL and replace "When summoned" on it with "Whenever you're dealt damage,".
Artifact	3	Fist of Suns Wielder	Coalition Relic	1M+1Z: Gain +2SL's.
Gold	3	Fist of Suns Wielder	Aura Shards	When you summon a creature, destroy an item or spell effect.
Black	3	Grusilda, Monster Masher	Squirrel-Powered Scheme	Increase the result of each die you roll by 2.
Gold	3	Mister Whiskers	Vorel of the Hull Clade	Vorel of the Hull Clade (SL=3): Summon a Unique DL III Human Merfolk with "1M: For each buff effect on target creature/item/room, add a copy of that effect that stacks".
Black	3	Tiny Leader of the Coast	Essence Extraction	1bM: Deal 30 to a target. Cure 30 hp.

Black	3	Tiny Leader of the Coast	Death Wish	Convert a spell not on the list from MTG to D&D and lose half your hp.
Black	3	Tiny Leader of the Coast	Bitter Ordeal	Extract a memory, spell, or psionic power from target. Gravestorm (When you cast this spell, fork it for each creature that died this segment. You may choose new targets for the copies).
Blue	3	Tiny Leader of the Coast	Cunning Wish	Convert an instant spell not on the list from MTG to D&D.
Blue	3	Tiny Leader of the Coast	Rhystic Study	Whenever a spell is cast, and you didn't cast it, unless 1 extra SL is spent, regain 1 SL.
Blue	3	Tiny Leader of the Coast	Timetwister	This spell can only be cast 1/turn. Your group resets its memorization to a max of 7 SL's worth.
Red	3	Tiny Leader of the Coast	Rupture	Sacrifice a summon: Deal its rhp's in dmg to a group of enemies.
White	3	Tiny Leader of the Coast	Mirror Entity	Summon a DL3 Shapeshifter with "Spend N SL's: Summons you control are considered DL N/2 until end of segment".
White	3	Tiny Leader of the Coast	Astral Steel	1bM: Target creature gets +1TH, +2 dmg this round. Storm (When you cast this spell, fork it for each spell cast before it this segment. You may choose new targets for the copies).
White	3	Tiny Leader of the Coast	Wing Shards	Slay a creature attacking you. Doesn't have to target. May use 1bM to cast. Storm (When you cast this spell, fork it for each spell cast before it this segment).
Gold	4	Boros DeckWins (MTG R/W)	Ajani Vengeant	Summon a DL3 Cat that can cast Sleep, Lightning Helix and Earthquake. +1 summon slot too.
White	4	Boros DeckWins (MTG R/W)	Day of Judgement	Slay a group (save, MR)
Red	4	Boros DeckWins (MTG R/W)	Fork	1bM or 1 OppM: Copy target magical/psionic effect you control.
Red	4	Boros DeckWins (MTG R/W)	Orcish Oriflamme	All your subordinates get +1 offensive DL.
Gold	4	Boros DeckWins (MTG R/W)	Master Warcraft	1bM: A group of monsters changes their mind who they attack (you decide who, but it must be one of their enemies).
Gold	4	Boros DeckWins (MTG R/W)	Glory of Warfare	Your subordinates get +2 offensive DL on the top of each segment, and +2 defensive DL on the bottom of each segment.
Red	4	Boros DeckWins (MTG R/W)	Mana Echoes	Whenever a creature is summoned, regain 1SL for each summon you control that shares a type with it.
Red	4	Boros DeckWins (MTG R/W)	AEther Flash	Whenever a creature appears in room, takes 20 AEther dmg (x1 Special)
White	4	Boros DeckWins (MTG R/W)	Resurrection	Resurrect someone who's slain within CL s.
White	4	Boros DeckWins (MTG R/W)	Congregate	Target gains 10*N hp, where N is the number of people in the party+summons
Land, Wizard	4	Cartographer of the Coast	Hall of the Bandit Lord	1bM, Pay 30hp: You next summon can immediately act.
Land, Wizard	4	Cartographer of the Coast	Sorrow's Path	1bP: Swap two creatures. You and your subordinates take 20 dmg.
Black	4	Dan Vincent, Collective Player	Breeding Pit	Once per round, get a DL 1 Thrull as a summon (limit=LVL)
Black	4	Dan Vincent, Collective Player	Damnation*	Slay a group (no save).
Black	4	Dan Vincent, Collective Player	Helm of the Host*	Create a Unique Helmet with "On your turn, create a copy of equipped subordinate. That subordinate loses uniqueness and gains haste. You may have CL copies this way in a slot.
Black	4	Dan Vincent, Collective Player	Lich	Cast a 1st level Lich spell. You go to 0 max and current hp for 1 turn.
Black	4	Dan Vincent, Collective Player	Terror*	Target is slain (no save, doesn't affect Undead/Golems/things w/out souls)
Colorless, Host	4	Dr. Julius Jumblemorph	Gnome-Made Engine	Summon a DL=IV Construct with "when summoned, create a DL=I Gnome hireling".
White	4	Dr. Julius Jumblemorph	Humming-	When cast, combine it with target host summon of yours. That summon gets flying, +2 offensive/+3 defensive DL and replace "When summoned" on it with "Whenever this attacks with 2 other creatures,".
Green	4	Dr. Julius Jumblemorph	Rhino-	When cast, combine it with target host summon of yours. That summon gets +1 offensive/+4 defensive DL and replace "When summoned" on it with "Whenever this interposes or parries,".
Colorless	4	Dr. Julius Jumblemorph	Steam Powered	When cast, combine it with target host summon of yours. That summon gets +4 defensive DL and replace "When summoned" on it with "Spend 5 SL's: ".
Green	4	Fist of Suns Wielder	Defense of the Heart	If there are 3 creatures in your group, summon 2 DL LVL/2's from the Fist of Suns spell list.
Red	4	Grusilda, Monster Masher	Hammer Helper	Physically Dominate one target for 1 rd. It gets +1d6 Off. DL.
Gold	4	Mister Whiskers	Unexpected Results	Unexpected Results (SL=4): Cast a spell at random that you know of SL=LVL/2 or less. This spell slot then becomes rememorized.
White	5	Boros DeckWins (MTG R/W)	Conquerer's Pledge	Summon 6 DL 1 Kor Soldiers(one group). If you spend an additional 6th level SL, you summon 12 instead.
White	5	Boros DeckWins (MTG R/W)	Baneslayer Angel	Summon a DL V flying Angel with +1IP and Vampiric regen(you gain the life), Immune demons and dragons.
Red	5	Boros DeckWins (MTG R/W)	Siege-Gang Commander	Summon 4 DL1 Goblins. As each one dies, it deals 20 dmg or 2 rdmg to one target.
Gold	5	Boros DeckWins (MTG R/W)	Waves of Aggression	Your subordinates can use 2S+1V actions this segment (this spell has duration 1 segment)
Gold	5	Boros DeckWins (MTG R/W)	Reflect Damage	1bM: Reflect all damage done by one effect to one target.

Red	5	Boros DeckWins (MTG R/W)	Fissure	Slay target creature (RSW save), or Earthquake the floor
White	5	Boros DeckWins (MTG R/W)	Angelic Chorus	Whenever you summon a creature, cure it's hp on yourself
Land, Wizard	5	Cartographer of the Coast	Academy Ruins	1bM, Pay 2 SL's: Repair a item of yours destroyed this round.
Land, Wizard	5	Cartographer of the Coast	Boseiju, Who Shelters All	1bV, Pay 20hp: Next spell you cast can't be countered.
Black	5	Dan Vincent, Collective Player	Hatred*	1bM, pay N hp: Target gets +N to hit and dmg this segment.
Green, Host	5	Dr. Julius Jumblemorph	Mother Kangaroo	Summon a DL=V Kangaroo with "when summoned, roll 1d6 and this attacks/defends as that many DL's higher".
Green	5	Dr. Julius Jumblemorph	Multi-Headed	When cast, combine it with target host summon of yours. That summon gets flying, +4 DL and replace "When summoned" on it with "On segment 10, if you rolled a dice this round,".
Blue	5	Fist of Suns Wielder	Djinn of Wishes	Summon a DL V flying Djinn with 1M, 3/d: Limited Wish.
Gold	5	Fist of Suns Wielder	Maelstrom Archangel	Summon a DL V flying Angel. When it deals melee damage to a Boss, Sub-boss, or NPC party, you may cast one spell as a 0 action.
Gold	5	Fist of Suns Wielder	Maelstrom Nexus	When you cast your first spell each rd, cast another spell from this class at random of SL=(SL of first spell-1)
Gold	5	Fist of Suns Wielder	Mirari's Wake	Your subordinates get +1DL and whenever you gain SL's back, you get +1SL.
Gold	5	Fist of Suns Wielder	Riku of Two Reflections	Summon a DL V Unique Wizard with "When you cast a non-summon spell, spend 2 SL's. If you do, fork that spell" and "When you summon a creature, spend 2 SL's. If you do, you get +1 summon"(+1 slot).
Green	5	Fist of Suns Wielder	Doubling Season	Whenever you summon a creature, you get 2 instead (+1 slot too)
Red	5	Fist of Suns Wielder	Urabrask, the Hidden	Summon a DL V Unique Praetor with "Your summons aren't summoning sick" and "Creatures that appear in the room are summoning sick an extra segment.
Red	5	Grusilda, Monster Masher	Party Crasher	Summon a DL=V Goblin that ignores summoning sickness and that can attack during the monsters side of combat.
Blue	5	Mister Whiskers	Search the City	Search the City (SL=5): Roll 5 spells you know at random and note them. The next time you cast one of those spells, cross it off and it becomes rememorized. When the note is empty, expend this spell and get +1 segment that round.
Red	6	Boros DeckWins (MTG R/W)	Hellkite Charger	Summon a DL VI dragon with +1F action.
Red	6	Boros DeckWins (MTG R/W)	Gravity Sphere	No one can fly or levitate in the area (x1 Special) (fliers in room take falling dmg when cast)
Red	6	Boros DeckWins (MTG R/W)	Dragon Roost	Once per round, get a DL V Dragon as a summon (limit=LVL/3)
White	6	Boros DeckWins (MTG R/W)	Beacon of Immortality	Double current hp (like a Tenser's, but a different source)
Land, Wizard	6	Cartographer of the Coast	Homeward Path	1bM: Each PC gains control of all subordinates they owned.
Land, Wizard	6	Cartographer of the Coast	Karakas	1bM: Unsummon a unique being.
Black	6	Dan Vincent, Collective Player	Dark Offering	Slay a creature (PPD save), you gain it's hp to current hp
Artifact	6	Fist of Suns Wielder	Mycosynth Lattice	All creatures, spell/psi effects in the room count as technological. All spells cast in the room are colorless.
Green	6	Fist of Suns Wielder	Dual Nature	Whenever you summon or create creatures, you get twice as many of them.
Green	6	Fist of Suns Wielder	Mana Reflection	Whenever you gain SL's back, you get twice as many.
Black	6	Grusilda, Monster Masher	Over My Dead Bodies	Your slain and Capital S slain subordinates have +1 deadP action and 1 deadP: Attack a target. These subordinates count as zombies and are Really Put out of Misery branded.
Gold	6	Mister Whiskers	Progenitor Mimic	Progenitor Mimic (SL=6): Copy a creature and it has "On your turn, summon another copy of this creature without this ability". You may have CL copies this way in a slot.
Red	7	Boros DeckWins (MTG R/W)	Flame Wave	CL/3 groups each take 40 eldritch fire dmg (no save)
White	7	Boros DeckWins (MTG R/W)	Look at Me, I'm the DCI	An effect is banned from the room (x1 Special)
Red	7	Boros DeckWins (MTG R/W)	Devastation	Slay a group (no save) and deal CL Hull dmg to all objects in that group.
Red	7	Boros DeckWins (MTG R/W)	Vicious Shadows	For CL s, when a creature is slain, you may deal a target 10*it's Int score shadow dmg.
Land, Wizard	7	Cartographer of the Coast	Thespian's Stage	1bP, Pay 2 SL's: This copies of any other terrain feature.
Land, Wizard	7	Cartographer of the Coast	Glacial Chasm	Sacrifice a terrain feature. Your summons can't attack and pay 20hp/r. Prevent dmg dealt to you.
Artifact	7	Fist of Suns Wielder	Akroma's Memorial	You and your subordinates fly, +1IP action, defending, overhit, ignore summoning sickness, protection from MTG black & red spells and effects.
Artifact	7	Fist of Suns Wielder	Legacy Weapon	1M: *Destroy* (or Capital S Slay) an item, effect, or creature (TechR to resist).
Artifact	7	Fist of Suns Wielder	Memnarch	Summon a DL VII Unique Technological Wizard with "1M: Pickpocket a spell/psi effect or item LVL*7%".
Black	7	Fist of Suns Wielder	Sheoldred, Whispering One	Summon a Unique DL VII Praetor with "On your turn, revive one of your dead subordinates" and "On the monsters slay a monster in your group (no save, +1slot).

Blue	7	Fist of Suns Wielder	Blatant Thievery	Pick Pockets LVL*10% on each target in a group.
Gold	7	Fist of Suns Wielder	Brilliant Ultimatum	You can cast 1d6 spells of SL=1d7 next segment as 1M
Gold	7	Fist of Suns Wielder	Cruel Ultimatum	Slay a creature in your group, target creature loses 3 SL's and target creature takes 50 vile dmg. Your cured 50hp, gain 3SL's, and revive a dead subordinate.
Gold	7	Fist of Suns Wielder	Titanic Ultimatum	You and your subordinates get +50th/+50dmg, +1IP action, overhit, and vampiric regen this rd.
Gold	7	Fist of Suns Wielder	Violent Ultimatum	Destroy three target creatures, spell/psi effects or items.
Green	7	Fist of Suns Wielder	Tooth and Nail	Summon DL VII, can pick type, or can pick creature within type
Red	7	Grusilda, Monster Masher	Infinity Elemental	Summon a DL=VII red Elemental with +1idmg melee.
Blue	7	Mister Whiskers	Diluvian Primordial	Diluvian Primordial (SL=7): Summon a flying DL VII with "When summoned, for each opponent that cast a spell this turn, you may cast a copy of it".
Red	8	Boros DeckWins (MTG R/W)	Insurrection	Charm a group (Will save, ignores charm immunity)
White	8	Boros DeckWins (MTG R/W)	Reverse the Sands	Switch current hp totals with someone (no save)
White	8	Boros DeckWins (MTG R/W)	Storm Herd	Summon X DLI flying Pegasi where X=current hp.
Red	8	Boros DeckWins (MTG R/W)	Lavaball Trap	1bM: Deal CL Hull dmg to two objects. Deal 40 earth dmg to one group(no save).
Land, Wizard	8	Cartographer of the Coast	Grove of the Guardian	1bM, Pay5 SL's, 2 of your summons can't act this rd, dispel this effect: Summon a DL VIII Elemental with +1IP action.
Land, Wizard	8	Cartographer of the Coast	Winding Canyons	1bM, Pay 2 SL's: You may cast Summon spells on the monster's side of combat.
Black	8	Dan Vincent, Collective Player	Decree of Pain	Slay all creatures in 2 groups (PPD) or one group (no save)
Colorless, Host	8	Dr. Julius Jumblemorph	Angelic Rocket	Summon a DL=VIII Angel with "when summoned, destroy target creature, item, or effect".
Black	8	Fist of Suns Wielder	Avatar of Woe	Summon a DL VIII Avatar with "1M: Slay a creature (no save)."
Black	8	Fist of Suns Wielder	Decree of Pain	Slay all creatures in two groups (PPD save) or one group (no save)
Black	8	Fist of Suns Wielder	Reiver Demon	Summon a DL VIII flying Demon and Slay a group of non-black/non-technological creatures (PPD save).
Colorless	8	Fist of Suns Wielder	Eldrazi Conscription	One target gains +100 TH/+100 dmg, overhit, and "When this creature attacks, defending creature sacrifices 2 items/effects"
Colorless	8	Fist of Suns Wielder	Ulamog's Crusher	Summon a DL VIII Eldrazi with "When this creature attacks, defending creature sacrifices 2 items/effects and This creature attacks every rd if able."
Green	8	Fist of Suns Wielder	Biorhythm	Each person in a group's current hp = (Number of summons)*10.
Green	8	Fist of Suns Wielder	Terrastodon	Summon a DL VIII Elephant with "Destroy three items/effects and the controller of those items/effects creates 3 DL III elephants"(same slot).
Green	8	Fist of Suns Wielder	Praetor's Council	Reset your spell memorization and you have no limit on number of maintains this day. You cannot cast this spell again until you natural reset.
Red	8	Fist of Suns Wielder	Insurrection	Charm a group (Will save, ignores immunity to Charm effects).
White	8	Fist of Suns Wielder	Invincible Hymn	Set your hp= sum of the individual spells in memorization*10.
White	8	Fist of Suns Wielder	Reverse the Sands	Switch current hp totals with someone (no save).
White	8	Fist of Suns Wielder	Silver Seraph	Summon a DL VI flying Angel with "As long as you have cast 7 spells this combat, you're other subordinates get +1DL".
Black	8	Grusilda, Monster Masher	Summon the Pack	Open a M:tg booster and summon each creature in that pack. They count as Zombies in addition.
Green	8	Mister Whiskers	Skarrg Goliath	Skarrg Goliath (SL=8): Summon a DL VIII Beast with overhit. You may choose to sacrifice this spell slot instead to give a creature +90 Th/dmg this segment.
White	9	Boros DeckWins (MTG R/W)	Blessed Wind	Target's current hp becomes 200.
Red	9	Boros DeckWins (MTG R/W)	Searing Wind	1bM: Target is dealt 100 dmg.
White	9	Boros DeckWins (MTG R/W)	Blazing Archon	Summon a DL VI Archon. You can't be attacked but still can attack as long as you control this summon.
White	9	Boros DeckWins (MTG R/W)	Iona, Shield of Emeria	Summon a DL VII Angel. Choose a school/sphere. Spells from the chosen school/sphere can't be cast in the room.
Land, Wizard	9	Cartographer of the Coast	The Tabernacle at Pendrell Vale	Everybody must pay 1 SL for each subordinate each rd or that subordinate is slain.
Land, Wizard	9	Cartographer of the Coast	Vault of the Archangel	1bM, Pay 4 SL's: Your Subordinates are slay branded and have vampiric regen.
Black	9	Dan Vincent, Collective Player	Rise of the Dark Realms*	Resurrect all creatures from one group slain this round as your Revives (1/2 DL, +1 Slot).
Black	9	Fist of Suns Wielder	Plague Wind	Slay all enemies in the room (PPD save)
Green	9	Fist of Suns Wielder	Bringer of the Green Dawn	Summon a DL IX Bringer with overhit and "On your turn, summon a DL III beast" (all same slot, +1 slot).

Green	9	Fist of Suns Wielder	Myojin of Life's Web	Summon a DL IX Unique indestructible Myojin with "1M, This creature loses indestructible: Summon LVL worth of DL's of creatures" (same slot,+1slot)
Red	9	Fist of Suns Wielder	Bringer of the Red Dawn	Summon a DL IX Bringer with overhit and "On your turn, dominate a creature(no save, duration 1s, same slot, +1 slot)."
White	9	Fist of Suns Wielder	Blazing Archon	Summon a DL IX flying Archon with "Creatures can't physically attack you".
White	9	Fist of Suns Wielder	Reya Dawnbringer	Summon a DL IX Unique flying Angel with "On your turn, revive one of your dead subordinates"(same slot +1 slot).
Blue	9	Mister Whiskers	Clone Legion	Clone Legion (SL=9): Summon a copy of each creature in target group.
Land, Wizard	10	Cartographer of the Coast	Dark Depths	10F, Pay 30SL's, dispel this effect: Summon a DL XX flying indestructable Avatar creature.
Land, Wizard	10	Cartographer of the Coast	R&D's Secret Lair	Ignore all non-DM ban/banhammered effects.
Black	10	Dan Vincent, Collective Player	Dread Cacodemon*	Summon a DL X demon. Slay all creatures in 1 group (no save), and a group of your summons can't act this segment.
Blue	10	Fist of Suns Wielder	Time Stretch	+2 Q*M actions this segment.
Colorless	10	Fist of Suns Wielder	Kozilek, Butcher of Truth	Summon a DL X Unique Eldrazi with "When you cast this, gain +4SL's, When this creature attacks, defending creature sacrifices 4 items/effects, and If this is killed, artifical reset your spell progression"(+1 slot).
Gold	10	Fist of Suns Wielder	Progenitus	Summon a DL X Unique 5 headed Hydra with "no target, can't be damaged, can't be enchanted, attacks are No Resistance branded, and If this is killed, you reset this spell slot "(same slot, +1 slot).
White	10	Fist of Suns Wielder	Storm Herd	Summon N DL I flying Pegasus', where N=your current hp (same slot).
Green	10	Mister Whiskers	Primal Surge	Primal Surge (SL=10): Cast a spell at random that you know. If it summons a creature/creates an item/generates a special, repeat this process.
Scheme	11	Archenemy of the Coast	Every Hope Shall Vanish	Each target (one group) loses a spell from memorization.
Scheme	11	Archenemy of the Coast	I Bask in Your Silent Awe	Enemies can only cast 1 spell each rd.
Scheme	11	Archenemy of the Coast	I Know All, I See All	+1OppF only for monster's side of combat.
Scheme	11	Archenemy of the Coast	The Iron Guardian Stirs	Summon a DL VIII Golem (+1slot).
Scheme	11	Archenemy of the Coast	May Civilization Collapse	2xEarthquake (one group) or Earthquake (one room).
Scheme	11	Archenemy of the Coast	My Undead Horde Awakens	Revive a slain subordinate on monster's side of combat.
Scheme	11	Archenemy of the Coast	Your Puny Minds Cannot Fathom	Regain 4 SL's. You have no max number of maintain's.
Scheme	11	Archenemy of the Coast	Dance, Pathetic Marionette	Steal/control target's subordinate.
Scheme	11	Archenemy of the Coast	Realms Befitting My Majesty	Create a new demiplane in the Astral.
Scheme	11	Archenemy of the Coast	Only Blood Ends Your Nightmares	Each enemy sacrifices a subordinate (one group) or loses CCL*2 SL's.
Scheme	11	Archenemy of the Coast	Your Will Is Not Your Own	Gain control of target creature this segment. It get's +30/+30 Th/dmg/AC/saves.
Black	11	Dan Vincent, Collective Player	Hypnox*	Summon a DL XI flying nightmare horror and all enemys' progressions become spent.
Artifact	11	Fist of Suns Wielder	Darksteel Colossus	Summon a DL XI indestructible Golem with overhit and "If this is killed, you reset this spell slot".
Colorless	11	Fist of Suns Wielder	It that Betrays	Summon a DL XI Eldrazi with "When this creature attacks, defending creature sacrifices 2 items/effects" and "All sacrificed items/effects come under your control".
Colorless	11	Fist of Suns Wielder	Ulamog, the Infinite Gyre	Summon a DL XI indestructible Unique Eldrazi with "When you cast this destroy a creature/spell/psi effect, When this creature attacks, defending creature sacrifices 4 items/effects, and If this is killed, you artifical reset your spell progression.(+1 slot)"
Green	11	Mister Whiskers	Worldspine Wurm	Worldspine Wurm (SL=11): Summon a DL XI Wurm with "When this is slain, Summon 3 DL V's and rememorize this spell".
Scheme	12	Archenemy of the Coast	All in Good Time	+1 X action. You may not cast Schemes next rd.
Scheme	12	Archenemy of the Coast	Feed the Machine	Slay CCL*2 Subordinates(one target) or CCL Subordinates (one group)
Scheme	12	Archenemy of the Coast	I Delight in Your Convulsions	CCL*30 Vile Grave dmg (one group). You heal (above max) all dmg dealt.
Scheme	12	Archenemy of the Coast	Know Naught but Fire	CCL*"each opponent's memorized SL's" Furnace dmg to each target (one group).
Scheme	12	Archenemy of the Coast	Mortal Flesh Is Weak	Set one target's hp to lowest among enemies in room.
Scheme	12	Archenemy of the Coast	Nature Shields Its Own	Whenever your attacked, a DL 0 plant intervenes the attack.
Scheme	12	Archenemy of the Coast	The Pieces Are Coming Together	Regain CCL*2 SL's. Artifact spells cost 2SL's less to cast this rd.
Scheme	12	Archenemy of the Coast	Roots of All Evil	Summon CCL*5 DL I Saproling creatures(+1 slot).

Scheme	12	Archenemy of the Coast	My Wish Is Your Command	Cast a non-summon spell from a target's memorization.
Scheme	12	Archenemy of the Coast	Nothing Can Stop Me Now	DR CCL*10/-
Artifact	12	Fist of Suns Wielder	Blightsteel Colossus	Summon a DL XII indestructible Golem with overhit, "all dmg this deals is permanent (non-ignorable)", and "If this is killed, you reset this spell slot".
Blue	12	Mister Whiskers	Enter the Infinite	Enter the Infinite (SL=12): Reset one of your progressions minus one spell. You have no max number of maintains until your next turn.
Scheme	13	Archenemy of the Coast	Choose Your Champion	You and one enemy can affect each other this round.
Scheme	13	Archenemy of the Coast	A Display of My Dark Power	Psi cost half points, Spells cost half slots, abilities have double uses this rd.
Scheme	13	Archenemy of the Coast	Embrace My Diabolical Vision	Reset you and one group. That group only gets back 4 SL's.
Scheme	13	Archenemy of the Coast	Evil Comes to Fruition	Summon CCL*7 DL 0 Plants or 10 DL III Beasts.
Scheme	13	Archenemy of the Coast	I Call on the Ancient Magics	You get 2 research points to use this segment and your group gets 1 point.
Scheme	13	Archenemy of the Coast	Look Skyward and Despair	Summon CCL DL V flying Dragons (+1slot).
Scheme	13	Archenemy of the Coast	My Genius Knows No Bounds	Pay X SL's: Gain X*10hp and Regain X SL's back.
Scheme	13	Archenemy of the Coast	Nature Demands an Offering	Put a summon, item, and spell effect into an enemy's inventory hidden.
Scheme	13	Archenemy of the Coast	Rotted Ones, Lay Siege	Summon CCL DL II Zombies for each enemy (one group). Each attacks that enemy.
Scheme	13	Archenemy of the Coast	Tooth, Claw, and Tail	Destroy/dispel/slay up to 3 target items,spell effects, or creatures.
Scheme	13	Archenemy of the Coast	Surrender Your Thoughts	One target loses CCL*4 SL's or One group loses CCL*2 SL's from memorization.
Scheme	14	Archenemy of the Coast	All Shall Smolder in My Wake	Destroy one target item, dispel an effect, and earthquake the room.
Scheme	14	Archenemy of the Coast	Approach My Molten Realm	x2 dmg from all sources in the room this rd.
Scheme	14	Archenemy of the Coast	The Dead Shall Serve	Revive a slain subordinate for each enemy (one group). All are in same slot(+1slot).
Scheme	14	Archenemy of the Coast	The Fate of the Flammable	CCL*60 Furnace dmg (one target) or CCL*30 Furnace dmg(one group).
Scheme	14	Archenemy of the Coast	Ignite the Cloneforge!	Duplicate an item/effect from an enemy.
Scheme	14	Archenemy of the Coast	The Very Soil Shall Shake	Subordinates you control have +20/+20 Th/dmg/AC/saves and Great Cleave.
Scheme	14	Archenemy of the Coast	Which of You Burns Brightest?	Pay X SL's: CCL*X*10 Vile Furnace dmg to one enemy and each of their summons.
Scheme	14	Archenemy of the Coast	Your Fate Is Thrice Sealed	+3 Research points you may use this rd only for spells.
Scheme	14	Archenemy of the Coast	Drench the Soil in Their Blood	Double number of attacks for you and subordinates you control this segment.
Scheme	15	Archenemy of the Coast	Behold the Power of Destruction	Destroy/disjunct all items, effects, summons target controls.
Scheme	15	Archenemy of the Coast	Every Last Vestige Shall Rot	Pay X SL's: Put each item/spell of SL X on target inside their inventory hidden.
Scheme	15	Archenemy of the Coast	Into the Earthen Maw	Incurse a flying creature, a non-flying creature, and all slain creatures(one group).
Scheme	15	Archenemy of the Coast	Perhaps You've Met My Cohort	Summon a unique Legend (by name).
Scheme	15	Archenemy of the Coast	Imprison This Insolent Wretch	Timestop one target until someone attacks that target.
Black	15	Dan Vincent, Collective Player	B.F.M.*	IX: Summon a DL XV The-Biggest-Baddest-Nastiest-Scariest-Creature-You'll-Ever-See (Costs 2 summon slots, counts as a B.F.M. familiar).
Colorless	15	Fist of Suns Wielder	Emrakul, the Aeons Torn	Summon a DL XV flying Unique uncounterable Eldrazi with "protection from colored spells, When this creature attacks, defending creature sacrifices 6 items/effects, When cast you get +1RM action, and If this is killed, reset your spell progression"(+1 slot).
Scheme	16	Archenemy of the Coast	Introductions Are in Order	Summon a DL CCL creature you control and understand (+1 slot).
Scheme	16	Archenemy of the Coast	My Crushing Masterstroke	Gain control of all enemies items/spell effect/summons in the room this segment.
Scheme	16	Archenemy of the Coast	Plots That Span Centuries	The next Scheme you cast, cast 3 different schemes instead other than this scheme.
Scheme	16	Archenemy of the Coast	Your Inescapable Doom	Each monster's side of the rd, one target with the lowest hp takes CCL*10*"number of rds this effect has been active" doom dmg.
Gold	N, min	Boros DeckWins (MTG R/W)	Aurelia's Fury N	Deal 10*(N-2) fire dmg among any number of targets. Those targets can't act the following segment
Gold	N, min	Boros DeckWins (MTG R/W)	Figure of Destiny N	Summon a DL N Kithkin. At SL=2, it's a Kithkin Spirit. At SL=5, it's a Kithkin Spirit Warrior. At SL=8, it's a flying Kithkin Spirit Warrior Avatar with +1IF

Gold	N, min	Boros DeckWins (MTG R/W)	Energy Bolt N	Deal $10*(N-2)$ magic dmg to one group, cure that amount to another target
Gold	N, min	Boros DeckWins (MTG R/W)	Brightflame N	Deal $10*(N-4)$ dmg to a group, you cure the total damage done (to all creatures) to one target.
Red	N+1	Tiny Leader of the Coast	Disintegrate	Deals $10*N$ fire dmg to target. If target drops, Slain+no remains.